Massimo De Santo

List of Publications by Year
in descending order

21 papers	462 citations	932766 10 h-index	887659 17 g-index
22 all docs	22 docs citations	22 times ranked	335 citing authors

#	Article	IF	Citations
1	A collaborative user-centered framework for recommending items in Online Social Networks. Computers in Human Behavior, 2015, 51, 694-704.	5.1	75
2	Automatic classification of clustered microcalcifications by a multiple expert system. Pattern Recognition, 2003, 36, 1467-1477.	5.1	55
3	CHAT-Bot: A cultural heritage aware teller-bot for supporting touristic experiences. Pattern Recognition Letters, 2020, 131, 234-243.	2.6	46
4	Big Data Meets Digital Cultural Heritage. Journal on Computing and Cultural Heritage, 2017, 10, 1-23.	1.2	44
5	Terminological ontology learning and population using latent Dirichlet allocation. Journal of Visual Languages and Computing, 2014, 25, 818-826.	1.8	42
6	Sentiment detection in social networks and in collaborative learning environments. Computers in Human Behavior, 2015, 51, 1061-1067.	5.1	37
7	Text classification using a few labeled examples. Computers in Human Behavior, 2014, 30, 689-697.	5.1	35
8	Weighted Word Pairs for query expansion. Information Processing and Management, 2015, 51, 179-193.	5.4	31
9	An adaptive product configurator based on slow intelligence approach. International Journal of Metadata, Semantics and Ontologies, 2014, 9, 128.	0.2	23
10	E-Learning and Industry 4.0: A Chatbot for Training Employees. Advances in Intelligent Systems and Computing, 2021, , 445-453.	0.5	16
11	How to Describe Cultural Heritage Resources in the Web 2.0 Era?. , 2015, , .		13
12	Recommender Systems And Digital Storytelling To Enhance Tourism Experience In Cultural Heritage Sites. , 2021, , .		10
13	An Ontology-Based Chatbot to Enhance Experiential Learning in a Cultural Heritage Scenario. Frontiers in Artificial Intelligence, 2022, 5, 808281.	2.0	8
14	CAT: a context aware teller for supporting tourist experiences. International Journal of Computational Science and Engineering, 2019, 20, 69.	0.4	5
15	A Recommender System for Enhancing Coastal Tourism. Springer Proceedings in Complexity, 2021, , 113-122.	0.2	5
16	Segmentation of news videos based on audio-video information. Pattern Analysis and Applications, 2007, 10, 135-145.	3.1	4
17	Multimedia Distributed Learning Environments: Evolution towards Intelligent Communications. Multimedia Tools and Applications, 2002, 16, 187-206.	2.6	3
18	A Multilevel Approach to Recommend Working Paths in Industry 4.0. , 2020, , .		3

#	Article	IF	Citations
19	â€œMagic mirror in my hand, what is the sentiment in the lens?â€• An action unit based approach for mining sentiments from multimedia contents. Journal of Visual Languages and Computing, 2015, 27, 19-28.	1.8	2
20	A processing model for two-dimensional images based on the object-oriented paradigm. Theory and Practice of Object Systems, 1996, 2, 227-246.	0.8	1
21	Salerno Telling: An Approach for Cultural Heritage Enhancing. Springer Proceedings in Complexity, 2021, , 103-112.	0.2	0