Johannes C CronjÃ©

List of Publications by Year
in descending order

37	349	1163117	888059
papers	citations	8	17
		h-index	g-index
37	37	37	215
all docs	docs citations	times ranked	citing authors

#	Article	IF	Citations
1	Paradigms Regained: Toward Integrating Objectivism and Constructivism in Instructional Design and the Learning Sciences. Educational Technology Research and Development, 2006, 54, 387-416.	2.8	63
2	Towards a New Definition of Blended Learning. Electronic Journal of E-Learning, 2020, 18, .	2.6	55
3	Using Hofstede's cultural dimensions to interpret cross-cultural blended teaching and learning. Computers and Education, 2011, 56, 596-603.	8.3	54
4	Read-only participants: a case for student communication in online classes. Interactive Learning Environments, 2009, 17, 37-51.	6.4	44
5	Metaphors and models in Internet-based learning. Computers and Education, 2001, 37, 241-256.	8.3	24
6	Building a white elephant? The case of the Cape Town Stadium. International Journal of Sport Policy and Politics, 2019, 11, 57-78.	1.6	13
7	Paradigms revisited: a quantitative investigation into a model to integrate objectivism and constructivism in instructional design. Educational Technology Research and Development, 2016, 64, 389-405.	2.8	11
8	The Internet as an information conduit in developing countries: an investigation of World Wide Web usability among small and medium textile enterprises in Botswana. ASLIB Proceedings, 2002, 54, 251-259.	1.2	10
9	Towards a systemic view of educational technology in developing regions. , 2011, , .		8
10	Alternatives in evaluating multimedia in secondary school science teaching. Computers and Education, 2008, 51, 559-583.	8.3	7
11	Computers for Africa: lessons learnt from introducing computers into schools in Mozambique. International Journal of Learning Technology, 2004, 1, 84.	0.2	5
12	Learning from a free‐access digital information kiosk in Africa. ASLIB Proceedings, 2006, 58, 218-236.	1.2	5
13	Design milieux for learning environments in <scp>A</scp>frican contexts. British Journal of Educational Technology, 2014, 45, 581-594.	6.3	5
14	Analysis of Data Governance Implications on Big Data. Lecture Notes in Networks and Systems, 2020, , 645-654.	0.7	5
15	Thumbnail sketches on idea development: The drawing board vs computer generation. Art, Design and Communication in Higher Education, 2012, 11, 49-61.	0.2	4
16	Towards identification and classification of core and threshold concepts in methodology education in computing. , 2014, , .		4
17	Methical Jane: Perspectives on an Undisclosed Virtual Student. Journal of Computer-Mediated Communication, 2007, 12, 1346-1368.	3.3	3
18	What is this thing called "design" in design research and instructional design. Educational Media International, 2013, 50, 1-11.	1.7	3

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19	The Future of Our Field â€" A STEEP Perspective. TechTrends, 2016, 60, 5-10.	2.3	3
20	Challenges to Sustainability in the Graphic Design Practices of a Developing Nation. Design and Culture, 2020, 12, 57-81.	0.5	3
21	Designing Questions for Research Design and Design Research in eâ€‘Learning. Electronic Journal of E-Learning, 2020, 18, .	2.6	3
22	IT Alignment Intelligence. Advances in Web Technologies and Engineering Book Series, 2015, , 351-368.	0.4	3
23	Paradigms extended: how to integrate behaviorism, constructivism, knowledge domain, and learner mastery in instructional design. Educational Technology Research and Development, 0, , 1.	2.8	3
24	Programming in the real world. Education As Change, 2005, 9, 131-161.	0.5	2
25	Managing information in education. Journal of Enterprise Information Management, 2017, 30, 694-700.	7.5	2
26	WhatsApp as a tool for Building a Learning Community. Electronic Journal of E-Learning, 2022, 20, pp296-312.	2.6	2
27	Avatar Aided e-Learning Fundraising System. , 2008, , .		1
28	Social distancing close together: The rhizomatic role of WhatsApp in communities. International Journal of Web Based Communities, 2021, 17, 1.	0.3	1
29	Attributes Contributing to Studentsâ€™ Use of Quality Software Development Practices. The African Journal of Information and Communication, 2015, , 38-50.	0.8	1
30	Cosmopolitan localism as a research framework for sustainability in graphic design practices. International Journal of Design Creativity and Innovation, 2022, 10, 123-140.	1.2	1
31	Covid-19 Policy Implications for Blended Learning in Higher Education in the Fourth Industrial Revolution. Progressio South African Journal for Open and Distance Learning Practice, 2021, 41, .	0.5	1
32	How useful is peerâ€‑produced multimedia teaching material?. Campus Wide Information Systems, 2001, 18, 204-212.	1.1	0
33	Towards an Integration of Paradigmatic and Pragmatic Research in Information Systems. Electronic Journal of Information Systems in Developing Countries, 2016, 77, 1-14.	1.4	0
34	Governance of information technology in a complex economy. Journal of Governance and Regulation, 2016, 5, 59-70.	1.0	0
35	Twenty-first-Century Learning, Rhizome Theory, and Integrating Opposing Paradigms in the Design of Personal Learning Systems. , 2016, , 1-22.		0
36	The Sustainable Implementation of a Masterâ€™s Programme in IT for Education in a Developing Context. Progressio South African Journal for Open and Distance Learning Practice, 2018, 39, .	0.5	0

#	Article	IF	Citations
37	Alone in a Group Ten Characteristics of the Live Online Critique. Journal of Design Studio, 2022, 4, 5-19.	0.2	0