

Manuel Rubio-Sánchez

List of Publications by Year in descending order

Source: <https://exaly.com/author-pdf/6554997/publications.pdf>

Version: 2024-02-01

22
papers

221
citations

1306789

7
h-index

1058022

14
g-index

22
all docs

22
docs citations

22
times ranked

217
citing authors

#	ARTICLE	IF	CITATIONS
1	Feature selection based on star coordinates plots associated with eigenvalue problems. Visual Computer, 2021, 37, 203-216.	2.5	5
2	Optimal Axes for Data Value Estimation in Star Coordinates and Radial Axes Plots. Computer Graphics Forum, 2021, 40, 483-494.	1.8	3
3	Interactive visual clustering and classification based on dimensionality reduction mappings: A case study for analyzing patients with dermatologic conditions. Expert Systems With Applications, 2021, 171, 114605.	4.4	3
4	Visually guided classification trees for analyzing chronic patients. BMC Bioinformatics, 2020, 21, 92.	1.2	7
5	Scaled radial axes for interactive visual feature selection: A case study for analyzing chronic conditions. Expert Systems With Applications, 2018, 100, 182-196.	4.4	30
6	On the Use of Decision Trees Based on Diagnosis and Drug Codes for Analyzing Chronic Patients. Lecture Notes in Computer Science, 2018, , 135-148.	1.0	4
7	Visual Exploration of Global Trade Networks with Time-Dependent and Weighted Hierarchical Edge Bundles on GPU. Computer Graphics Forum, 2017, 36, 273-282.	1.8	4
8	Adaptable Radial Axes Plots for Improved Multivariate Data Visualization. Computer Graphics Forum, 2017, 36, 389-399.	1.8	15
9	GRASP with path relinking for the single row facility layout problem. Knowledge-Based Systems, 2016, 106, 1-13.	4.0	26
10	A comparative study between RadViz and Star Coordinates. IEEE Transactions on Visualization and Computer Graphics, 2016, 22, 619-628.	2.9	52
11	Axis Calibration for Improving Data Attribute Estimation in Star Coordinates Plots. IEEE Transactions on Visualization and Computer Graphics, 2014, 20, 2013-2022.	2.9	18
12	Student perception and usage of an automated programming assessment tool. Computers in Human Behavior, 2014, 31, 453-460.	5.1	26
13	Improving compilers education through symbol tables animations. , 2011, , .		2
14	Tail recursive programming by applying generalization. , 2010, , .		3
15	Student-centered design of a parser visualization tool. , 2010, , .		0
16	Tail recursion by using function generalization. , 2009, , .		1
17	A gentle introduction to mutual recursion. , 2008, , .		7
18	An introduction to problem equivalence with combinatorics. , 2008, , .		2

#	ARTICLE	IF	CITATIONS
19	A gentle introduction to mutual recursion. SIGCSE Bulletin, 2008, 40, 235-239.	0.1	2
20	An introduction to problem equivalence with combinatorics. SIGCSE Bulletin, 2008, 40, 313-313.	0.1	0
21	Exploring recursion with fibonacci numbers. , 2007, , .		4
22	Exploring recursion with fibonacci numbers. SIGCSE Bulletin, 2007, 39, 359-359.	0.1	7