

Pilar RodrÃ-iguez MarÃ-n

List of Publications by Year in descending order

Source: <https://exaly.com/author-pdf/7123198/publications.pdf>

Version: 2024-02-01

27
papers

316
citations

1307594

7
h-index

1281871

11
g-index

27
all docs

27
docs citations

27
times ranked

286
citing authors

#	ARTICLE	IF	CITATIONS
1	Extracting Emotions from Texts in E-Learning Environments. , 2012, , .		49
2	Sentiment Analysis in monitoring software development processes: An exploratory case study on GitHub's project issues. Journal of Systems and Software, 2015, 104, 82-89.	4.5	49
3	AH-questionnaire: An adaptive hierarchical questionnaire for learning styles. Computers and Education, 2010, 54, 999-1005.	8.3	48
4	Computer-assisted assessment of free-text answers. Knowledge Engineering Review, 2009, 24, 353-374.	2.6	32
5	An approach for automatic generation of adaptive hypermedia in education with multilingual knowledge discovery techniques. Computers and Education, 2007, 49, 495-513.	8.3	23
6	TANGOW: a model for internet-based learning. International Journal of Continuing Engineering Education and Life-Long Learning, 2001, 11, 25.	0.2	17
7	Automatic Classification of Literature Pieces by Emotion Detection: A Study on Quevedo's Poetry. , 2013, , .		16
8	Detecting and making use of emotions to enhance student motivation in e-learning environments. International Journal of Continuing Engineering Education and Life-Long Learning, 2014, 24, 168.	0.2	16
9	A Study on the Possibility of Automatically Estimating the Confidence Value of Students' Knowledge in Generated Conceptual Models. Journal of Computers, 2007, 2, .	0.4	12
10	A graph-based interface to complex hypermedia structure visualization. , 2004, , .		11
11	Digital education in the classroom. , 2017, , .		8
12	Preserving the mental map in interactive graph interfaces. , 2006, , .		6
13	Enhancing a Free-Text Adaptive Computer Assisted Assessment System with Self-Assessment Features. , 2008, , .		6
14	Emotion recognition in texts for user model augmenting. , 2012, , .		6
15	An Experience on the Correlation Analysis Between Academic Marks and Emotions. International Journal of Emerging Technologies in Learning, 2014, 9, 15.	1.3	6
16	Designing educational material. , 2016, , .		2
17	An experience in automatically building lexicons for affective computing in multiple target languages. Computer Science and Information Systems, 2019, 16, 273-287.	1.0	2
18	A Graph-Based Monitoring Tool for Adaptive Hypermedia Course Systems. Lecture Notes in Computer Science, 2006, , 279-282.	1.3	2

#	ARTICLE	IF	CITATIONS
19	Transmedia Storytelling for Social Integration of Children with Cognitive Disabilities. Smart Innovation, Systems and Technologies, 2016, , 463-471.	0.6	2
20	A Case Study on the Influence of Emotions on Students' and Instructors' Marks. , 2013, , .		1
21	Exploring on e-Learning enhancement by mean of advanced interactive tools: The GHIA (Group of) Tj ETQq1 1 0.784314 rgBT ₁ /Overlo		
22	Introducción a la investigación arqueológica para estudiantes a través de reconstrucciones virtuales. Trabajos De Egiptología Papers on Ancient Egypt, 2017, , 303-310.	0.0	1
23	Spotlight on m&s activities. Simulation, 2001, 76, 92-92.	1.8	0
24	Validating Automatically Generated Students'™ Conceptual Models from Free-text Answers at the Level of Concepts. , 2008, , .		0
25	A Study of the Impact of Emotions in the Perceived Quality of Technical Documents. , 2013, , .		0
26	Improvement Process of Adaptive Questionnaires: Implementation and Early Experiences With e-valUAM. Revista Iberoamericana De Tecnologías Del Aprendizaje, 2016, 11, 187-193.	0.9	0
27	Adaptive Computer Assisted Assessment. , 0, , 154-173.		0