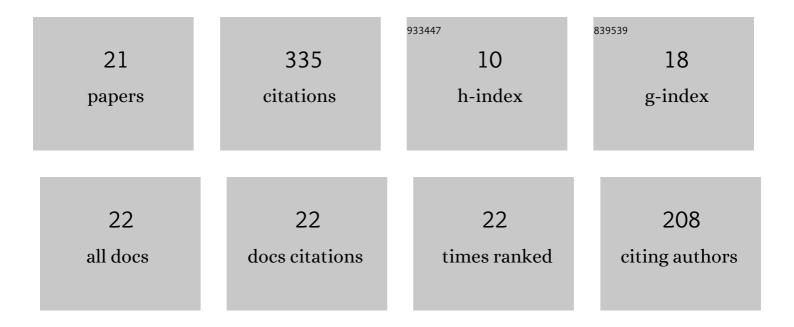
## Iris Güldenpenning

List of Publications by Year in descending order

Source: https://exaly.com/author-pdf/7443855/publications.pdf Version: 2024-02-01



#	Article	IF	CITATIONS
1	How to Trick Your Opponent: A Review Article on Deceptive Actions in Interactive Sports. Frontiers in Psychology, 2017, 8, 917.	2.1	61
2	Athletes and novices are differently capable to recognize feint and non-feint actions. Experimental Brain Research, 2013, 230, 333-343.	1.5	45
3	Motor expertise modulates the unconscious processing of human body postures. Experimental Brain Research, 2011, 213, 383-391.	1.5	29
4	Control over the processing of the opponent's gaze direction in basketball experts. Psychonomic Bulletin and Review, 2017, 24, 828-834.	2.8	28
5	Electrify your Game! Anodal tDCS Increases the Resistance to Head Fakes in Basketball. Journal of Cognitive Enhancement: Towards the Integration of Theory and Practice, 2020, 4, 62-70.	1.6	22
6	Expertise affects representation structure and categorical activation of grasp postures in climbing. Frontiers in Psychology, 2014, 5, 1008.	2.1	18
7	The impact of global and local context information on the processing of deceptive actions in game sports. German Journal of Exercise and Sport Research, 2018, 48, 366-375.	1.2	18
8	Is the head-fake effect in basketball robust against practice? Analyses of trial-by-trial adaptations, frequency distributions, and mixture effects to evaluate effects of practice. Psychological Research, 2020, 84, 823-833.	1.7	15
9	Masked priming of complex movements: perceptual and motor processes in unconscious action perception. Psychological Research, 2015, 79, 801-812.	1.7	11
10	Cognitive load reduces interference by head fakes in basketball. Acta Psychologica, 2020, 203, 103013.	1.5	10
11	Priming of Future States in Complex Motor Skills. Experimental Psychology, 2012, 59, 286-294.	0.7	10
12	Processing deceptive information in sports: Individual differences for responding to head fakes depends on the attentional capability of the observer. Psychology of Sport and Exercise, 2020, 51, 101764.	2.1	9
13	Head-fake perception in basketball: the relative contributions of expertise, visual or motor training, and test repetition. International Journal of Sport and Exercise Psychology, 2022, 20, 202-222.	2.1	9
14	Processing head fakes in basketball: Are there ironic effects of instructions on the head-fake effect in basketball?. Human Movement Science, 2019, 67, 102499.	1.4	7
15	A question of (perfect) timing: A preceding head turn increases the head-fake effect in basketball. PLoS ONE, 2021, 16, e0251117.	2.5	7
16	The Head-Fake Effect in Basketball Is Based on the Processing of Head Orientation, but Not on Gaze Direction. Psychology, 2020, 11, 1493-1510.	0.5	7
17	Social cues can impact complex behavior unconsciously. Scientific Reports, 2020, 10, 21017.	3.3	6
18	Stimulating performance: A scoping review on transcranial electrical stimulation effects on olympic sports. Psychology of Sport and Exercise, 2022, 59, 102130.	2.1	5

#	Article	IF	CITATIONS
19	Effector-specific priming effects during action observation in combat sports. German Journal of Exercise and Sport Research, 2019, 49, 424-434.	1.2	3
20	Examining the Perceptual-Cognitive Mechanism of Deceptive Actions in Sports. Experimental Psychology, 2020, 67, 349-363.	0.7	3
21	Repeating head fakes in basketball: Temporal aspects affect the congruency sequence effect and the size of the head-fake effect Journal of Experimental Psychology: Applied, 2023, 29, 292-301.	1.2	1