

# Norah Md Noor

## List of Publications by Year in descending order

Source: <https://exaly.com/author-pdf/7205380/publications.pdf>

Version: 2024-02-01

21  
papers

90  
citations

1478505

6  
h-index

1588992

8  
g-index

22  
all docs

22  
docs citations

22  
times ranked

56  
citing authors

#	ARTICLE	IF	CITATIONS
1	Gamification Strategy to Support Self-Directed Learning in an Online Learning Environment. International Journal of Emerging Technologies in Learning, 2022, 17, 104-116.	1.3	9
2	Mobile Apps Based on Keller Personalized System of Instruction to Promote English Vocabulary Acquisition. International Journal of Interactive Mobile Technologies, 2021, 15, 4-17.	1.2	6
3	Digital Storytelling as a Creative Teaching Method in Promoting Secondary School Students's Writing Skills. International Journal of Interactive Mobile Technologies, 2019, 13, 117.	1.2	9
4	Development of Jawi Spelling Skills Mobile Applications, 'Oh Jawiku'. International Journal of Interactive Mobile Technologies, 2019, 13, 80.	1.2	0
5	International Conference on Creative and Innovative Technology Education 2018. Journal of Technology and Science Education, 2019, 9, 1.	1.2	1
6	Developing A Unified Model of Teaching Computational Thinking. , 2018, , .		2
7	The Role of Game Elements in Improving Jawi Skills through a Mobile Game 'G-Jawi'. International Journal of Interactive Mobile Technologies, 2018, 12, 20.	1.2	6
8	Arabic Vocabulary Mobile Apps: Combining Dictionary Use and Contextual Guessing Strategies. , 2017, , .		0
9	The Effects of Video Learning to Improve Critical Thinking Abilities. Advanced Science Letters, 2016, 22, 4229-4233.	0.2	0
10	Meta-analysis on Element of Cognitive Conflict Strategies with a Focus on Multimedia Learning Material Development. International Education Studies, 2015, 8, .	0.6	13
11	Teaching Duet in Social Sciences Education in Promoting Critical Thinking Abilities. Advanced Science Letters, 2015, 21, 3180-3184.	0.2	0
12	Integrating Cognitive Load Theory in Video Based Learning Environment. Advanced Science Letters, 2015, 21, 3106-3109.	0.2	0
13	Using Activity Theory as Analytical Framework for Evaluating Contextual Online Collaborative Learning. International Journal of Emerging Technologies in Learning, 2014, 9, 54.	1.3	10
14	Development of video based on Cognitive Conflict Strategies in learning Information Technology Application and Communication subject. , 2014, , .		0
15	User's perception on instructional video based on Needham's Five Phase Theory for Learning Advanced Differential Equations (Picard's Method). , 2014, , .		1
16	Application of the Pedagogical and Andragogical Model in Web-Based Learning Instruction Among Non-major Computer Science Students' Learning Programming. , 2014, , .		2
17	Video Based Learning Embedded with Cognitive Load Theory: Visual, Auditory, and Kinaesthetic Learners' Perspectives. , 2014, , .		5
18	The framework for learning using video based on cognitive load theory among visual learners. , 2013, , .		4

#	ARTICLE	IF	CITATIONS
19	Andragogy and Pedagogy Learning Model Preference among Undergraduate Students. Procedia, Social and Behavioral Sciences, 2012, 56, 673-678.	0.5	9
20	Student's Perception on Good Lecturer based on Lecturer Performance Assessment. Procedia, Social and Behavioral Sciences, 2012, 56, 783-790.	0.5	7
21	Global geometry extraction for fuzzy logic based handwritten character recognition. , 2004, , .		6