

# Florian MÃ¼ller

## List of Publications by Year in descending order

Source: <https://exaly.com/author-pdf/6999336/publications.pdf>

Version: 2024-02-01

40  
papers

564  
citations

40  
all docs

40  
docs citations

40  
times ranked

232  
citing authors

#	ARTICLE	IF	CITATIONS
1	PalmRC. , 2012, , .		75
2	Assessing the Accuracy of Point & Teleport Locomotion with Orientation Indication for Virtual Reality using Curved Trajectories. , 2019, , .		45
3	Podopotation: Foot-Based Locomotion in Virtual Reality. , 2020, , .		35
4	Mind the Tap. , 2019, , .		34
5	You Invaded my Tracking Space! Using Augmented Virtuality for Spotting Passersby in Room-Scale Virtual Reality. , 2019, , .		33
6	TactileGlove. , 2018, , .		26
7	Therminator: Understanding the Interdependency of Visual and On-Body Thermal Feedback in Virtual Reality. , 2020, , .		24
8	VRSketchPen: Unconstrained Haptic Assistance for Sketching in Virtual 3D Environments. , 2020, , .		23
9	BYO*. , 2017, , .		21
10	.trilaterate. , 2019, , .		21
11	Liquido. , 2016, , .		20
12	Palm-based Interaction with Head-mounted Displays. , 2015, , .		19
13	An Analysis of Language Impact on Augmented Reality Order Picking Training. , 2018, , .		18
14	PneumAct. , 2019, , .		18
15	CheckMate. , 2018, , .		15
16	Itsy-Bits: Fabrication and Recognition of 3D-Printed Tangibles with Small Footprints on Capacitive Touchscreens. , 2021, , .		14
17	VibroMap. , 2020, 4, 1-16.		14
18	A Study on Proximity-based Hand Input for One-handed Mobile Interaction. , 2015, , .		12

#	ARTICLE	IF	CITATIONS
19	PneumoVolley: Pressure-based Haptic Feedback on the Head through Pneumatic Actuation. , 2020, , .		11
20	Walk The Line: Leveraging Lateral Shifts of the Walking Path as an Input Modality for Head-Mounted Displays. , 2020, , .		10
21	Cloudbits. , 2017, , .		9
22	VRChairRacer. , 2019, , .		9
23	Oh, Snap! A Fabrication Pipeline to Magnetically Connect Conventional and 3D-Printed Electronics. , 2021, , .		8
24	Squeezy-Feely: Investigating Lateral Thumb-Index Pinching as an Input Modality. , 2022, , .		8
25	SkyPort: Investigating 3D Teleportation Methods in Virtual Environments. , 2022, , .		8
26	Teachyverse. , 2019, , .		6
27	ProxiWatch. , 2016, , .		4
28	ActuBoard: An Open Rapid Prototyping Platform to integrate Hardware Actuators in Remote Applications. , 2021, , .		4
29	FreeTop. , 2016, , .		3
30	SmartObjects. , 2018, , .		3
31	CaMea. , 2018, , .		3
32	Slappyfications. , 2019, , .		3
33	Leveraging the palm surface as an eyes-free tv remote control. , 2012, , .		2
34	Personalized User-Carried Single Button Interfaces as Shortcuts for Interacting with Smart Devices. , 2018, , .		2
35	Smooth as Steel Wool: Effects of Visual Stimuli on the Haptic Perception of Roughness in Virtual Reality. , 2022, , .		2
36	SCWT. , 2016, , .		1

#	ARTICLE	IF	CITATIONS
37	An Evaluation of Hybrid Stacking on Interactive Tabletops. , 2017, , .		1
38	SmartObjects. , 2017, , .		0
39	LPA'18. , 2018, , .		0
40	Trends on engineering interactive systems. , 2019, , .		0