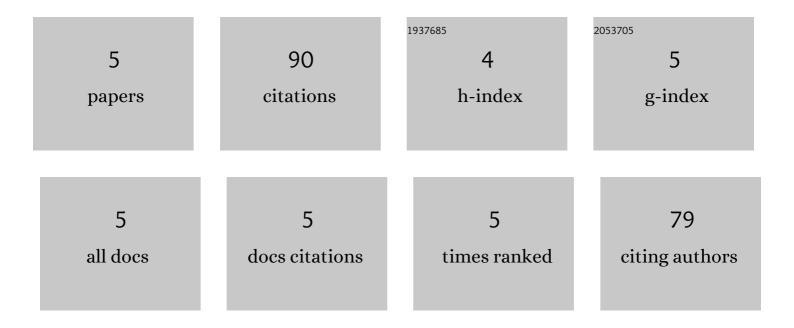
## Seonghun Park

List of Publications by Year in descending order

Source: https://exaly.com/author-pdf/6547273/publications.pdf Version: 2024-02-01



SEONCHIIN DADK

#	Article	IF	CITATIONS
1	Novel Hybrid Brain-Computer Interface for Virtual Reality Applications Using Steady-State Visual-Evoked Potential-Based Brain–Computer Interface and Electrooculogram-Based Eye Tracking for Increased Information Transfer Rate. Frontiers in Neuroinformatics, 2022, 16, 758537.	2.5	9
2	Estimation of Emotional Arousal Changes of a Group of Individuals During Movie Screening Using Steady-State Visual-Evoked Potential. Frontiers in Neuroinformatics, 2021, 15, 731236.	2.5	3
3	Design of Wearable EEG Devices Specialized for Passive Brain–Computer Interface Applications. Sensors, 2020, 20, 4572.	3.8	23
4	Comparison of Visual Stimuli for Steady-State Visual Evoked Potential-Based Brain-Computer Interfaces in Virtual Reality Environment in terms of Classification Accuracy and Visual Comfort. Computational Intelligence and Neuroscience, 2019, 2019, 1-7.	1.7	15
5	Development of an Online Home Appliance Control System Using Augmented Reality and an SSVEP-Based Brain–Computer Interface. IEEE Access, 2019, 7, 163604-163614.	4.2	40