Koichi Anada

List of Publications by Year in descending order

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#	Article	IF	CITATIONS
1	Ridge Detection with the Steepest Ascent Method. Procedia Computer Science, 2011, 4, 216-221.	2.0	23
2	Blow-up rates of solutions of initial-boundary value problems for a quasi-linear parabolic equation. Journal of Differential Equations, 2017, 262, 181-271.	2.2	10
3	A resolution reduction method for multi-resolution terrain maps. , 2012, , .		7
4	A data structure for triangular dissection of multi-resolution images. , 2014, , .		7
5	A Comparison of Ridge Detection Methods for DEM Data. , 2012, , .		6
6	A numerical method of estimating blow-up rates for nonlinear evolution equations by using rescaling algorithm. Japan Journal of Industrial and Applied Mathematics, 2018, 35, 33-47.	0.9	6
7	Tabular form editing with a hexadecimal grid graph model. , 2011, , .		5
8	The Number of Cells in Regions Shifted on 2D Images Represented by Raster Data with Heterogeneous Parts. , 2013, , .		5
9	Contraction of surfaces by harmonic mean curvature flows and nonuniqueness of their self similar solutions. Calculus of Variations and Partial Differential Equations, 2001, 12, 109-116.	1.7	4
10	Reduction of resolution for binary images by an octal grid graph representation model. , 2013, , .		4
11	A Method of Ridge Detection in Triangular Dissections Generated by Homogeneous Rectangular Dissections. Studies in Computational Intelligence, 2016, , 131-142.	0.9	4
12	A graph grammar model for syntaxes of financial statements. , 2011, , .		3
13	Row manipulation in the heterogenous tabular forms with an octal grid model. , 2011, , .		3
14	Row manipulation in the heterogeneous tabular forms with a hexadecimal grid graph model. , 2012, , .		3
15	Graph Grammar for the Research Information Collection Method According to Research Activities. , 2015, , .		3
16	Stability of solutions of nonlinear parabolic equations for harmonic mean curvature flows. Nonlinear Analysis: Theory, Methods & Applications, 2002, 51, 305-319.	1.1	2
17	Formulation of "Nakate" by a Graph Model for the Game of Go. , 2015, , .		2
18	A mathematical formulation to efficiently determine "life status" in the game of Go. , 2016, , .		2

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19	Formulations of patterns by a graph model for the game of Go. Journal of Computational Methods in Sciences and Engineering, 2017, 17, S111-S121.	0.2	2
20	A model for the connectedness of stones in the game of Go. , 2015, , .		1
21	A comparison of ridge detections for terrain maps on homogeneous rectangular dissections. , 2015, , .		1
22	Attribute graph grammar method for research information collection and sharing. , 2016, , .		1
23	A rotation algorithm for multiple layer images by a hexadecimal grid graph model. , 2016, , .		1
24	Translation and Projection Algorithms for Multiple Layer Images with a Hexadecimal Grid Graph Model. , 2014, , .		0
25	An Algorithm for Triangulations of Terrain Maps Represented by Homogeneous Raster Data. , 2015, , .		0
26	A 64-Degree Grid Graph Model of the Time-Continuous 4D Objects. , 2015, , .		0
27	Subdivision and homogenization of cells in heterogeneous rectangular dissections by an octal grid graph model. , 2016, , .		0
28	A mathematical formulation of the $\hat{a} \in \hat{c}$ shicho $\hat{a} \in \hat{c}$ in the game of Go. , 2016, , .		0
29	A 40 degree grid model for multiple 3D objects. , 2016, , .		0
30	A multi-layer rectangular dissections and the list structures for the 16-ary grid graph. , 2016, , .		0
31	Ridge line detection of terrain maps represented by homogeneous triangular dissections. , 2017, , .		0
32	Algorithms for ridge and valley detections in terrain maps. Journal of Computational Methods in Sciences and Engineering, 2017, 17, S95-S110.	0.2	0
33	Development of a Generator for the Research View. , 2017, , .		0