

# Zhongxuan Lin

## List of Publications by Year in descending order

Source: <https://exaly.com/author-pdf/6853346/publications.pdf>

Version: 2024-02-01

11  
papers

121  
citations

1684188  
5  
h-index

1474206  
9  
g-index

11  
all docs

11  
docs citations

11  
times ranked

56  
citing authors

#	ARTICLE	IF	CITATIONS
1	The Impact of "Social Networking" Technology on the Social Inclusion of People With Mobility Impairments in China. <i>Social Media and Society</i> , 2022, 8, 205630512210770.	3.0	2
2	Commercialization of Creative Videos in China in the Digital Platform Age. <i>Television and New Media</i> , 2021, 22, 878-895.	2.6	7
3	(Dis)Assembling eSports: Material Actors and Relational Networks in the Chinese eSports Industry. <i>Critical Arts</i> , 2021, 35, 210-223.	0.8	2
4	Self-enterprising eSports: Meritocracy, precarity, and disposability of eSports players in China. <i>International Journal of Cultural Studies</i> , 2020, 23, 582-599.	1.4	24
5	"Me too!"™: individual empowerment of disabled women in the #MeToo movement in China. <i>Disability and Society</i> , 2019, 34, 842-847.	2.2	16
6	Self as enterprise: digital disability practices of entrepreneurship and employment in the wave of "Internet"™ disability™ in China. <i>Information, Communication and Society</i> , 2019, 22, 554-569.	4.0	24
7	Mediating embodied protest: Performative body in social protests in the Internet age in China. <i>Media, Culture and Society</i> , 2019, 41, 863-877.	3.1	6
8	Denial of disability discrimination by disabled people in China. <i>Disability and Society</i> , 2018, 33, 804-809.	2.2	13
9	To include, or not to include, that is the question: Disability digital inclusion and exclusion in China. <i>New Media and Society</i> , 2018, 20, 4436-4452.	5.0	23
10	The Power to See: Visualizing Invisible Disabilities in China. <i>Visual Communication</i> , 0, , 147035722090507.	1.3	4
11	Livestreaming: exploring the obstacles and possibilities of digital usage for people with disabilities. <i>Disability and Society</i> , 0, , 1-5.	2.2	0