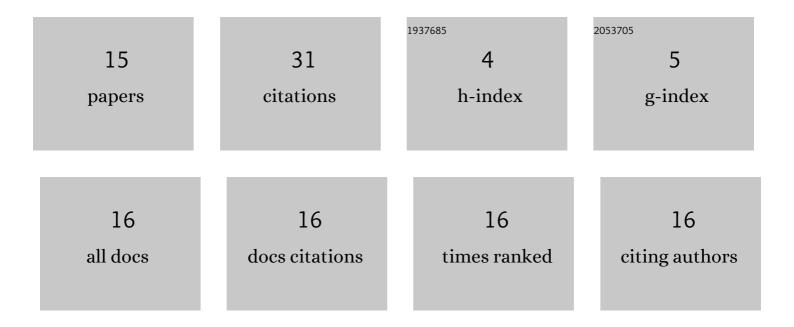
Ana Nobre

List of Publications by Year in descending order

Source: https://exaly.com/author-pdf/7134304/publications.pdf Version: 2024-02-01



ANA NORDE

#	Article	IF	CITATIONS
1	Towards a Model of a Didactics of eLearning. Advances in Higher Education and Professional Development Book Series, 2016, , 396-415.	0.2	6
2	The Pedagogy That Makes the Students Act Collaboratively and Open Educational Practices. Advances in Educational Technologies and Instructional Design Book Series, 2020, , 34-54.	0.2	6
3	Processos de comunicação digital no sistema educativo português em tempos de pandemia. Práxis Educacional Journal, 2021, 17, 1-19.	0.3	5
4	Multimedia technologies and online task-based foreign language teaching-learning. Tuning Journal for Higher Education, 2018, 5, 75-97.	0.5	5
5	Educational Practices Resulting From Digital Intelligence. Advances in Educational Technologies and Instructional Design Book Series, 2021, , 43-60.	0.2	2
6	MOOC and OER. Advances in Educational Technologies and Instructional Design Book Series, 2018, , 1-23.	0.2	2
7	Explorando desafios pedagógicos digitais no ensino profissional durante a pandemia da COVID-19. EmRede, 2021, 8, .	0.5	1
8	Open Educational Practices and Resources in the Higher Education Learning Environment. Advances in Educational Technologies and Instructional Design Book Series, 2021, , 93-111.	0.2	1
9	DESIGN OF A LEARNING FRAMEWORK FOR OPEN MOBILE APPLICATIONS. Educação Em Foco, 0, , 515-530.	0.1	1
10	Reflexões sobre os efeitos da pandemia na aprendizagem digital. Dialogia, 2020, , 367-381.	0.2	1
11	Tabla DK eLearning: optimización de la práctica docente en un ambiente online. Revista De Educacion A Distancia, 2019, 1, .	1.0	0
12	Educação do século XXI: a resiliência dos professores e as re(i)novações no ensino primário em Portugal. Dialogia, 2021, , e19736.	0.2	0
13	Abrir caminhos para a investigação em educação: design-based research. Práxis Educacional Journal, 2021, 17, .	0.3	0
14	Collaborative Learning and Co-Author Students in Online Higher Education. Advances in Educational Technologies and Instructional Design Book Series, 2018, , 440-456.	0.2	0
15	Gamification and Mobile Learning. Advances in Game-based Learning Book Series, 2022, , 630-645.	0.2	0