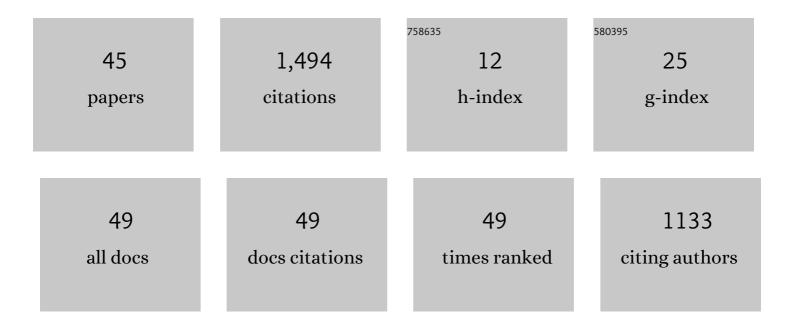
## **Daniel Graziotin**

List of Publications by Year in descending order

Source: https://exaly.com/author-pdf/6753705/publications.pdf Version: 2024-02-01



#	Article	IF	CITATIONS
1	The evolution of sentiment analysis—A review of research topics, venues, and top cited papers. Computer Science Review, 2018, 27, 16-32.	10.2	388
2	A multi-disciplinary perspective on emergent and future innovations in peer review. F1000Research, 2017, 6, 1151.	0.8	134
3	What happens when software developers are (un)happy. Journal of Systems and Software, 2018, 140, 32-47.	3.3	124
4	Happy software developers solve problems better: psychological measurements in empirical software engineering. PeerJ, 2014, 2, e289.	0.9	115
5	Mining valence, arousal, and dominance. , 2016, , .		69
6	A multi-disciplinary perspective on emergent and future innovations in peer review. F1000Research, 2017, 6, 1151.	0.8	62
7	Do feelings matter? On the correlation of affects and the selfâ€assessed productivity in software engineering. Journal of Software: Evolution and Process, 2015, 27, 467-487.	1.2	56
8	Software Developers, Moods, Emotions, and Performance. IEEE Software, 2014, 31, 24-27.	2.1	53
9	Are Happy Developers More Productive?. Lecture Notes in Computer Science, 2013, , 50-64.	1.0	46
10	On the Unhappiness of Software Developers. , 2017, , .		46
11	How do you feel, developer? An explanatory theory of the impact of affects on programming performance. PeerJ Computer Science, 0, 1, e18.	2.7	41
12	Understanding the affect of developers: theoretical background and guidelines for psychoempirical software engineering. , 2015, , .		34
13	Unhappy Developers: Bad for Themselves, Bad for Process, and Bad for Software Product. , 2017, , .		25
14	A community's perspective on the status and future of peer review in software engineering. Information and Software Technology, 2018, 95, 75-85.	3.0	22
15	Factors and actors leading to the adoption of a JavaScript framework. Empirical Software Engineering, 2018, 23, 3503-3534.	3.0	20
16	Consequences of Unhappiness while Developing Software. , 2017, , .		19
17	Challenges in Survey Research. , 2020, , 93-125.		17

18 Happiness and the Productivity of Software Engineers. , 2019, , 109-124.

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#	Article	IF	CITATIONS
19	The Affect of Software Developers: Common Misconceptions and Measurements. , 2015, , .		14
20	Open Science in Software Engineering. , 2020, , 477-501.		14
21	Making Sense Out of a Jungle of JavaScript Frameworks. Lecture Notes in Computer Science, 2013, , 334-337.	1.0	14
22	A multi-disciplinary perspective on emergent and future innovations in peer review. F1000Research, 0, 6, 1151.	0.8	14
23	A theory on individual characteristics of successful coding challenge solvers. PeerJ Computer Science, 2019, 5, e173.	2.7	13
24	A framework for systematic analysis of open access journals and its application in software engineering and information systems. Scientometrics, 2014, 101, 1627-1656.	1.6	12
25	A Web-based modeling tool for the SEMAT Essence theory of software engineering. Journal of Open Research Software, 2013, 1, e4.	2.7	12
26	Communication in open-source projects-end of the e-mail era?. , 2018, , .		11
27	The Mind Is a Powerful Place: How Showing Code Comprehensibility Metrics Influences Code Understanding. , 2021, , .		10
28	Psychometrics in Behavioral Software Engineering: A Methodological Introduction with Guidelines. ACM Transactions on Software Engineering and Methodology, 2022, 31, 1-36.	4.8	10
29	A methodology for psycho-biological assessment of stress in software engineering. PeerJ Computer Science, 2020, 6, e286.	2.7	9
30	The Scalability-Efficiency/Maintainability-Portability Trade-Off in Simulation Software Engineering: Examples and a Preliminary Systematic Literature Review. , 2016, , .		8
31	Communication channels in safety analysis: An industrial exploratory case study. Journal of Systems and Software, 2019, 153, 135-151.	3.3	6
32	Conversational Agents for Insurance Companies: From Theory to Practice. Lecture Notes in Computer Science, 2019, , 338-362.	1.0	6
33	In Need of Creative Mobile Service Ideas? Forget Adults and Ask Young Children. SAGE Open, 2015, 5, 215824401560171.	0.8	5
34	Motivations, Classification and Model Trial of Conversational Agents for Insurance Companies. , 2019, , .		5
35	Double-blind is good but open would be better. Software Engineering Notes: an Informal Newsletter of the Special Interest Committee on Software Engineering / ACM, 2020, 45, 16-16.	0.5	4
36	How do you Propose Your Code Changes? Empirical Analysis of Affect Metrics of Pull Requests on GitHub. IEEE Access, 2020, 8, 110897-110907.	2.6	3

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#	Article	IF	CITATIONS
37	Towards the Assessment of Stress and Emotional Responses of a Salutogenesis-Enhanced Software Tool Using Psychophysiological Measurements. , 2017, , .		2
38	Software quality information needs. Research Ideas and Outcomes, 0, 2, .	1.0	2
39	Green open access in computer science – an exploratory study on author-based self-archiving awareness, practice, and inhibitors. ScienceOpen Research, 2014, .	0.6	2
40	A Quantitative Exploration of the 9-Factor Theory: Distribution of Leadership Roles Between Scrum Master and Agile Team. Lecture Notes in Business Information Processing, 2020, , 162-177.	0.8	2
41	Recent developments in product-focused software process improvement. Software Engineering Notes: an Informal Newsletter of the Special Interest Committee on Software Engineering / ACM, 2013, 38, 29-34.	0.5	1
42	Recent trends in agile processes and software engineering research - XP 2014 conference report. The Winnower, 2014, , .	0.0	1
43	How Are Communication Channels on GitHub Presented to Their Intended Audience? – A Thematic Analysis. , 2022, , .		1
44	An author-based review of the Journal of Open Research Software. The Winnower, 2014, , .	0.0	0
45	People's Republic of Bolzano. Sciences Du Design, 2017, n° 5, 18-21.	0.1	Ο