

Marta Ferrer-García

List of Publications by Year in descending order

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Version: 2024-02-01

57
papers

1,638
citations

304368

22
h-index

315357

38
g-index

64
all docs

64
docs citations

64
times ranked

1629
citing authors

#	ARTICLE	IF	CITATIONS
1	Emotional eating and food intake after sadness and joy. <i>Appetite</i> , 2013, 66, 20-25.	1.8	198
2	The use of virtual reality in the study, assessment, and treatment of body image in eating disorders and nonclinical samples: A review of the literature. <i>Body Image</i> , 2012, 9, 1-11.	1.9	140
3	A Randomised Controlled Comparison of Second-Level Treatment Approaches for Treatment-Resistant Adults with Bulimia Nervosa and Binge Eating Disorder: Assessing the Benefits of Virtual Reality Cue Exposure Therapy. <i>European Eating Disorders Review</i> , 2017, 25, 479-490.	2.3	108
4	Virtual Reality Based Treatments in Eating Disorders and Obesity: A Review. <i>Journal of Contemporary Psychotherapy</i> , 2013, 43, 207-221.	0.7	78
5	The Validity of Virtual Environments for Eliciting Emotional Responses in Patients With Eating Disorders and in Controls. <i>Behavior Modification</i> , 2009, 33, 830-854.	1.1	71
6	Identifying specific cues and contexts related to bingeing behavior for the development of effective virtual environments. <i>Appetite</i> , 2015, 87, 81-89.	1.8	63
7	Differential Effects of Two Virtual Reality Interventions: Distraction Versus Pain Control. <i>Cyberpsychology, Behavior, and Social Networking</i> , 2014, 17, 353-358.	2.1	56
8	A Randomized Trial of Virtual Reality-Based Cue Exposure Second-Level Therapy and Cognitive Behavior Second-Level Therapy for Bulimia Nervosa and Binge-Eating Disorder: Outcome at Six-Month Followup. <i>Cyberpsychology, Behavior, and Social Networking</i> , 2019, 22, 60-68.	2.1	55
9	Validation of smoking-related virtual environments for cue exposure therapy. <i>Addictive Behaviors</i> , 2012, 37, 703-708.	1.7	54
10	Assessment of Emotional Reactivity Produced by Exposure to Virtual Environments in Patients with Eating Disorders. <i>Cyberpsychology, Behavior and Social Networking</i> , 2006, 9, 507-513.	2.2	46
11	Body Image in Eating Disorders: The Influence of Exposure to Virtual-Reality Environments. <i>Cyberpsychology, Behavior, and Social Networking</i> , 2010, 13, 521-531.	2.1	44
12	Craving for Food in Virtual Reality Scenarios in Non-Clinical Sample: Analysis of its Relationship with Body Mass Index and Eating Disorder Symptoms. <i>European Eating Disorders Review</i> , 2015, 23, 371-378.	2.3	40
13	Eating behavior style predicts craving and anxiety experienced in food-related virtual environments by patients with eating disorders and healthy controls. <i>Appetite</i> , 2017, 117, 284-293.	1.8	38
14	Effects of a psychoeducational intervention program on the attitudes and health perceptions of relatives of patients with schizophrenia. <i>Social Psychiatry and Psychiatric Epidemiology</i> , 2009, 44, 343-348.	1.6	37
15	Body Image Assessment Software: Psychometric data. <i>Behavior Research Methods</i> , 2008, 40, 394-407.	2.3	36
16	Attitudes and burden in relatives of patients with schizophrenia in a middle income country. <i>BMC Family Practice</i> , 2011, 12, 101.	2.9	36
17	AN-VR-BE. A Randomized Controlled Trial for Reducing Fear of Gaining Weight and Other Eating Disorder Symptoms in Anorexia Nervosa through Virtual Reality-Based Body Exposure. <i>Journal of Clinical Medicine</i> , 2021, 10, 682.	1.0	33
18	The influence of gender and body dissatisfaction on body-related attentional bias: An eye-tracking and virtual reality study. <i>International Journal of Eating Disorders</i> , 2019, 52, 1181-1190.	2.1	31

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19	Associations between sociocultural pressures to be thin, body distress, and eating disorder symptomatology among Chilean adolescent girls. <i>Body Image</i> , 2011, 8, 78-81.	1.9	30
20	Virtual Reality Body Exposure Therapy for Anorexia Nervosa. A Case Report With Follow-Up Results. <i>Frontiers in Psychology</i> , 2020, 11, 956.	1.1	27
21	Identifying Triggers of Alcohol Craving to Develop Effective Virtual Environments for Cue Exposure Therapy. <i>Frontiers in Psychology</i> , 2019, 10, 74.	1.1	26
22	Is This My Own Body? Changing the Perceptual and Affective Body Image Experience among College Students Using a New Virtual Reality Embodiment-Based Technique. <i>Journal of Clinical Medicine</i> , 2019, 8, 925.	1.0	25
23	A program for assessing body image disturbance using adjustable partial image distortion. <i>Behavior Research Methods</i> , 2005, 37, 638-643.	2.3	24
24	Identifying Specific Cues and Contexts Related to Smoking Craving for the Development of Effective Virtual Environments. <i>Cyberpsychology, Behavior, and Social Networking</i> , 2011, 14, 91-97.	2.1	23
25	Testing virtual reality-based cue-exposure software: Which cue-elicited responses best discriminate between patients with eating disorders and healthy controls?. <i>Eating and Weight Disorders</i> , 2019, 24, 757-765.	1.2	23
26	Predictors of Changes in Alcohol Craving Levels during a Virtual Reality Cue Exposure Treatment among Patients with Alcohol Use Disorder. <i>Journal of Clinical Medicine</i> , 2020, 9, 3018.	1.0	22
27	Body-related attentional bias as mediator of the relationship between body mass index and body dissatisfaction. <i>European Eating Disorders Review</i> , 2020, 28, 454-464.	2.3	21
28	Cue-Elicited Anxiety and Alcohol Craving as Indicators of the Validity of ALCO-VR Software: A Virtual Reality Study. <i>Journal of Clinical Medicine</i> , 2019, 8, 1153.	1.0	19
29	Efficacy of virtual reality in triggering the craving to smoke: its relation to level of presence and nicotine dependence. <i>Studies in Health Technology and Informatics</i> , 2010, 154, 123-7.	0.2	19
30	Typology of schizophrenic symptoms and quality of life in patients and their main caregivers in northern Chile. <i>International Journal of Social Psychiatry</i> , 2013, 59, 93-100.	1.6	16
31	Validity of Virtual Reality Body Exposure to Elicit Fear of Gaining Weight, Body Anxiety and Body-Related Attentional Bias in Patients with Anorexia Nervosa. <i>Journal of Clinical Medicine</i> , 2020, 9, 3210.	1.0	16
32	Cue-elicited anxiety and craving for food using virtual reality scenarios. <i>Studies in Health Technology and Informatics</i> , 2013, 191, 105-9.	0.2	15
33	Cue-exposure software for the treatment of bulimia nervosa and binge eating disorder. <i>Psicothema</i> , 2016, 28, 363-369.	0.7	14
34	Coping Strategies in Aymara Caregivers of Patients with Schizophrenia. <i>Journal of Immigrant and Minority Health</i> , 2012, 14, 497-501.	0.8	11
35	Attentional Bias, Alcohol Craving, and Anxiety Implications of the Virtual Reality Cue-Exposure Therapy in Severe Alcohol Use Disorder: A Case Report. <i>Frontiers in Psychology</i> , 2021, 12, 543586.	1.1	11
36	Virtual Reality in the Assessment and Treatment of Weight-Related Disorders. <i>Virtual Reality Technologies for Health and Clinical Applications</i> , 2019, , 163-193.	0.8	10

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37	Calidad de vida en pacientes con esquizofrenia de ascendencia Étnica aymara en el norte de Chile. Revista De Psiquiatría Y Salud Mental, 2012, 5, 121-126.	1.0	9
38	Burden of care in Aymara caregivers of patients with schizophrenia. Revista De Psiquiatría Y Salud Mental (English Edition), 2012, 5, 191-196.	0.2	9
39	Body-Related Attentional Bias among Men with High and Low Muscularity Dissatisfaction. Journal of Clinical Medicine, 2020, 9, 1736.	1.0	8
40	Cognitive mechanisms underlying Armoni: A computer-assisted cognitive training programme for individuals with intellectual disabilities. Anales De Psicología, 2015, 32, 115.	0.3	7
41	Development of a VR Application for Binge Eating Treatment: Identification of Contexts and Cues Related to Bingeing Behavior in Spanish Italian Patients. Studies in Health Technology and Informatics, 2014, 199, 71-5.	0.2	7
42	Inducción de craving por comida mediante realidad virtual no inmersiva. Revista De Psicopatología Y Psicología Clínica, 2015, 19, 243.	0.1	6
43	External Eating as a Predictor of Cue-reactivity to Food-related Virtual Environments. Studies in Health Technology and Informatics, 2015, 219, 117-22.	0.2	6
44	Predictors of Smoking Craving During Virtual Reality Exposure. Presence: Teleoperators and Virtual Environments, 2012, 21, 423-434.	0.3	5
45	Effect of the mood produced by virtual reality exposure on body image disturbances. Studies in Health Technology and Informatics, 2010, 154, 44-9.	0.2	5
46	Cue-elicited craving for food in virtual reality. , 2013, , .		4
47	Virtual Reality for the Treatment of Body Image Disturbances in Eating and Weight Disorders. , 2018, , 333-351.		4
48	Determinants of Cue-Elicited Alcohol Craving and Perceived Realism in Virtual Reality Environments among Patients with Alcohol Use Disorder. Journal of Clinical Medicine, 2021, 10, 2241.	1.0	4
49	Quality of life of schizophrenia patients of Aymaran ethnic background in the north of Chile. Revista De Psiquiatría Y Salud Mental (English Edition), 2012, 5, 121-126.	0.2	2
50	Are virtual patients effective to train diagnostic skills?. , 2013, , .		2
51	Virtual Reality as a strategy for improving the treatment of smoking / La Realidad Virtual como estrategia para la mejora de los tratamientos del tabaquismo. Health and Addictions / Salud Y Drogas, 2013, 9, .	0.1	2
52	Validation of VR-based Software for Binge Eating Treatment: Preliminary Data. Studies in Health Technology and Informatics, 2014, 199, 146-50.	0.2	2
53	Virtual Reality Body Exposure Therapy for Anorexia Nervosa. A Single Case Study. Communications in Computer and Information Science, 2020, , 108-115.	0.4	1
54	Pattern of craving response among smokers exposed to virtual reality. European Psychiatry, 2011, 26, 91-91.	0.1	0

#	ARTICLE	IF	CITATIONS
55	Cognitive Abilities and Performance in Database Design: An Observational Study. , 2018, , .		0
56	Use of Virtual Reality Methods in Treating Eating Disorders and Body Image. , 2016, , 1-6.		0
57	Use of Virtual Reality Methods in Treating Eating Disorders and Body Image. , 2017, , 872-877.		0