Marcus Toftedahl

List of Publications by Year
in descending order

3 papers	8 citations	2682572 2 h-index	2550090 3 g-index
3 all docs	3 docs citations	3 times ranked	0 citing authors

#	Article	IF	Citations
1	Localization Tools in General Purpose Game Engines: A Systematic Mapping Study. International Journal of Computer Games Technology, 2021, 2021, 1-15.	2.5	3
2	Shift from game-as-a-product to game-as-a-service research trends. Service Oriented Computing and Applications, 2022, 16, 79-81.	1.6	3
3	Missing: Understanding the Reception of a Serious Game by Analyzing App Store Data. International Journal of Serious Games, 2018, 5, 3-22.	1.1	2