

# Nicolae Nistor

## List of Publications by Year in descending order

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Version: 2024-02-01

54  
papers

947  
citations

471061

17  
h-index

476904

29  
g-index

59  
all docs

59  
docs citations

59  
times ranked

795  
citing authors

#	ARTICLE	IF	CITATIONS
1	Online teaching and learning in higher education: Lessons learned in crisis situations. <i>Computers in Human Behavior</i> , 2021, 121, 106789.	5.1	90
2	From participation to dropout: Quantitative participation patterns in online university courses. <i>Computers and Education</i> , 2010, 55, 663-672.	5.1	89
3	Towards the integration of culture into the Unified Theory of Acceptance and Use of Technology. <i>British Journal of Educational Technology</i> , 2014, 45, 36-55.	3.9	79
4	Participation in virtual academic communities of practice under the influence of technology acceptance and community factors. A learning analytics application. <i>Computers in Human Behavior</i> , 2014, 34, 339-344.	5.1	78
5	Educational technology acceptance across national and professional cultures: a European study. <i>Educational Technology Research and Development</i> , 2013, 61, 733-749.	2.0	72
6	Sense of community in academic communities of practice: predictors and effects. <i>Higher Education</i> , 2015, 69, 257-273.	2.8	49
7	Stability of attitudes and participation in online university courses: Gender and location effects. <i>Computers and Education</i> , 2013, 68, 284-292.	5.1	43
8	When technology acceptance models won't work: Non-significant intention-behavior effects. <i>Computers in Human Behavior</i> , 2014, 34, 299-300.	5.1	42
9	What types of data are used in learning analytics? An overview of six cases. <i>Computers in Human Behavior</i> , 2018, 89, 335-338.	5.1	39
10	"I am fine with any technology, as long as it doesn't make trouble, so that I can concentrate on my study" A case study of university students' attitude strength related to educational technology acceptance. <i>British Journal of Educational Technology</i> , 2019, 50, 2557-2571.	3.9	33
11	Reconsidering the role of attitude in the TAM: An answer to Teo (2009a). <i>British Journal of Educational Technology</i> , 2010, 41, E142.	3.9	32
12	Communities of practice in academia: Testing a quantitative model. <i>Learning, Culture and Social Interaction</i> , 2012, 1, 114-126.	1.1	31
13	Designing for fake news literacy training: A problem-based undergraduate online-course. <i>Computers in Human Behavior</i> , 2021, 121, 106796.	5.1	31
14	Finding student-centered open learning environments on the internet: Automated dialogue assessment in academic virtual communities of practice. <i>Computers in Human Behavior</i> , 2015, 47, 119-127.	5.1	23
15	Online help-seeking in communities of practice: Modeling the acceptance of conceptual artifacts. <i>Computers and Education</i> , 2012, 59, 774-784.	5.1	20
16	Knowledge sharing and educational technology acceptance in online academic communities of practice. <i>Campus Wide Information Systems</i> , 2012, 29, 108-116.	1.1	19
17	Non-significant intention-behavior effects in educational technology acceptance: A case of competing cognitive scripts?. <i>Computers in Human Behavior</i> , 2014, 34, 333-338.	5.1	17
18	Psychometric analysis of a measure of acceptance of new technologies (UTAUT), applied to the use of haptic virtual simulators in dental students. <i>European Journal of Dental Education</i> , 2020, 24, 706-714.	1.0	16

#	ARTICLE	IF	CITATIONS
19	The Unified Theory of Acceptance and Use of Technology: verifying the model from a European perspective. <i>International Journal of Knowledge and Learning</i> , 2010, 6, 185.	0.1	12
20	Predicting newcomer integration in online learning communities: Automated dialog assessment in blogger communities. <i>Computers in Human Behavior</i> , 2020, 105, 106202.	5.1	10
21	Online Lecture Videos in Higher Education: Acceptance and Motivation Effects on Students' System Use. , 2014, , .		9
22	User Motivation and Technology Acceptance in Online Learning Environments. <i>Lecture Notes in Computer Science</i> , 2016, , 472-477.	1.0	9
23	“Being sexy” and the labor market: Self-objectification in job search related social networks. <i>Computers in Human Behavior</i> , 2017, 69, 43-53.	5.1	9
24	Mass customization of teaching and training in organizations: design principles and prototype evaluation. <i>Studies in Continuing Education</i> , 2010, 32, 251-267.	1.2	8
25	Earth Observation Image Semantic Bias: A Collaborative User Annotation Approach. <i>IEEE Journal of Selected Topics in Applied Earth Observations and Remote Sensing</i> , 2017, 10, 2462-2477.	2.3	7
26	Automated dialog analysis to predict blogger community response to newcomer inquiries. <i>Computers in Human Behavior</i> , 2018, 89, 349-354.	5.1	7
27	Culture, profession, and attitudes towards educational technology. , 2010, , .		6
28	Higher education managers’s perspectives on quality management and technology acceptance: A tale of elders, mediators, and working bees in times of Covid-19. <i>Computers in Human Behavior</i> , 2022, 131, 107236.	5.1	6
29	Newcomer integration in knowledge communities: development of the strat-I-Com questionnaire for MMORPG-based communities. <i>Smart Learning Environments</i> , 2016, 3, .	4.3	5
30	Situated Learning in Young Romanian Roma Successful Learning Biographies. <i>European Educational Research Journal</i> , 2014, 13, 311-324.	1.4	4
31	Learning Analytics: Trends and Issues of the Empirical Research of the Years 2011–2014. <i>Lecture Notes in Computer Science</i> , 2015, , 453-459.	1.0	4
32	Perceptions about accreditation and quality management in Higher Education. Development of a Spanish-language questionnaire with a sample of academics from a private university. <i>Calidad En La Educaci3n</i> , 2020, , 321-363.	0.3	4
33	ReaderBench: Building Comprehensive Sociograms of Online Communities. , 2017, , .		3
34	Informal Learning in Online Knowledge Communities: Predicting Community Response to Visitor Inquiries. <i>Lecture Notes in Computer Science</i> , 2015, , 447-452.	1.0	3
35	Media Literacy Training Against Fake News in Online Media. <i>Lecture Notes in Computer Science</i> , 2019, , 688-691.	1.0	3
36	Identifying Socio-Cognitive Structures in Online Knowledge Building Communities Using Cohesion Network Analysis. , 2017, , .		2

#	ARTICLE	IF	CITATIONS
37	Akzeptanz von Bildungstechnologien. , 2018, , 1-11.		2
38	Akzeptanz von Bildungstechnologien. , 2020, , 535-545.		2
39	Vorlesungsaufzeichnungen zur Unterstützung der Lehramtsausbildung an der LMU München. Zeitschrift für Hochschulentwicklung, 2014, 9, .	0.1	2
40	E-Learning across Cultural Boundaries: A European Perspective on Technology Acceptance. Communications in Computer and Information Science, 2010, , 265-270.	0.4	1
41	Predicting the integration of newcomers in OKBCs based on existing members' involvement. , 2015, , .		1
42	Topics Evolution in Online Knowledge Building Communities: A Case Study of Cooking Versus Politics Blogs. , 2015, , .		1
43	Mass Customization in Continuing Medical Education: Automated Extraction of E-Learning Topics. Lecture Notes in Computer Science, 2017, , 576-579.	1.0	1
44	Narrating in grey: An application to educational management information systems and accountability. Information Development, 2021, 37, 58-71.	1.4	1
45	Multiple purpose micro hydro electric power station. , 2007, , .		0
46	Online Help-Seeking in Communities of Practice: An Acceptance Model for Conceptual Artifacts. , 2012, , .		0
47	Semantic Similarity versus Co-Authorship Networks: A Detailed Comparison. , 2017, , .		0
48	Predicting through writing style the impact of blog posts in online communities. , 2017, , .		0
49	Automated Prediction of Student Participation in Collaborative Dialogs Using Time Series Analyses. Smart Innovation, Systems and Technologies, 2019, , 177-185.	0.5	0
50	Harnessing Student Creativity to Design Fake News Literacy Training: An Overview of Twelve Graduate Student Projects. Lecture Notes in Computer Science, 2021, , 235-244.	1.0	0
51	Verifying a Quantitative Model of Communities of Practice in a Computer Users™ Community. Lecture Notes in Computer Science, 2011, , 467-470.	1.0	0
52	Help-Seeking in Communities of Practice: Design and Evaluation of a Help System Supporting Knowledge Sharing. Lecture Notes in Computer Science, 2011, , 471-476.	1.0	0
53	Quantitative Analysis of Newcomer Integration in MMORPG Communities. Lecture Notes in Educational Technology, 2016, , 131-136.	0.5	0
54	Prediction of Newcomer Integration in Online Knowledge Building Communities Using Time Series Analyses. Smart Innovation, Systems and Technologies, 2020, , 153-160.	0.5	0