

# Marc Fabri

## List of Publications by Year in descending order

Source: <https://exaly.com/author-pdf/7469928/publications.pdf>

Version: 2024-02-01

18  
papers

220  
citations

1478280

6  
h-index

1058333

14  
g-index

18  
all docs

18  
docs citations

18  
times ranked

204  
citing authors

#	ARTICLE	IF	CITATIONS
1	A socio-political approach on autistic students's sense of belonging in higher education. Teaching in Higher Education, 2023, 28, 739-757.	1.7	7
2	The Ecosystem of Competitive Employment for University Graduates with Autism. International Journal of Disability Development and Education, 2022, 69, 1823-1839.	0.6	12
3	Experiences of Higher Education Students on the Autism Spectrum: Stories of Low Mood and High Resilience. International Journal of Disability Development and Education, 2022, 69, 1411-1429.	0.6	9
4	Autistic graduates: graduate capital and employability. Journal of Education and Work, 2022, 35, 374-389.	0.8	1
5	Students and graduates with autism: perceptions of support when preparing for transition from university to work. European Journal of Special Needs Education, 2021, 36, 531-546.	1.5	14
6	Adapting Participatory Design Activities for Autistic Adults: A Review. Lecture Notes in Computer Science, 2021, , 300-314.	1.0	4
7	Stakeholders's views on effective employment support strategies for autistic university students and graduates entering the world of work. Advances in Autism, 2021, 7, 16-27.	0.6	7
8	Special Issue on Designing With and For Users on the Autism Spectrum. International Journal of Human-Computer Interaction, 2019, 35, 641-642.	3.3	3
9	User Participatory Methods for Inclusive Design and Research in Autism: A Case Study in Teaching UX Design. Lecture Notes in Computer Science, 2017, , 186-197.	1.0	4
10	Using design thinking to engage autistic students in participatory design of an online toolkit to help with transition into higher education. Journal of Assistive Technologies, 2016, 10, 102-114.	0.9	31
11	Human-Centered Design with Autistic University Students: Interface, Interaction and Information Preferences. Lecture Notes in Computer Science, 2016, , 157-166.	1.0	5
12	HURDLES AND DRIVERS AFFECTING AUTISTIC STUDENTS' HIGHER EDUCATION EXPERIENCE: LESSONS LEARNT FROM THE MULTINATIONAL AUTISM&UNI RESEARCH STUDY. INTED Proceedings, 2016, , .	0.0	5
13	Thinking with a New Purpose: Lessons Learned from Teaching Design Thinking Skills to Creative Technology Students. Lecture Notes in Computer Science, 2015, , 32-43.	1.0	7
14	Enhancing User Immersion and Virtual Presence in Interactive Multiuser Virtual Environments through the Development and Integration of a Gesture-Centric Natural User Interface Developed from Existing Virtual Reality Technologies. Communications in Computer and Information Science, 2014, , 410-414.	0.4	9
15	Changing Eating Behaviors through a Cooking-Based Website for the Whole Family. Lecture Notes in Computer Science, 2013, , 484-493.	1.0	2
16	Running to Behavior Change. Lecture Notes in Computer Science, 2013, , 585-593.	1.0	1
17	Emotionally Expressive Avatars for Chatting, Learning and Therapeutic Intervention. Lecture Notes in Computer Science, 2007, , 275-285.	1.0	27
18	Mediating the expression of emotion in educational collaborative virtual environments: an experimental study. Virtual Reality, 2004, 7, 66-81.	4.1	72