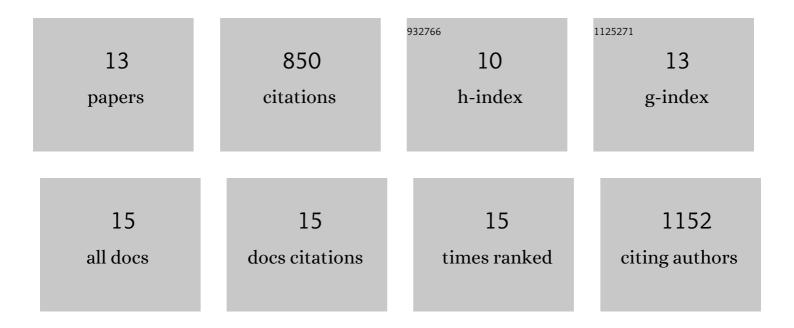
Oliver Stefani

List of Publications by Year in descending order

Source: https://exaly.com/author-pdf/7276148/publications.pdf Version: 2024-02-01



#	Article	IF	CITATIONS
1	Predicting melatonin suppression by light in humans: Unifying photoreceptorâ€based equivalent daylight illuminances, spectral composition, timing and duration of light exposure. Journal of Pineal Research, 2022, 72, e12786.	3.4	35
2	098 Effects of Metameric Display-Light on Alertness, Vigilance and Melatonin. Sleep, 2021, 44, A40-A41.	0.6	1
3	Should We Re-think Regulations and Standards for Lighting at Workplaces? A Practice Review on Existing Lighting Recommendations. Frontiers in Psychiatry, 2021, 12, 652161.	1.3	30
4	Changing color and intensity of LED lighting across the day impacts on circadian melatonin rhythms and sleep in healthy men. Journal of Pineal Research, 2021, 70, e12714.	3.4	35
5	Optimising metameric spectra for integrative lighting to modulate the circadian system without affecting visual appearance. Scientific Reports, 2021, 11, 23188.	1.6	13
6	The Role of Daylight for Humans: Gaps in Current Knowledge. Clocks & Sleep, 2020, 2, 61-85.	0.9	88
7	How to Report Light Exposure in Human Chronobiology and Sleep Research Experiments. Clocks & Sleep, 2019, 1, 280-289.	0.9	82
8	Distracting people from sources ofÂdiscomfort in a simulated aircraft environment. Work, 2016, 54, 963-979.	0.6	19
9	LED-backlit computer screens influence our biological clock and keep us more awake. Journal of the Society for Information Display, 2012, 20, 266.	0.8	17
10	Evening exposure to a light-emitting diodes (LED)-backlit computer screen affects circadian physiology and cognitive performance. Journal of Applied Physiology, 2011, 110, 1432-1438.	1.2	501
11	Stimulation of Cortisol During Mental Task Performance in a Provocative Virtual Environment. Applied Psychophysiology Biofeedback, 2005, 30, 205-216.	1.0	17
12	Neurophysiological Age Differences During Task-Performance in a Stereoscopic Virtual Environment. Applied Psychophysiology Biofeedback, 2005, 30, 233-238.	1.0	8
13	Cognitive Ergonomics in Virtual Environments: Development of an Intuitive and Appropriate Input Device for Navigating in a Virtual Maze. Applied Psychophysiology Biofeedback, 2005, 30, 259-269.	1.0	2