

# Iina Savolainen

## List of Publications by Year in descending order

Source: <https://exaly.com/author-pdf/6612322/publications.pdf>

Version: 2024-02-01

31  
papers

817  
citations

706676

14  
h-index

620720

26  
g-index

39  
all docs

39  
docs citations

39  
times ranked

901  
citing authors

#	ARTICLE	IF	CITATIONS
1	Life Satisfaction and Online-Gambling Communities: A Cross-National Study of Gambling Activities Among Young Finnish, American, South Korean and Spanish People. <i>Journal of Gambling Studies</i> , 2022, 38, 1195-1214.	1.1	2
2	Gambling and online trading: emerging risks of real-time stock and cryptocurrency trading platforms. <i>Public Health</i> , 2022, 205, 72-78.	1.4	24
3	Basic psychological needs in gambling and gaming problems. <i>Addictive Behaviors Reports</i> , 2022, 16, 100445.	1.0	3
4	The Role of Virtual Communities in Gambling and Gaming Behaviors: A Systematic Review. <i>Journal of Gambling Studies</i> , 2021, 37, 165-187.	1.1	31
5	COVID-19 Anxiety—A Longitudinal Survey Study of Psychological and Situational Risks among Finnish Workers. <i>International Journal of Environmental Research and Public Health</i> , 2021, 18, 794.	1.2	66
6	Social Ecological Model of Problem Gambling: A Cross-National Survey Study of Young People in the United States, South Korea, Spain, and Finland. <i>International Journal of Environmental Research and Public Health</i> , 2021, 18, 3220.	1.2	16
7	Commentary on Ng Fat et al. : Online interaction and behavior IRL—social media and alcohol use among young people. <i>Addiction</i> , 2021, 116, 3006-3007.	1.7	0
8	Online dating applications and risk of youth victimization: A lifestyle exposure perspective. <i>Aggressive Behavior</i> , 2021, 47, 530-543.	1.5	14
9	The Mediating Role of Psychological Distress in Excessive Gambling among Young People: A Four-Country Study. <i>International Journal of Environmental Research and Public Health</i> , 2021, 18, 6973.	1.2	3
10	Online identities and social influence in social media gambling exposure: A four-country study on young people. <i>Telematics and Informatics</i> , 2021, 60, 101582.	3.5	20
11	COVID-19 crisis and digital stressors at work: A longitudinal study on the Finnish working population. <i>Computers in Human Behavior</i> , 2021, 122, 106853.	5.1	74
12	The role of online group norms and social identity in youth problem gambling. <i>Computers in Human Behavior</i> , 2021, 122, 106828.	5.1	10
13	Online Peers and Offline Highs: An Examination of Online Peer Groups, Social Media Homophily, and Substance Use. <i>Journal of Psychoactive Drugs</i> , 2021, 53, 1-10.	1.0	5
14	Psychological Stressors Predicting Increased Drinking During the COVID-19 Crisis: A Longitudinal National Survey Study of Workers in Finland. <i>Alcohol and Alcoholism</i> , 2021, 56, 299-306.	0.9	30
15	Drinking and Social Media Use Among Workers During COVID-19 Pandemic Restrictions: Five-Wave Longitudinal Study. <i>Journal of Medical Internet Research</i> , 2021, 23, e33125.	2.1	7
16	Shared identity and shared information in social media: development and validation of the identity bubble reinforcement scale. <i>Media Psychology</i> , 2020, 23, 25-51.	2.1	67
17	Young people and gambling content in social media: An experimental insight. <i>Drug and Alcohol Review</i> , 2020, 39, 152-161.	1.1	10
18	The Association Between Social Media Use and Hazardous Alcohol Use Among Youths: A Four-Country Study. <i>Alcohol and Alcoholism</i> , 2020, 55, 86-95.	0.9	35

#	ARTICLE	IF	CITATIONS
19	Online Relationships and Social Media Interaction in Youth Problem Gambling: A Four-Country Study. <i>International Journal of Environmental Research and Public Health</i> , 2020, 17, 8133.	1.2	11
20	Situational and Individual Risk Factors for Cybercrime Victimization in a Cross-national Context. <i>International Journal of Offender Therapy and Comparative Criminology</i> , 2020, , 0306624X2098104.	0.8	12
21	Impulsivity, internalizing symptoms, and online group behavior as determinants of online hate. <i>PLoS ONE</i> , 2020, 15, e0231052.	1.1	7
22	Illicit Drug Purchases via Social Media Among American Young People. <i>Lecture Notes in Computer Science</i> , 2020, , 278-288.	1.0	5
23	The Role of Perceived Loneliness in Youth Addictive Behaviors: Cross-National Survey Study. <i>JMIR Mental Health</i> , 2020, 7, e14035.	1.7	32
24	Regulation and Trust: 3-Month Follow-up Study on COVID-19 Mortality in 25 European Countries. <i>JMIR Public Health and Surveillance</i> , 2020, 6, e19218.	1.2	163
25	Emotions in Online Gambling Communities: A Multilevel Sentiment Analysis. <i>Lecture Notes in Computer Science</i> , 2020, , 542-550.	1.0	1
26	Loneliness and online gambling-community participation of young social media users. <i>Computers in Human Behavior</i> , 2019, 95, 136-145.	5.1	41
27	Gambling patterns and associated risk and protective factors among Finnish young people. <i>NAD Nordic Studies on Alcohol and Drugs</i> , 2019, 36, 161-176.	0.7	21
28	Peer Group Identification as Determinant of Youth Behavior and the Role of Perceived Social Support in Problem Gambling. <i>Journal of Gambling Studies</i> , 2019, 35, 15-30.	1.1	24
29	Addictive behaviors and psychological distress among adolescents and emerging adults: A mediating role of peer group identification. <i>Addictive Behaviors Reports</i> , 2018, 7, 75-81.	1.0	27
30	Problem gambling and psychological distress: a cross-national perspective on the mediating effect of consumer debt and debt problems among emerging adults. <i>Harm Reduction Journal</i> , 2018, 15, 45.	1.3	49
31	Shared identity and shared information in social media: development and validation of the identity bubble reinforcement scale. , 0, .		1