

Alejandro Baldominos

List of Publications by Citations

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The third column is the impact factor (IF) of the journal, and the fourth column is the number of citations of the article.

25
papers

398
citations

11
h-index

19
g-index

29
ext. papers

588
ext. citations

2.8
avg, IF

4.48
L-index

#	Paper	IF	Citations
25	Evolutionary convolutional neural networks: An application to handwriting recognition. <i>Neurocomputing</i> , 2018 , 283, 38-52	5.4	89
24	A Survey of Handwritten Character Recognition with MNIST and EMNIST. <i>Applied Sciences (Switzerland)</i> , 2019 , 9, 3169	2.6	47
23	An Approach to Physical Rehabilitation Using State-of-the-art Virtual Reality and Motion Tracking Technologies. <i>Procedia Computer Science</i> , 2015 , 64, 10-16	1.6	33
22	Identifying Real Estate Opportunities Using Machine Learning. <i>Applied Sciences (Switzerland)</i> , 2018 , 8, 2321	2.6	31
21	Coin.AI: A Proof-of-Useful-Work Scheme for Blockchain-Based Distributed Deep Learning. <i>Entropy</i> , 2019 , 21,	2.8	22
20	A Comparison Study of Classifier Algorithms for Cross-Person Physical Activity Recognition. <i>Sensors</i> , 2016 , 17,	3.8	21
19	2014 ,		21
18	Evolutionary Design of Convolutional Neural Networks for Human Activity Recognition in Sensor-Rich Environments. <i>Sensors</i> , 2018 , 18,	3.8	19
17	On the automated, evolutionary design of neural networks: past, present, and future. <i>Neural Computing and Applications</i> , 2020 , 32, 519-545	4.8	19
16	Hybridizing Evolutionary Computation and Deep Neural Networks: An Approach to Handwriting Recognition Using Committees and Transfer Learning. <i>Complexity</i> , 2019 , 2019, 1-16	1.6	18
15	A Comparison of Machine Learning and Deep Learning Techniques for Activity Recognition using Mobile Devices. <i>Sensors</i> , 2019 , 19,	3.8	17
14	Optimizing EEG energy-based seizure detection using genetic algorithms 2017 ,		9
13	Predicting Infections Using Computational Intelligence: A Systematic Review. <i>IEEE Access</i> , 2020 , 8, 31083-31107	3.3	107
12	Digital Teaching Materials and Their Relationship with the Metacognitive Skills of Students in Primary Education. <i>Education Sciences</i> , 2020 , 10, 113	2.2	6
11	Data-Driven Interaction Review of an Ed-Tech Application. <i>Sensors</i> , 2019 , 19,	3.8	5
10	2017 ,		5
9	Model Selection in Committees of Evolved Convolutional Neural Networks Using Genetic Algorithms. <i>Lecture Notes in Computer Science</i> , 2018 , 364-373	0.9	5

8	Feature Set Optimization for Physical Activity Recognition Using Genetic Algorithms 2015 ,		4
7	Infection prediction using physiological and social data in social environments. <i>Information Processing and Management</i> , 2020 , 57, 102213	6.3	4
6	An efficient and scalable recommender system for the smart web 2015 ,		3
5	Beyond social graphs: mining patterns underlying social interactions. <i>Pattern Analysis and Applications</i> , 2017 , 20, 269-285	2.3	2
4	Improving Children's Experience on a Mobile EdTech Platform through a Recommender System. <i>Mobile Information Systems</i> , 2018 , 2018, 1-8	1.4	2
3	On Computer-Aided Prognosis of Septic Shock from Vital Signs 2019 ,		1
2	An Exploratory Analysis of the Implementation and Use of an Intelligent Platform for Learning in Primary Education. <i>Applied Sciences (Switzerland)</i> , 2020 , 10, 983	2.6	1
1	Learning Levels of Mario AI Using Genetic Algorithms. <i>Lecture Notes in Computer Science</i> , 2015 , 267-277	0.9	1