

Wei Jiang

List of Publications by Year in descending order

Source: <https://exaly.com/author-pdf/6817066/publications.pdf>

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19
papers

1,928
citations

933447

10
h-index

888059

17
g-index

19
all docs

19
docs citations

19
times ranked

927
citing authors

#	ARTICLE	IF	CITATIONS
1	Bag of Tricks and a Strong Baseline for Deep Person Re-Identification. , 2019, , .		712
2	TransReID: Transformer-based Object Re-Identification. , 2021, , .		347
3	A Strong Baseline and Batch Normalization Neck for Deep Person Re-Identification. IEEE Transactions on Multimedia, 2020, 22, 2597-2609.	7.2	323
4	AlignedReID++: Dynamically matching local information for person re-identification. Pattern Recognition, 2019, 94, 53-61.	8.1	152
5	SphereReID: Deep hypersphere manifold embedding for person re-identification. Journal of Visual Communication and Image Representation, 2019, 60, 51-58.	2.8	146
6	STNReID: Deep Convolutional Networks With Pairwise Spatial Transformer Networks for Partial Person Re-Identification. IEEE Transactions on Multimedia, 2020, 22, 2905-2913.	7.2	74
7	Stripe-based and attribute-aware network: a two-branch deep model for vehicle re-identification. Measurement Science and Technology, 2020, 31, 095401.	2.6	53
8	SCPNet: Spatial-Channel Parallelism Network for Joint Holistic and Partial Person Re-identification. Lecture Notes in Computer Science, 2019, , 19-34.	1.3	31
9	Modality-transfer generative adversarial network and dual-level unified latent representation for visible thermal Person re-identification. Visual Computer, 2022, 38, 279-294.	3.5	16
10	A novel compact yet rich key frame creation method for compressed video summarization. Multimedia Tools and Applications, 2018, 77, 11957-11977.	3.9	14
11	New fusional framework combining sparse selection and clustering for key frame extraction. IET Computer Vision, 2016, 10, 280-288.	2.0	13
12	Creating memorable video summaries that satisfy the user's intention for taking the videos. Neurocomputing, 2018, 275, 1911-1920.	5.9	13
13	Multi-View Evolutionary Training for Unsupervised Domain Adaptive Person Re-Identification. IEEE Transactions on Information Forensics and Security, 2022, 17, 344-356.	6.9	8
14	An efficient global representation constrained by Angular Triplet loss for vehicle re-identification. Pattern Analysis and Applications, 2021, 24, 367-379.	4.6	7
15	Instance Hard Triplet Loss for In-video Person Re-identification. Applied Sciences (Switzerland), 2020, 10, 2198.	2.5	5
16	Learning user interest with improved triplet deep ranking and web-image priors for topic-related video summarization. Expert Systems With Applications, 2021, 166, 114036.	7.6	5
17	SFGN: Representing the sequence with one super frame for video person re-identification. Knowledge-Based Systems, 2022, 249, 108884.	7.1	4
18	Unsupervised Domain Adaptive Person Re-Identification via Intermediate Domains. Applied Sciences (Switzerland), 2022, 12, 6990.	2.5	3

#	ARTICLE	IF	CITATIONS
19	A Novel Self-Intersection Penalty Term for Statistical Body Shape Models and Its Applications in 3D Pose Estimation. Applied Sciences (Switzerland), 2019, 9, 400.	2.5	2