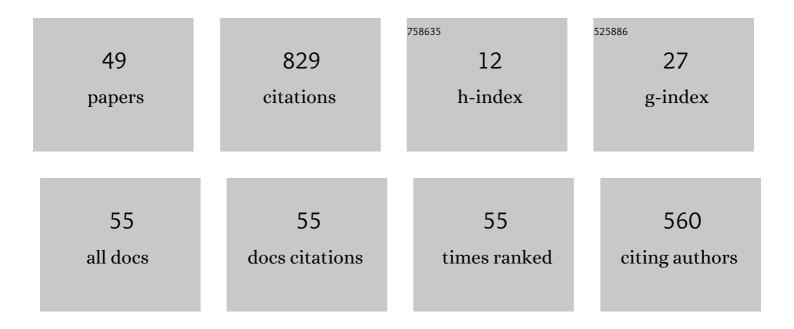
Mihai Oltean

List of Publications by Year in descending order

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Μιμαι Οιτεαν

| # | Article | IF | CITATIONS |
|----|---|-----|-----------|
| 1 | Fruit recognition from images using deep learning. Acta Universitatis Sapientiae: Informatica, 2018, 10, 26-42. | 0.3 | 232 |
| 2 | An optical solution for the set splitting problem. Acta Universitatis Sapientiae: Informatica, 2017, 9, 134-143. | 0.3 | 0 |
| 3 | Optical SuperComputing: Preface to special issue. Natural Computing, 2015, 14, 431-432. | 1.8 | 0 |
| 4 | Optical supercomputing: introduction to special issue. Journal of Supercomputing, 2012, 62, 617-619. | 2.4 | 0 |
| 5 | Friction-based sorting. Natural Computing, 2011, 10, 527-539. | 1.8 | 1 |
| 6 | An Optical Solution for the SAT Problem. Lecture Notes in Computer Science, 2011, , 53-62. | 1.0 | 3 |
| 7 | Introduction to special issue on Optical SuperComputing. Natural Computing, 2010, 9, 889-890. | 1.8 | 0 |
| 8 | Light-based string matching. Natural Computing, 2009, 8, 121-132. | 1.8 | 11 |
| 9 | Solving the subset-sum problem with a light-based device. Natural Computing, 2009, 8, 321-331. | 1.8 | 30 |
| 10 | Evolutionary design of Evolutionary Algorithms. Genetic Programming and Evolvable Machines, 2009, 10, 263-306. | 1.5 | 37 |
| 11 | An autonomous GP-based system for regression and classification problems. Applied Soft Computing Journal, 2009, 9, 49-60. | 4.1 | 21 |
| 12 | GENETIC PROGRAMMING WITH LINEAR REPRESENTATION: A SURVEY. International Journal on Artificial Intelligence Tools, 2009, 18, 197-238. | 0.7 | 29 |
| 13 | Evolutionary Design of Graph-Based Structures for Optical Computing. Lecture Notes in Computer Science, 2009, , 56-69. | 1.0 | 0 |
| 14 | Solving the Hamiltonian path problem with a light-based computer. Natural Computing, 2008, 7, 57-70. | 1.8 | 58 |
| 15 | Exact Cover with Light. New Generation Computing, 2008, 26, 329-346. | 2.5 | 23 |
| 16 | Solving NP-Complete Problems with Delayed Signals: An Overview of Current Research Directions. Lecture Notes in Computer Science, 2008, , 115-127. | 1.0 | 5 |
| 17 | What Else Is the Evolution of PSO Telling Us?. Journal of Artificial Evolution and Applications, 2008, 2008, 1-12. | 1.8 | 6 |
| 18 | Who's better? PESA or NSGA II?. , 2007, , . | | 1 |

| # | Article | IF | CITATIONS |
|----|--|-----|-----------|
| 19 | Processing Bank Checks with Genetic Programming and Histograms. , 2007, , . | | 1 |
| 20 | Observing the swarm behaviour during its evolutionary design. , 2007, , . | | 1 |
| 21 | Evolving evolutionary algorithms using evolutionary algorithms. , 2007, , . | | 9 |
| 22 | Best SubTree genetic programming. , 2007, , . | | 6 |
| 23 | EVOLVING THE UPDATE STRATEGY OF THE PARTICLE SWARM OPTIMISATION ALGORITHMS. International Journal on Artificial Intelligence Tools, 2007, 16, 87-109. | 0.7 | 2 |
| 24 | Genetically designed multiple-kernels for improving the SVM performance. , 2007, , . | | 5 |
| 25 | An Approach to Optimize Local Trust Algorithm in SureMsg Service. , 2007, , . | | 3 |
| 26 | Solving the even-n-parity problems using Best SubTree Genetic Programming. , 2007, , . | | 5 |
| 27 | Who's better? PESA or NSGA II?. , 2007, , . | | 0 |
| 28 | A-Brain: a general system for solving data analysis problems. Journal of Experimental and Theoretical Artificial Intelligence, 2007, 19, 333-353. | 1.8 | 2 |
| 29 | Using traceless genetic programming for solving multi-objective optimization problems. Journal of Experimental and Theoretical Artificial Intelligence, 2007, 19, 227-248. | 1.8 | 2 |
| 30 | Improving SVM Performance Using a Linear Combination of Kernels. Lecture Notes in Computer Science, 2007, , 218-227. | 1.0 | 10 |
| 31 | Evolving Evolutionary Algorithms with Patterns. Soft Computing, 2007, 11, 503-518. | 2.1 | 12 |
| 32 | Liquid State Genetic Programming. Lecture Notes in Computer Science, 2007, , 220-229. | 1.0 | 1 |
| 33 | Switchable Glass: A Possible Medium for Evolvable Hardware. , 2006, , . | | 5 |
| 34 | A-Brain. , 2006, , . | | 0 |
| 35 | Evolving Crossover Operators for Function Optimization. Lecture Notes in Computer Science, 2006, , 97-108. | 1.0 | 12 |
| 36 | Evolving the Structure of the Particle Swarm Optimization Algorithms. Lecture Notes in Computer Science, 2006, , 25-36. | 1.0 | 20 |

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| # | Article | IF | CITATIONS |
|----|--|-----|-----------|
| 37 | A Light-Based Device for Solving the Hamiltonian Path Problem. Lecture Notes in Computer Science, 2006, , 217-227. | 1.0 | 18 |
| 38 | Adaptive representation for single objective optimization. Soft Computing, 2005, 9, 594-605. | 2.1 | 6 |
| 39 | Evolving Evolutionary Algorithms Using Linear Genetic Programming. Evolutionary Computation, 2005, 13, 387-410. | 2.3 | 108 |
| 40 | Multiobjective optimization using adaptive Pareto archived evolution strategy. , 2005, , . | | 9 |
| 41 | Improving Multi Expression Programming: An Ascending Trail from Sea-Level Even-3-Parity Problem to Alpine Even-18-Parity Problem. , 2005, , 229-256. | | 3 |
| 42 | Evolving Reversible Circuits for the Even-Parity Problem. Lecture Notes in Computer Science, 2005, , 225-234. | 1.0 | 2 |
| 43 | Evolving TSP Heuristics Using Multi Expression Programming. Lecture Notes in Computer Science, 2004, , 670-673. | 1.0 | 9 |
| 44 | Designing Digital Circuits for the Knapsack Problem. Lecture Notes in Computer Science, 2004, , 1257-1264. | 1.0 | 3 |
| 45 | Encoding Multiple Solutions in a Linear Genetic Programming Chromosome. Lecture Notes in Computer Science, 2004, , 1281-1288. | 1.0 | 11 |
| 46 | Searching for a Practical Evidence of the No Free Lunch Theorems. Lecture Notes in Computer Science, 2004, , 472-483. | 1.0 | 8 |
| 47 | Evolving Evolutionary Algorithms Using Multi Expression Programming. Lecture Notes in Computer Science, 2003, , 651-658. | 1.0 | 54 |
| 48 | Solving Classification Problems Using Infix Form Genetic Programming. Lecture Notes in Computer Science, 2003, , 242-253. | 1.0 | 8 |
| 49 | Evolving digital circuits using multi expression programming. , 0, , . | | 26 |