Anicia Peters

List of Publications by Year
in descending order

45	664	1306789	1372195
papers	citations	7	10
		h-index	g-index

48	48	48	448
all docs	docs citations	times ranked	citing authors

#	Article	IF	Citations
1	Challenges and Paradoxes in Decolonising HCI: A Critical Discussion. Computer Supported Cooperative Work, 2022, 31, 159-196.	1.9	36
2	Coping with Messiness in Ethnography: Authority, Bias and Immersion in ethnographic Fieldwork in the non-Western World. , 2021, , .		3
3	Designing an Interactive Game for Preventing Online Abuse in Namibia. , 2021, , .		0
4	My heart is in Havana. Interactions, 2019, 26, 86-88.	0.8	4
5	Do cultural norms affect social network behavior inappropriateness? A global study. Journal of Business Research, 2018, 85, 10-22.	5.8	22
6	Online social networks risks to organisations. , 2018, , .		3
7	CyberBullet - Share Your Story. , 2018, , .		4
8	Designing an interactive career guidance learning system using gamification. , 2018, , .		4
9	Considerations for co-designing e-government services in under-served rural communities. , 2018, , .		5
10	The Hard Struggle. , 2018, , .		1
11	HCI Across Borders. , 2018, , .		11
12	Intersectionality as a Lens to Promote Equity and Inclusivity within SIGCHI. , 2018, , .		17
13	A Model for Designing, Implementing and Evaluating Citizen-Centric e-Government in Namibia. Lecture Notes of the Institute for Computer Sciences, Social-Informatics and Telecommunications Engineering, 2018, , 3-15.	0.2	0
14	A Cultured Interactive Installation to Probe Gender-Based Violence in Namibia: The Tales of Nali Technology Hut. , 2018, , 247-268.		0
15	General principles for a Generalized Idea Garden. Journal of Visual Languages and Computing, 2017, 39, 51-65.	1.8	9
16	On Novices' Interaction with Compiler Error Messages. , 2017, , .		46
17	Gender-based Violence Campaign in Namibia. , 2017, , .		3
18	e-government social exclusion and satisfaction among Namibian citizens. , 2017, , .		2

#	Article	IF	Citations
19	Universal design (UD) and visual impairment: Can UD principles be applied for mobile sharing platform?. , 2017, , .		0
20	Social Media Usage in Africa and its Ethical Implications. , 2016, , .		7
21	A Living HCI Curriculum. , 2016, , .		14
22	Teaching HCI. , 2016, , .		8
23	Innovation and Design in Africa. , 2016, , .		4
24	Relevance of Cloud Computing in Namibia. , 2016, , .		3
25	Development Consortium. , 2016, , .		16
26	Citizen-Centric E-Government Services in Namibia. , 2016, , .		5
27	GenderMag: A Method for Evaluating Software's Gender Inclusiveness. Interacting With Computers, 2016, 28, 760-787.	1.0	137
28	Finding Gender-Inclusiveness Software Issues with GenderMag. , 2016, , .		65
29	A principled evaluation for a principled idea garden. , 2015, , .		22
30	Cultural influences on Facebook practices: A comparative study of college students in Namibia and the United States. Computers in Human Behavior, 2015, 49, 259-271.	5.1	47
31	Virtual Training: Learning Transfer of Assembly Tasks. IEEE Transactions on Visualization and Computer Graphics, 2015, 21, 770-782.	2.9	77
32	Collaborating with communities in Africa. , 2014, , .		10
33	Community centered collaborative HCI design / research in developing countries. , 2014, , .		2
34	Socio-technical practices and work-home boundaries. , 2014, , .		9
35	Perspectives on gender and product design. , 2014, , .		8
36	Facebook in the developing world. , 2014, , .		6

#	Article	IF	Citations
37	Marketing avatars revisited: A commentary on facial recognition and embodied representations in consumer profiling. Business Horizons, 2014, 57, 21-26.	3.4	4
38	From avatars to mavatars: The role of marketing avatars and embodied representations in consumer profiling. Business Horizons, 2013, 56, 387-397.	3.4	9
39	Leveraging the progress of women in the HCI field to address the diversity chasm. , 2013, , .		8
40	Exploring the representation of women perspectives in technologies. , 2013, , .		8
41	Featured community SIG. , 2013, , .		1
42	Bridging the digital divide through facebook friendships. , 2013, , .		5
43	SIG: Work life balance in HCI. , 2012, , .		8
44	The role of dynamic digital menu boards in consumer decision making. , 2011, , .		9
45	Can Digital Signage Help Consumers Eat Healthier?. Communications in Computer and Information Science, 2011, , 443-447.	0.4	0