

# Lucila De Carvalho

## List of Publications by Year in descending order

Source: <https://exaly.com/author-pdf/731151/publications.pdf>

Version: 2024-02-01

37  
papers

855  
citations

567144

15  
h-index

580701

25  
g-index

42  
all docs

42  
docs citations

42  
times ranked

576  
citing authors

#	ARTICLE	IF	CITATIONS
1	Designing for Transition: Supporting Teachers and Students Cope with Emergency Remote Education. <i>Postdigital Science and Education</i> , 2020, 2, 906-922.	4.3	76
2	Framing learning entanglement in innovative learning spaces: Connecting theory, design and practice. <i>British Educational Research Journal</i> , 2018, 44, 1120-1137.	1.4	66
3	Activity-Centred Analysis and Design (ACAD): Core purposes, distinctive qualities and current developments. <i>Educational Technology Research and Development</i> , 2021, 69, 445-464.	2.0	56
4	Networked Learning in 2021: A Community Definition. <i>Postdigital Science and Education</i> , 2021, 3, 326-369.	4.3	54
5	Understanding the use of an electronic process guide. <i>Information and Software Technology</i> , 2002, 44, 601-616.	3.0	47
6	Legitimizing design: a sociology of knowledge account of the field. <i>Design Studies</i> , 2009, 30, 483-502.	1.9	42
7	Design, learning networks and service innovation. <i>Design Studies</i> , 2018, 55, 27-53.	1.9	40
8	Processing and Visualizing Data in Complex Learning Environments. <i>American Behavioral Scientist</i> , 2013, 57, 1401-1420.	2.3	35
9	Supporting collaborative design activity in a multi-user digital design ecology. <i>Computers in Human Behavior</i> , 2017, 71, 327-342.	5.1	33
10	Space matters: framing the New Zealand learning landscape. <i>Learning Environments Research</i> , 2020, 23, 307-329.	1.8	33
11	Literacy in Early Childhood Settings in New Zealand: An Examination of Teachers' beliefs and Practices. <i>Australasian Journal of Early Childhood</i> , 2006, 31, 31-41.	0.8	28
12	Moving across physical and online spaces: a case study in a blended primary classroom. <i>Learning, Media and Technology</i> , 2015, 40, 458-479.	2.1	28
13	The Postdigital Learning Spaces of Higher Education. <i>Postdigital Science and Education</i> , 2022, 4, 1-12.	4.3	28
14	An exploratory study into the use of qualitative research methods in descriptive process modelling. <i>Information and Software Technology</i> , 2005, 47, 113-127.	3.0	20
15	On Measuring Engineering Risk Attitudes <sup>1</sup> . <i>Journal of Mechanical Design, Transactions of the ASME</i> , 2013, 135, .	1.7	19
16	Moving between material and conceptual structure: Developing a card-based method to support design for learning. <i>Design Studies</i> , 2019, 64, 64-89.	1.9	18
17	An Actionable Approach to Understand Group Experience in Complex, Multi-surface Spaces. , 2016, , .		18
18	Artefacts and Activities in the Analysis of Learning Networks. , 2016, , 93-110.		16

#	ARTICLE	IF	CITATIONS
19	How can we design for learning in an AI world?. Computers and Education Artificial Intelligence, 2022, 3, 100053.	6.9	14
20	Performativity of Materials in Learning: The Learning-Whole in Action. Journal of New Approaches in Educational Research, 2021, 10, 28.	2.1	12
21	4FAD: A framework for mapping the evolution of artefacts in the learning design process. Australasian Journal of Educational Technology, 2018, 34, .	2.0	12
22	Connecting the dots: Theorizing and mapping learning entanglement through archaeology and design. British Journal of Educational Technology, 2019, 50, 1104-1117.	3.9	9
23	Instrumental genesis in the design studio. International Journal of Computer-Supported Collaborative Learning, 2019, 14, 77-107.	1.9	9
24	Design for Pedagogy Patterns for E-Learning. , 2008, , .		8
25	CmyView: Learning by Walking and Sharing Social Values. , 2018, , 167-186.		7
26	Spaces of inclusion and belonging: The learning imaginaries of doctoral students in a multi-campus and distance university. Australasian Journal of Educational Technology, 2018, 34, .	2.0	5
27	The synthesis approach to analysing educational design dataset: Application of three scaffolds to a learning by design task for postgraduate education students. British Journal of Educational Technology, 2015, 46, 1020-1027.	3.9	4
28	Collaborative Design-in-use. Proceedings of the ACM on Human-Computer Interaction, 2018, 2, 1-24.	2.5	3
29	Networked Societies for Learning: Emergent Learning Activity in Connected and Participatory Meshworks. , 2018, , 1-22.		3
30	“Language not just as words” Supporting new literacies through a design project in disadvantaged schools in Chile. E-Learning and Digital Media, 2021, 18, 125-144.	1.5	3
31	On Measuring Engineering Risk Attitudes. , 2011, , .		2
32	Teachers Use of Public Makerspaces to Support Students’ Development of Digital Technology Competencies. New Zealand Journal of Educational Studies, 2021, 56, 125-142.	0.6	2
33	Analysing the Structural Properties of Learning Networks. , 2015, , 15-29.		2
34	Una herramienta tangible para facilitar procesos de dise±o y an±lisis did±ctico: Traducci³n y adaptaci³n transcultural del Toolkit ACAD. Pixel-Bit, Revista De Medios Y Educacion, 2020, , .	0.5	2
35	The O in Mona. , 2016, , 144-159.		1
36	Coding, designing and networking: fostering learning through social connections. Research in Learning Technology, 2018, 26, .	2.3	1

#	ARTICLE	IF	CITATIONS
37	(Re)Shaping spaces for learning. The New Zealand Annual Review of Education, 0, 26, 52-59.	0.0	0