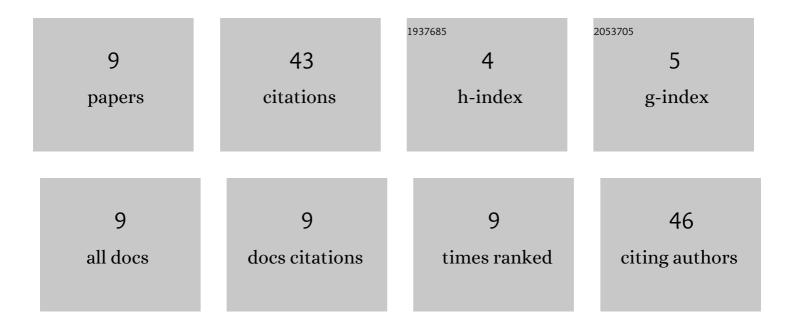


## List of Publications by Year in descending order

Source: https://exaly.com/author-pdf/7117964/publications.pdf Version: 2024-02-01



Ιτανι Χτι

#	Article	IF	CITATIONS
1	Image enhancement algorithm based on generative adversarial network in combination of improved game adversarial loss mechanism. Multimedia Tools and Applications, 2020, 79, 9435-9450.	3.9	11
2	Person-independent facial expression recognition method based on improved Wasserstein generative adversarial networks in combination with identityÂaware. Multimedia Systems, 2020, 26, 53-61.	4.7	10
3	Matching a composite sketch to a photographed face using fused HOG and deep feature models. Visual Computer, 2021, 37, 765-776.	3.5	8
4	Composite Sketch Recognition Using Multi-scale Hog Features and Semantic Attributes. , 2019, , .		4
5	Generating Users' Desired Face Image Using the Conditional Generative Adversarial Network and Relevance Feedback. IEEE Access, 2019, 7, 181458-181468.	4.2	4
6	Adaptive semantic attribute decoupling for precise face image editing. Visual Computer, 2021, 37, 2907-2918.	3.5	4
7	The ET-TREC Algorithm for Retrieving Typhoon Circulation. , 2016, , .		1
8	Tracking and Short-Term Forecasting of Typhoon Structure. , 2017, , .		1
9	Blockchain and UAV-Enabled Signal Source Identification with Edge Computing and Wireless Signal-Aerial Image Fusion. Wireless Communications and Mobile Computing, 2022, 2022, 1-13.	1.2	0