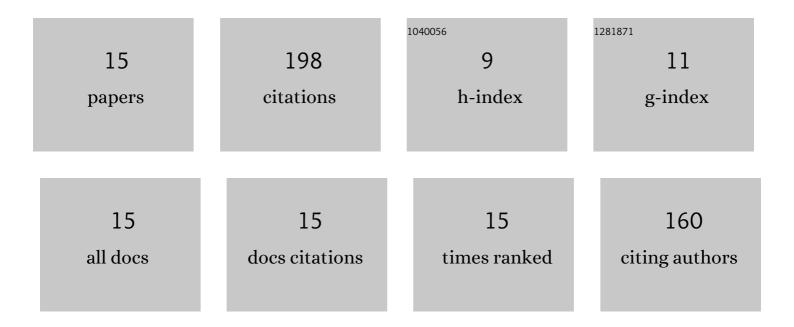
## Michael Otto

List of Publications by Year in descending order

Source: https://exaly.com/author-pdf/7282101/publications.pdf Version: 2024-02-01



Μιςήλει Οττο

#	Article	IF	CITATIONS
1	Using large-scale augmented floor surfaces for industrial applications and evaluation on perceived sizes. Personal and Ubiquitous Computing, 2022, 26, 721-736.	2.8	1
2	Applicability Evaluation of Kinect for EAWS Ergonomic Assessments. Procedia CIRP, 2019, 81, 781-784.	1.9	17
3	A Virtual Reality Assembly Assessment Benchmark for Measuring VR Performance & Limitations. Procedia CIRP, 2019, 81, 785-790.	1.9	11
4	Evaluation on perceived sizes using large-scale augmented floor visualization devices. , 2019, , .		1
5	Interactive Simulation for Walk Path Planning within the Automotive Industry. Procedia CIRP, 2018, 72, 285-290.	1.9	3
6	Presenting a Modular Framework for a Holistic Simulation of Manual Assembly Tasks. Procedia CIRP, 2018, 72, 768-773.	1.9	11
7	A Motion Reuse Framework for Accelerated Simulation of Manual Assembly Processes. Procedia CIRP, 2018, 72, 398-403.	1.9	4
8	Behavior Analysis of Human Locomotion in the Real World and Virtual Reality for the Manufacturing Industry. ACM Transactions on Applied Perception, 2018, 15, 1-19.	1.9	27
9	Virtuelle Techniken und Semantic-Web. , 2017, , 17-116.		0
10	Using Marker-less Motion Capture Systems for Walk Path Analysis in Paced Assembly Flow Lines. Procedia CIRP, 2016, 54, 152-157.	1.9	25
11	On the Use of Multi-Depth-Camera Based Motion Tracking Systems in Production Planning Environments. Procedia CIRP, 2016, 41, 759-764.	1.9	32
12	Measuring Motion Capture Data Quality for Data Driven Human Motion Synthesis. Procedia CIRP, 2016, 41, 945-950.	1.9	20
13	Dual Reality for Production Verification Workshops: A Comprehensive Set of Virtual Methods. Procedia CIRP, 2016, 44, 38-43.	1.9	23
14	Presenting a Novel Motion Capture-based Approach for Walk Path Segmentation and Drift Analysis in Manual Assembly. Procedia CIRP, 2016, 52, 286-291.	1.9	14
15	Using Scalable, Interactive Floor Projection for Production Planning Scenario. , 2014, , .		9