Marcus Toftedahl

List of Publications by Year in descending order

Source: https://exaly.com/author-pdf/6363103/publications.pdf

Version: 2024-02-01

3 8 2 3 papers citations h-index g-index

3 3 0 all docs docs citations times ranked citing authors

#	Article	IF	CITATIONS
1	Shift from game-as-a-product to game-as-a-service research trends. Service Oriented Computing and Applications, 2022, 16, 79-81.	1.6	3
2	Localization Tools in General Purpose Game Engines: A Systematic Mapping Study. International Journal of Computer Games Technology, 2021, 2021, 1-15.	2.5	3
3	Missing: Understanding the Reception of a Serious Game by Analyzing App Store Data. International Journal of Serious Games, 2018, 5, 3-22.	1.1	2