

Siu-Cheung Kong

List of Publications by Year in descending order

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Version: 2024-02-01

55
papers

1,571
citations

361045

20
h-index

344852

36
g-index

55
all docs

55
docs citations

55
times ranked

973
citing authors

#	ARTICLE	IF	CITATIONS
1	Developing information literacy and critical thinking skills through domain knowledge learning in digital classrooms: An experience of practicing flipped classroom strategy. <i>Computers and Education</i> , 2014, 78, 160-173.	5.1	264
2	A study of primary school students' interest, collaboration attitude, and programming empowerment in computational thinking education. <i>Computers and Education</i> , 2018, 127, 178-189.	5.1	147
3	An experience of a three-year study on the development of critical thinking skills in flipped secondary classrooms with pedagogical and technological support. <i>Computers and Education</i> , 2015, 89, 16-31.	5.1	98
4	The effectiveness of partial pair programming on elementary school students'™ Computational Thinking skills and self-efficacy. <i>Computers and Education</i> , 2021, 160, 104023.	5.1	87
5	An experience of personalized learning hub initiative embedding BYOD for reflective engagement in higher education. <i>Computers and Education</i> , 2015, 88, 227-240.	5.1	86
6	Teacher development in computational thinking: Design and learning outcomes of programming concepts, practices and pedagogy. <i>Computers and Education</i> , 2020, 151, 103872.	5.1	86
7	A framework of curriculum design for computational thinking development in K-12 education. <i>Journal of Computers in Education</i> , 2016, 3, 377-394.	5.0	56
8	Professional learning for 21st century education. <i>Journal of Computers in Education</i> , 2017, 4, 1-4.	5.0	45
9	A curriculum framework for implementing information technology in school education to foster information literacy. <i>Computers and Education</i> , 2008, 51, 129-141.	5.1	41
10	Formation of computational identity through computational thinking perspectives development in programming learning: A mediation analysis among primary school students. <i>Computers in Human Behavior</i> , 2020, 106, 106230.	5.1	38
11	An evaluation study of the use of a cognitive tool in a one-to-one classroom for promoting classroom-based dialogic interaction. <i>Computers and Education</i> , 2011, 57, 1851-1864.	5.1	37
12	Collaboration between school and parents to foster information literacy: Learning in the information society. <i>Computers and Education</i> , 2009, 52, 275-282.	5.1	35
13	Parents'™ perceptions of e-learning in school education: implications for the partnership between schools and parents. <i>Technology, Pedagogy and Education</i> , 2018, 27, 15-31.	3.3	35
14	Interest-driven creator theory: towards a theory of learning design for Asia in the twenty-first century. <i>Journal of Computers in Education</i> , 2018, 5, 435-461.	5.0	34
15	An experience of teaching for learning by observation: Remote-controlled experiments on electrical circuits. <i>Computers and Education</i> , 2009, 52, 702-717.	5.1	33
16	Investigating Students'™ Acceptance of a Statistics Learning Platform Using Technology Acceptance Model. <i>Journal of Educational Computing Research</i> , 2017, 55, 865-897.	3.6	32
17	The development of a cognitive tool for teaching and learning fractions in the mathematics classroom: A design-based study. <i>Computers and Education</i> , 2008, 51, 886-899.	5.1	29
18	Evaluation of an artificial intelligence literacy course for university students with diverse study backgrounds. <i>Computers and Education Artificial Intelligence</i> , 2021, 2, 100026.	6.9	28

#	ARTICLE	IF	CITATIONS
19	A cognitive tool for teaching the addition/subtraction of common fractions: a model of affordances. Computers and Education, 2005, 45, 245-265.	5.1	26
20	Teacher development in Singapore, Hong Kong, Taiwan, and Beijing for e-Learning in school education. Journal of Computers in Education, 2017, 4, 5-25.	5.0	26
21	Components and Methods of Evaluating Computational Thinking for Fostering Creative Problem-Solvers in Senior Primary School Education. , 2019, , 119-141.		26
22	A principle-based pedagogical design framework for developing constructivist learning in a seamless learning environment: A teacher development model for learning and teaching in digital classrooms. British Journal of Educational Technology, 2013, 44, E209.	3.9	23
23	Using a web-enabled video system to support students' teachers' self-reflection in teaching practice. Computers and Education, 2010, 55, 1772-1782.	5.1	19
24	Measuring Parents' Perceptions of Programming Education in P-12 Schools: Scale Development and Validation. Journal of Educational Computing Research, 2019, 57, 1260-1280.	3.6	17
25	The influence of parental support and perceived usefulness on students' learning motivation and flow experience in visual programming: Investigation from a parent perspective. British Journal of Educational Technology, 2021, 52, 1749-1770.	3.9	17
26	Learning Analytics for Monitoring Students Participation Online: Visualizing Navigational Patterns on Learning Management System. Lecture Notes in Computer Science, 2017, , 166-176.	1.0	17
27	A graphical partitioning model for learning common fraction: designing affordances on a web-supported learning environment. Computers and Education, 2003, 40, 137-155.	5.1	14
28	Introduction to Computational Thinking Education. , 2019, , 1-10.		14
29	Mining Sequential Patterns of Students' Access on Learning Management System. Lecture Notes in Computer Science, 2017, , 191-198.	1.0	13
30	An interactive teaching and learning environment for graph sketching. Computers and Education, 1999, 32, 1-17.	5.1	11
31	A study of building a resource-based learning environment with the inquiry learning approach: Knowledge of family trees. Computers and Education, 2008, 50, 37-60.	5.1	11
32	IDC theory: creation and the creation loop. Research and Practice in Technology Enhanced Learning, 2019, 14, .	1.9	11
33	Interaction of students' academic background and support levels in a resource-based learning environment on Earth's movement. Interactive Learning Environments, 2010, 18, 153-176.	4.4	10
34	Going beyond textbooks: a study on seamless science inquiry in an upper primary class. Educational Media International, 2014, 51, 226-236.	0.9	10
35	Assessing In-service Teachers' Development of Computational Thinking Practices in Teacher Development Courses. , 2019, , .		9
36	Nurture interest-driven creators in programmable robotics education: an empirical investigation in primary school settings. Research and Practice in Technology Enhanced Learning, 2019, 14, .	1.9	9

#	ARTICLE	IF	CITATIONS
37	Validating a computational thinking concepts test for primary education using item response theory: An analysis of students' responses. <i>Computers and Education</i> , 2022, 187, 104562.	5.1	9
38	A conceptual model of knowledge-based time-tabling system. <i>Knowledge-Based Systems</i> , 1999, 12, 81-93.	4.0	6
39	Development and Validation of an Instrument for Measuring Digital Empowerment of Primary School Students. , 2019, , .		6
40	Positive youth development from a 'Cs' programming perspective: a multi-study investigation in the university. <i>Computer Science Education</i> , 2019, 29, 335-356.	2.7	6
41	A proposed computational thinking teacher development framework for K-12 guided by the TPACK model. <i>Journal of Computers in Education</i> , 2022, 9, 379-402.	5.0	6
42	Computational identity and programming empowerment of students in computational thinking development. <i>British Journal of Educational Technology</i> , 2022, 53, 668-686.	3.9	6
43	Effects of a teacher development program on teachers' knowledge and collaborative engagement, and students' achievement in computational thinking concepts. <i>British Journal of Educational Technology</i> , 2023, 54, 489-512.	3.9	6
44	Timetabling in Hong Kong secondary schools. <i>Computers and Education</i> , 1997, 28, 173-183.	5.1	5
45	Influence of Digital Equipment on Interaction Quality in Technology-rich Classroom. , 2016, , .		5
46	Evaluating a Bilingual Text-Mining System With a Taxonomy of Key Words and Hierarchical Visualization for Understanding Learner-Generated Text. <i>Journal of Educational Computing Research</i> , 2018, 56, 369-395.	3.6	5
47	Investigating primary school principals' programming perception and support from the perspective of reasoned action: A mixed methods approach. <i>Computers and Education</i> , 2021, 172, 104267.	5.1	5
48	Views of primary science teachers towards the use of online resources to support the implementation of inquiry learning. <i>Education 3-13</i> , 2014, 42, 386-401.	0.6	3
49	Assessing Perceptions of Programming Education Among P-12 School Teachers and Principals: A Multigroup Invariance Analysis. <i>Journal of Psychoeducational Assessment</i> , 2019, 37, 718-729.	0.9	3
50	Evaluating a learning trail for academic integrity development in higher education using bilingual text mining. <i>Technology, Pedagogy and Education</i> , 2021, 30, 305-322.	3.3	3
51	Problem formulation in computational thinking development for nurturing creative problem solvers in primary School. <i>Education and Information Technologies</i> , 2022, 27, 12523-12542.	3.5	2
52	A study of students' CMC behaviours for incorporating CMC in teaching and learning. <i>International Journal of Innovation and Learning</i> , 2013, 13, 339.	0.4	1
53	Extending a rich web-based cognitive tool to a mobile computer-supported collaborative learning environment. <i>International Journal of Continuing Engineering Education and Life-Long Learning</i> , 2006, 16, 238.	0.1	0
54	Editor's introduction. <i>Research and Practice in Technology Enhanced Learning</i> , 2015, 10, 20.	1.9	0

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55	An Analysis of Approaches to Inquiry in a Multimedia Learning Environment of E-Textbooks. Curriculum and Teaching, 2018, 33, 67-89.	0.1	0