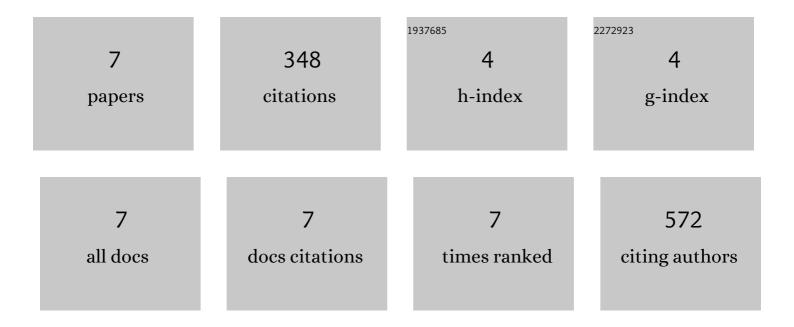


List of Publications by Year in descending order

Source: https://exaly.com/author-pdf/7248830/publications.pdf Version: 2024-02-01



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#	Article	IF	CITATIONS
1	Mobile Crowdsensing Games in Vehicular Networks. IEEE Transactions on Vehicular Technology, 2018, 67, 1535-1545.	6.3	94
2	Defense Against Advanced Persistent Threats in Dynamic Cloud Storage: A Colonel Blotto Game Approach. IEEE Internet of Things Journal, 2018, 5, 4250-4261.	8.7	49
3	Cloud Storage Defense Against Advanced Persistent Threats: A Prospect Theoretic Study. IEEE Journal on Selected Areas in Communications, 2017, 35, 534-544.	14.0	85
4	Defense against advanced persistent threats: A Colonel Blotto game approach. , 2017, , .		14
5	User-centric view of smart attacks in wireless networks. , 2016, , .		9
6	A Mobile Offloading Game Against Smart Attacks. IEEE Access, 2016, 4, 2281-2291.	4.2	93
7	Mobile crowdsensing game in vehicular networks. , 2015, , .		4