

Norah Md Noor

List of Publications by Year in descending order

Source: <https://exaly.com/author-pdf/7205380/publications.pdf>

Version: 2024-02-01

21
papers

90
citations

1478505

6
h-index

1588992

8
g-index

22
all docs

22
docs citations

22
times ranked

56
citing authors

#	ARTICLE	IF	CITATIONS
1	Meta-analysis on Element of Cognitive Conflict Strategies with a Focus on Multimedia Learning Material Development. <i>International Education Studies</i> , 2015, 8, .	0.6	13
2	Using Activity Theory as Analytical Framework for Evaluating Contextual Online Collaborative Learning. <i>International Journal of Emerging Technologies in Learning</i> , 2014, 9, 54.	1.3	10
3	Andragogy and Pedagogy Learning Model Preference among Undergraduate Students. <i>Procedia, Social and Behavioral Sciences</i> , 2012, 56, 673-678.	0.5	9
4	Digital Storytelling as a Creative Teaching Method in Promoting Secondary School Students's Writing Skills. <i>International Journal of Interactive Mobile Technologies</i> , 2019, 13, 117.	1.2	9
5	Gamification Strategy to Support Self-Directed Learning in an Online Learning Environment. <i>International Journal of Emerging Technologies in Learning</i> , 2022, 17, 104-116.	1.3	9
6	Student's Perception on Good Lecturer based on Lecturer Performance Assessment. <i>Procedia, Social and Behavioral Sciences</i> , 2012, 56, 783-790.	0.5	7
7	Global geometry extraction for fuzzy logic based handwritten character recognition. , 2004, , .		6
8	The Role of Game Elements in Improving Jawi Skills through a Mobile Game 'G-Jawi'. <i>International Journal of Interactive Mobile Technologies</i> , 2018, 12, 20.	1.2	6
9	Mobile Apps Based on Keller Personalized System of Instruction to Promote English Vocabulary Acquisition. <i>International Journal of Interactive Mobile Technologies</i> , 2021, 15, 4-17.	1.2	6
10	Video Based Learning Embedded with Cognitive Load Theory: Visual, Auditory, and Kinaesthetic Learners' Perspectives. , 2014, , .		5
11	The framework for learning using video based on cognitive load theory among visual learners. , 2013, , .		4
12	Application of the Pedagogical and Andragogical Model in Web-Based Learning Instruction Among Non-major Computer Science Students' Learning Programming. , 2014, , .		2
13	Developing A Unified Model of Teaching Computational Thinking. , 2018, , .		2
14	User's perception on instructional video based on Needham's Five Phase Theory for Learning Advanced Differential Equations (Picard's Method). , 2014, , .		1
15	International Conference on Creative and Innovative Technology Education 2018. <i>Journal of Technology and Science Education</i> , 2019, 9, 1.	1.2	1
16	Development of video based on Cognitive Conflict Strategies in learning Information Technology Application and Communication subject. , 2014, , .		0
17	Arabic Vocabulary Mobile Apps: Combining Dictionary Use and Contextual Guessing Strategies. , 2017, , .		0
18	Development of Jawi Spelling Skills Mobile Applications, 'Oh Jawiku'. <i>International Journal of Interactive Mobile Technologies</i> , 2019, 13, 80.	1.2	0

#	ARTICLE	IF	CITATIONS
19	Teaching Duet in Social Sciences Education in Promoting Critical Thinking Abilities. Advanced Science Letters, 2015, 21, 3180-3184.	0.2	0
20	Integrating Cognitive Load Theory in Video Based Learning Environment. Advanced Science Letters, 2015, 21, 3106-3109.	0.2	0
21	The Effects of Video Learning to Improve Critical Thinking Abilities. Advanced Science Letters, 2016, 22, 4229-4233.	0.2	0