Kate Thompson

List of Publications by Year
in descending order

39 papers	424 citations	840776 11 h-index	940533 16 g-index
39 all docs	39 docs citations	39 times ranked	344 citing authors

#	Article	IF	Citations
1	Authorship practices in educational technology research. Australasian Journal of Educational Technology, 2022, 38, .	3.5	0
2	The importance of choosing the right keywords for educational technology publications. Australasian Journal of Educational Technology, 2022, 38, 1-8.	3.5	2
3	AJET in 2021: Change, bibliometrics and future directions. Australasian Journal of Educational Technology, 2021, 37, 1-7.	3.5	1
4	Collaboration Analytics â€" Current State and Potential Futures. Journal of Learning Analytics, 2021, 8, 1-12.	2.4	31
5	Trends in education technology in higher education. Australasian Journal of Educational Technology, 2021, 37, 1-4.	3.5	2
6	Open Science and Educational Technology Research. Australasian Journal of Educational Technology, 2021, 37, 1-6.	3.5	1
7	The role of change in AJET in 2021: reflections, bibliometrics, and future plans. Australasian Journal of Educational Technology, 2021, 37, 1-6.	3.5	5
8	Learning to be an interdisciplinary researcher: incorporating training about dispositional and epistemological differences into graduate student environmental science teams. Journal of Environmental Studies and Sciences, 2020, 10, 310-326.	2.0	14
9	Developing a Text-Integration Task for Investigating and Teaching Interdisciplinarity in Science Teams. Research in Science Education, 2020, , 1.	2.3	1
10	Tools to Mediate Learning and Self-Assessment in a STEAM Unit of Work. Advances in Educational Technologies and Instructional Design Book Series, 2020, , 24-50.	0.2	1
11	2020 vision: What happens next in education technology research in Australia. Australasian Journal of Educational Technology, 2020, 36, 1-8.	3.5	7
12	Working the system: Development of a system model of technology integration to inform learning task design. British Journal of Educational Technology, 2019, 50, 326-341.	6.3	11
13	Analytics-enabled teaching as design. , 2018, , .		6
14	4FAD: A framework for mapping the evolution of artefacts in the learning design process. Australasian Journal of Educational Technology, 2018, 34, .	3.5	12
15	Designing, using and evaluating learning spaces: the generation of actionable knowledge. Australasian Journal of Educational Technology, 2018, 34, .	3.5	5
16	Supporting collaborative design activity in a multi-user digital design ecology. Computers in Human Behavior, 2017, 71, 327-342.	8.5	33
17	The EMBeRS project: employing model-based reasoning in socio-environmental synthesis. Journal of Environmental Studies and Sciences, 2016, 6, 278-286.	2.0	27
18	Seeing the system: Dynamics and complexity of technology integration in secondary schools. Education and Information Technologies, 2016, 21, 1877-1894.	5.7	22

#	ARTICLE	IF	CITATIONS
19	An Actionable Approach to Understand Group Experience in Complex, Multi-surface Spaces. , 2016, , .		18
20	The synthesis approach to analysing educational design dataset: Application of three scaffolds to a learning by design task for postgraduate education students. British Journal of Educational Technology, 2015, 46, 1020-1027.	6.3	4
21	Theory-led Design of Instruments and Representations in Learning Analytics: Developing a Novel Tool for Orchestration of Online Collaborative Learning. Journal of Learning Analytics, 2015, 2, 14-43.	2.4	17
22	Analysing the Structural Properties of Learning Networks. , 2015, , 15-29.		2
23	Identifying Group Processes and Affect in Learners. , 2015, , 1479-1505.		0
24	Discovering indicators of successful collaboration using tense: Automated extraction of patterns in discourse. British Journal of Educational Technology, 2014, 45, 461-470.	6.3	3
25	The impact of study load on the dynamics of longitudinal email communications among students. Computers and Education, 2014, 72, 209-219.	8.3	14
26	Computer-Supported Collaborative Learning: Instructional Approaches, Group Processes and Educational Designs. , 2014, , 439-451.		65
27	Identifying Group Processes and Affect in Learners. Advances in Game-based Learning Book Series, 2014, , 175-210.	0.2	1
28	Processing and Visualizing Data in Complex Learning Environments. American Behavioral Scientist, 2013, 57, 1401-1420.	3.8	35
29	Using micro-patterns of speech to predict the correctness of answers to mathematics problems. , 2013, , .		4
30	Collaborative Process Analysis Coding Scheme (CPACS). International Journal of Virtual and Personal Learning Environments, 2013, 4, 19-49.	0.6	2
31	A MUVEing Success. , 2013, , 16-41.		0
32	What Do Students Learn When Collaboratively Using A Computer Game in the Study of Historical Disease Epidemics, and Why?. Games and Culture, 2011, 6, 513-537.	2.8	22
33	Patterns of use of an agent-based model and a system dynamics model: The application of patterns of use and the impacts on learning outcomes. Computers and Education, 2010, 54, 392-403.	8.3	20
34	Using process mining to identify models of group decision making in chat data. , 2009, , .		20
35	Learning across disciplines in socio-environmental problem framing. Socio-Environmental Systems Modeling, 0, 3, 17895.	0.0	11
36	Using Multimodal Discourse Analysis to Identify Patterns of Problem Solving Processes in a Computer-Supported Collaborative Environment. Advances in Human and Social Aspects of Technology Book Series, 0, , 94-118.	0.3	5

#	Article	IF	Citations
37	A MUVEing Success. , 0, , 614-638.		0
38	Using Multimodal Discourse Analysis to Identify Patterns of Problem Solving Processes in a Computer-Supported Collaborative Environment. , 0, , 923-947.		0
39	Identifying Group Processes and Affect in Learners. , 0, , 2056-2082.		0