

# Li Zhang

## List of Publications by Year in descending order

Source: <https://exaly.com/author-pdf/6855605/publications.pdf>

Version: 2024-02-01

6  
papers

96  
citations

1684188

5  
h-index

1872680

6  
g-index

6  
all docs

6  
docs citations

6  
times ranked

69  
citing authors

#	ARTICLE	IF	CITATIONS
1	A Robust Monocular 3D Object Tracking Method Combining Statistical and Photometric Constraints. <i>International Journal of Computer Vision</i> , 2019, 127, 973-992.	15.6	29
2	Occlusion-Aware Region-Based 3D Pose Tracking of Objects With Temporally Consistent Polar-Based Local Partitioning. <i>IEEE Transactions on Image Processing</i> , 2020, 29, 5065-5078.	9.8	24
3	Seeing Through the Occluders: Robust Monocular 6-DOF Object Pose Tracking via Model-Guided Video Object Segmentation. <i>IEEE Robotics and Automation Letters</i> , 2020, 5, 5159-5166.	5.1	16
4	A Direct 3D Object Tracking Method Based on Dynamic Textured Model Rendering and Extended Dense Feature Fields. <i>IEEE Transactions on Circuits and Systems for Video Technology</i> , 2018, 28, 2302-2315.	8.3	14
5	Fuzzy Least Squares Support Vector Machine With Adaptive Membership for Object Tracking. <i>IEEE Transactions on Multimedia</i> , 2020, 22, 1998-2011.	7.2	8
6	Vision-Based 3D Aerial Target Detection and Tracking for Maneuver Decision in Close-Range Air Combat. <i>IEEE Access</i> , 2022, 10, 4157-4168.	4.2	5