

Alexander Mikroyannidis

List of Publications by Year in descending order

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Version: 2024-02-01

59
papers

443
citations

1040056

9
h-index

940533

16
g-index

64
all docs

64
docs citations

64
times ranked

350
citing authors

#	ARTICLE	IF	CITATIONS
1	Toward a Social Semantic Web. <i>Computer</i> , 2007, 40, 113-115.	1.1	66
2	Ontology management and evolution for business intelligence. <i>International Journal of Information Management</i> , 2010, 30, 559-566.	17.5	52
3	Smart Blockchain Badges for Data Science Education. , 2018, , .		31
4	Self-regulated learning in formal education: perceptions, challenges and opportunities. <i>International Journal of Technology Enhanced Learning</i> , 2014, 6, 145.	0.7	15
5	Crowdsourcing Education on the Web. <i>Advances in Higher Education and Professional Development Book Series</i> , 2012, , 272-286.	0.2	15
6	Heraclitus II: A Framework for Ontology Management and Evolution. , 2006, , .		13
7	PARMENIDES: Towards Business Intelligence Discovery from Web Data. , 2006, , .		13
8	Supporting the discoverability of open educational resources. <i>Education and Information Technologies</i> , 2019, 24, 3129-3161.	5.7	13
9	A Semantic Framework for Cloud Learning Environments. , 2012, , 17-31.		13
10	Preservation of interactive multimedia performances. <i>International Journal of Metadata, Semantics and Ontologies</i> , 2008, 3, 183.	0.2	12
11	An Architecture for Layering and Integration of Learning Ontologies, Applied to Personal Learning Environments and Cloud Learning Environments. , 2010, , .		11
12	PT Anywhere: a mobile environment for practical learning of network engineering. <i>Interactive Learning Environments</i> , 2020, 28, 482-496.	6.4	11
13	Skill-Based Scouting of Open Management Content. <i>Lecture Notes in Computer Science</i> , 2010, , 632-637.	1.3	10
14	A Case Study on the Decentralisation of Lifelong Learning Using Blockchain Technology. <i>Journal of Interactive Media in Education</i> , 2020, 2020, .	1.7	10
15	FORGE Toolkit: Leveraging Distributed Systems in eLearning Platforms. <i>IEEE Transactions on Emerging Topics in Computing</i> , 2017, 5, 7-19.	4.6	9
16	Supporting Self-Regulated Learning. , 2015, , 17-48.		9
17	Heraclitus: A Framework for Semantic Web Adaptation. <i>IEEE Internet Computing</i> , 2007, 11, 45-52.	3.3	8
18	Supporting Self-Regulated Learning within a Personal Learning Environment: The OpenLearn Case Study. , 2011, , .		8

#	ARTICLE	IF	CITATIONS
19	A Voting Method for the Classification of Web Pages. , 2006, , .		7
20	Applying a methodology for the design, delivery and evaluation of learning resources for remote experimentation. , 2016, , .		7
21	Blockchain Applications in Lifelong Learning and the Role of the Semantic Blockchain. Advances in Educational Technologies and Instructional Design Book Series, 2020, , 16-41.	0.2	7
22	Practicing Ontology Modelling for Preservation of Interactive Multimedia Performances. , 2008, , .		5
23	Formal Metadata and Shared Experiences for Discovering Tools to Adapt Open Educational Resources. , 2011, , .		5
24	A Survey into the Teacher's Perception of Self-Regulated Learning. , 2012, , .		5
25	FORGE: Enhancing eLearning and research in ICT through remote experimentation. , 2014, , .		5
26	weSPOT: A personal and social toolkit for inquiry-based learning. , 2014, , .		5
27	A Case Study on the Perceptions of Educators on the Penetration of Personal Learning Environments in Typical Education. International Journal of Virtual and Personal Learning Environments, 2016, 6, 18-28.	0.6	5
28	Online experimentation and interactive learning resources for teaching network engineering. , 2017, , .		5
29	The Web of Data: Bridging the Skills Gap. IEEE Intelligent Systems, 2014, 29, 70-74.	4.0	4
30	Online learning and experimentation via interactive learning resources. , 2015, , .		4
31	Inquiry-Based Learning on the Cloud. Advances in Educational Technologies and Instructional Design Book Series, 2016, , 291-310.	0.2	4
32	A Theoretical Framework and an Implementation Architecture for Self Adaptive Web Sites. , 0, , .		3
33	Evolving E-Learning Ontologies for Personal and Cloud Learning Environments. , 2011, , .		3
34	Adapting and Sharing Open Educational Resources: A Social Networking Approach. , 2011, , .		3
35	Online learning and linked data. , 2014, , .		3
36	Scaffolding reflection: prompting social constructive metacognitive activity in non-formal learning. International Journal of Technology Enhanced Learning, 2017, 9, 277.	0.7	3

#	ARTICLE	IF	CITATIONS
37	COLLABORATIVE AUTHORIZING OF OPEN COURSEWARE WITH SLIDEWIKI: A CASE STUDY IN OPEN EDUCATION. EDULEARN Proceedings, 2018, , .	0.0	3
38	The weSPOT Inquiry Space: A Personal and Social Environment for Inquiry-Based Learning. Lecture Notes in Computer Science, 2014, , 576-577.	1.3	3
39	Designing and Delivering a Curriculum for Data Science Education Across Europe. Advances in Intelligent Systems and Computing, 2018, , 540-550.	0.6	3
40	Mediating learning with learning analytics technology: guidelines for practice. Teaching in Higher Education, 0, , 1-21.	2.6	3
41	Ontology-based temporal modelling of provenance information. , 2008, , .		2
42	Interactive learning resources and linked data for online scientific experimentation. , 2013, , .		2
43	Open educational resources in public administration: a case study in Greece. Open Learning, 0, , 1-15.	4.0	2
44	“We’re Seeking Relevance” Qualitative Perspectives on the Impact of Learning Analytics on Teaching and Learning. Lecture Notes in Computer Science, 2017, , 397-402.	1.3	2
45	Case Study 3: Exploring Open Educational Resources for Informal Learning. , 2015, , 135-158.		2
46	A framework for ontology-based temporal modelling of business intelligence. Knowledge Management Research and Practice, 2012, 10, 188-199.	4.1	1
47	The Open Networking Lab: Hands-on Vocational Learning in Computer Networking. , 2018, , .		1
48	Using GitLab Interactions to Predict Student Success When Working as Part of a Team. Advances in Intelligent Systems and Computing, 2021, , 127-138.	0.6	1
49	Scaffolding Reflection: Prompting Social Constructive Metacognitive Activity in Non-Formal Learning. International Journal of Technology Enhanced Learning, 2017, 1, 1.	0.7	1
50	LESSONS LEARNED FROM THE USE OF THE SLIDEWIKI OPENCOURSEWARE PLATFORM IN DIFFERENT LEARNING CONTEXTS. , 2018, , .		1
51	Personal Learning Environments in the Workplace. International Journal of Virtual and Personal Learning Environments, 2013, 4, 44-58.	0.6	1
52	The OpenLang Network Platform: Building a European Community of Language Learners and Teachers. Advances in Intelligent Systems and Computing, 2021, , 690-700.	0.6	0
53	Evaluating Unstructured Information Management: A Case Study Driven Approach. SSRN Electronic Journal, 0, , .	0.4	0
54	Semantic Web Adaptation. , 2009, , 704-712.		0

#	ARTICLE	IF	CITATIONS
55	A Personalised Approach in Informal and Inquiry-based Learning. , 2013, , .		0
56	Investigating Self-Regulated Learning in the Workplace. , 2013, , .		0
57	ADA: A System for Automating the Learning Data Analytics Processing Life Cycle. Lecture Notes in Computer Science, 2019, , 714-718.	1.3	0
58	Inquiry-Based Learning on the Cloud. , 2020, , 529-549.		0
59	Semantic Web Adaptation. , 0, , 78-88.		0