

# Cristian Moral

## List of Publications by Year in Descending Order

**Source:** <https://exaly.com/author-pdf/6429308/cristian-moral-publications-by-year.pdf>

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This document has been generated based on the publications and citations recorded by exaly.com. For the latest version of this publication list, visit the link given above.

The third column is the impact factor (IF) of the journal, and the fourth column is the number of citations of the article.

10  
papers

22  
citations

3  
h-index

4  
g-index

15  
ext. papers

41  
ext. citations

2.9  
avg, IF

1.72  
L-index

#	Paper	IF	Citations
10	Applicability of Multi-Agent Systems and Constrained Reasoning for Sensor-Based Distributed Scenarios: A Systematic Mapping Study on Dynamic DCOPs. <i>Sensors</i> , <b>2021</b> , 21,	3.8	1
9	Home Monitoring System for Comprehensive Geriatric Assessment in Patients Dwelling: System Design and UX Evaluation. <i>Frontiers in Digital Health</i> , <b>2021</b> , 3, 659940	2.3	0
8	A proposed UML-based common model for information visualization systems. <i>Multimedia Tools and Applications</i> , <b>2021</b> , 80, 12541-12579	2.5	2
7	A Scrum-Based Development Process to Support Co-creation with Elders in the eHealth Domain. <i>Lecture Notes in Computer Science</i> , <b>2020</b> , 105-117	0.9	2
6	Portable Ultrasound-Based Device for Detecting Older Adults Sit-to-Stand Transitions in Unsupervised 30-Second Chair-Stand Tests. <i>Sensors</i> , <b>2020</b> , 20,	3.8	3
5	Visualizing a collective student model for procedural training environments. <i>Multimedia Tools and Applications</i> , <b>2019</b> , 78, 10983-11010	2.5	6
4	Architectural challenges on the analysis of human behaviour in synthetic environments <b>2018</b> ,		1
3	A visual UML-based conceptual model of information-seeking by computer science researchers. <i>Information Processing and Management</i> , <b>2017</b> , 53, 963-988	6.3	6
2	Gesture-based control of the 3D visual representation of document collections for exploration and search. <i>Information Services and Use</i> , <b>2013</b> , 33, 139-159	0.5	
1	Gesture-based interaction with 3D visualizations of document collections for exploration and search <b>2012</b> ,		1