

André van Renssen

List of Publications by Year in descending order

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#	ARTICLE	IF	CITATIONS
19	Translation Invariant Fréchet Distance Queries. <i>Algorithmica</i> , 2021, 83, 3514-3533.	1.3	5
20	Making triangulations 4-connected using flips. <i>Computational Geometry: Theory and Applications</i> , 2014, 47, 187-197.	0.5	4
21	Time-space trade-offs for triangulations and Voronoi diagrams. <i>Computational Geometry: Theory and Applications</i> , 2018, 73, 35-45.	0.5	4
22	The \hat{I}_5 -Graph is a Spanner. <i>Lecture Notes in Computer Science</i> , 2013, , 100-114.	1.3	4
23	Upper and Lower Bounds for Online Routing on Delaunay Triangulations. <i>Lecture Notes in Computer Science</i> , 2015, , 203-214.	1.3	4
24	Faster algorithms for growing prioritized disks and rectangles. <i>Computational Geometry: Theory and Applications</i> , 2019, 80, 23-39.	0.5	3
25	Constrained generalized Delaunay graphs are plane spanners. <i>Computational Geometry: Theory and Applications</i> , 2018, 74, 50-65.	0.5	2
26	Routing in polygonal domains. <i>Computational Geometry: Theory and Applications</i> , 2020, 87, 101593.	0.5	2
27	Bounded-degree spanners in the presence of polygonal obstacle. <i>Theoretical Computer Science</i> , 2021, 854, 159-173.	0.9	2
28	Local Routing in a Tree Metric 1-Spanner. <i>Lecture Notes in Computer Science</i> , 2020, , 174-185.	1.3	2
29	Time-Space Trade-offs for Triangulations and Voronoi Diagrams. <i>Lecture Notes in Computer Science</i> , 2015, , 482-494.	1.3	2
30	Competitive Local Routing with Constraints. <i>Lecture Notes in Computer Science</i> , 2015, , 23-34.	1.3	2
31	Graphs with Large Total Angular Resolution. <i>Lecture Notes in Computer Science</i> , 2019, , 193-199.	1.3	2
32	Symmetric assembly puzzles are hard, beyond a few pieces. <i>Computational Geometry: Theory and Applications</i> , 2020, 90, 101648.	0.5	2
33	The Price of Order. <i>International Journal of Computational Geometry and Applications</i> , 2016, 26, 135-149.	0.5	1
34	Constrained Routing Between Non-Visible Vertices. <i>Lecture Notes in Computer Science</i> , 2017, , 62-74.	1.3	1
35	Continuous Yao graphs. <i>Computational Geometry: Theory and Applications</i> , 2018, 67, 42-52.	0.5	1
36	Balanced line separators of unit disk graphs. <i>Computational Geometry: Theory and Applications</i> , 2020, 86, 101575.	0.5	1

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37	Constrained routing between non-visible vertices. Theoretical Computer Science, 2021, 861, 144-154.	0.9	1
38	Routing in Histograms. Lecture Notes in Computer Science, 2020, , 43-54.	1.3	1
39	Constrained Generalized Delaunay Graphs are Plane Spanners. Advances in Intelligent Systems and Computing, 2017, , 281-293.	0.6	1
40	Local Routing in Sparse and Lightweight Geometric Graphs. Algorithmica, 2022, 84, 1316-1340.	1.3	1
41	Reprint of: Theta-3 is connected. Computational Geometry: Theory and Applications, 2015, 48, 407-414.	0.5	0
42	Packing plane spanning graphs with short edges in complete geometric graphs. Computational Geometry: Theory and Applications, 2019, 82, 1-15.	0.5	0
43	Rectilinear link diameter and radius in a rectilinear polygonal domain. Computational Geometry: Theory and Applications, 2021, 92, 101685.	0.5	0
44	Local routing in a tree metric 1-spanner. Journal of Combinatorial Optimization, 0, , 1.	1.3	0
45	Snipperclips: Cutting tools into desired polygons using themselves. Computational Geometry: Theory and Applications, 2021, 98, 101784.	0.5	0
46	The Price of Order. Lecture Notes in Computer Science, 2014, , 313-325.	1.3	0
47	Balanced Line Separators of Unit Disk Graphs. Lecture Notes in Computer Science, 2017, , 241-252.	1.3	0
48	Bounded-Degree Spanners in the Presence of Polygonal Obstacles. Lecture Notes in Computer Science, 2020, , 40-51.	1.3	0
49	Covering a set of line segments with a few squares. Theoretical Computer Science, 2022, , .	0.9	0