

Rodrigo Brito

List of Publications by Year in descending order

Source: <https://exaly.com/author-pdf/6896964/publications.pdf>

Version: 2024-02-01

23
papers

503
citations

840585

11
h-index

839398

18
g-index

25
all docs

25
docs citations

25
times ranked

734
citing authors

#	ARTICLE	IF	CITATIONS
1	Virtual Reality Cognitive Training Among Individuals With Alcohol Use Disorder Undergoing Residential Treatment: Pilot Randomized Controlled Trial. <i>Journal of Medical Internet Research</i> , 2021, 23, e18482.	2.1	13
2	Virtual Reality-Based Cognitive Stimulation to Improve Cognitive Functioning in Community Elderly: A Controlled Study. <i>Cyberpsychology, Behavior, and Social Networking</i> , 2020, 23, 150-156.	2.1	42
3	Cognitive Stimulation of Elderly Individuals with Instrumental Virtual Reality-Based Activities of Daily Life: Pre-Post Treatment Study. <i>Cyberpsychology, Behavior, and Social Networking</i> , 2019, 22, 69-75.	2.1	41
4	Data from the Human Penguin Project, a cross-national dataset testing social thermoregulation principles. <i>Scientific Data</i> , 2019, 6, 32.	2.4	11
5	Keeping in Touch with Context: Non-verbal Behavior as a Manifestation of Communality and Dominance. <i>Journal of Nonverbal Behavior</i> , 2018, 42, 311-326.	0.6	6
6	The Human Penguin Project: Climate, Social Integration, and Core Body Temperature. <i>Collabra: Psychology</i> , 2018, 4, .	0.9	30
7	Cognitive training on stroke patients via virtual reality-based serious games. <i>Disability and Rehabilitation</i> , 2017, 39, 385-388.	0.9	163
8	The Art Gallery Test: A Preliminary Comparison between Traditional Neuropsychological and Ecological VR-Based Tests. <i>Frontiers in Psychology</i> , 2017, 8, 1911.	1.1	11
9	Cognitive Training through mHealth for Individuals with Substance Use Disorder. <i>Methods of Information in Medicine</i> , 2017, 56, 156-161.	0.7	15
10	Neuropsychological Predictors of Alcohol Abstinence Following a Detoxification Program. <i>Communications in Computer and Information Science</i> , 2017, , 141-149.	0.4	0
11	Frequency is not enough: Patterns of use associated with risk of Internet addiction in Portuguese adolescents. <i>Computers in Human Behavior</i> , 2016, 58, 471-478.	5.1	27
12	Systemic Lisbon Battery: Normative Data for Memory and Attention Assessments. <i>JMIR Rehabilitation and Assistive Technologies</i> , 2016, 3, e5.	1.1	6
13	Computer-assisted therapy. , 2015, , .		1
14	Cognitive stimulation of alcoholics through VR-based Instrumental Activities of Daily Living. , 2015, , .		3
15	15. Active Confluence: A Proposal to Integrate Social and Health Support with Technological Tools. , 2015, , 262-274.		0
16	Assessing Cognitive Functions with VR-Based Serious Games that Reproduce Daily Life: Pilot Testing for Normative Values. <i>Communications in Computer and Information Science</i> , 2015, , 1-10.	0.4	0
17	Insights into the neural mechanisms underlying hand praxis: implications for the neurocognitive rehabilitation of apraxia. <i>Frontiers in Psychology</i> , 2014, 5, 1380.	1.1	3
18	Eliciting Nicotine Craving with Virtual Smoking Cues. <i>Cyberpsychology, Behavior, and Social Networking</i> , 2014, 17, 556-561.	2.1	32

#	ARTICLE	IF	CITATIONS
19	Executive Functioning in Alcoholics Following an mHealth Cognitive Stimulation Program: Randomized Controlled Trial. <i>Journal of Medical Internet Research</i> , 2014, 16, e102.	2.1	59
20	Normative data for a cognitive VR rehab serious games-based approach. , 2014, , .		3
21	Cognitive assessment of stroke patients with mobile apps: a controlled study. <i>Studies in Health Technology and Informatics</i> , 2014, 199, 103-7.	0.2	11
22	Assessment of frontal brain functions in alcoholics following a health mobile cognitive stimulation approach. <i>Studies in Health Technology and Informatics</i> , 2013, 191, 110-4.	0.2	4
23	Cultural differences and heteroethnicization in Portugal: the perceptions of White and Black people. <i>Portuguese Journal of Social Science</i> , 2002, 1, 111-128.	0.2	7