Maria-Jesus Agost

List of Publications by Year in descending order

Source: https://exaly.com/author-pdf/6161874/publications.pdf

Version: 2024-02-01

1478505 1125743 23 174 13 6 citations h-index g-index papers 26 26 26 157 docs citations times ranked citing authors all docs

#	Article	IF	CITATIONS
1	Dorsal and palmar aspect dimensions of hand anthropometry for designing hand tools and protections. Human Factors and Ergonomics in Manufacturing, 2018, 28, 17-28.	2.7	30
2	Relationship between meanings, emotions, product preferences andÂpersonal values. Application to ceramic tile floorings. Applied Ergonomics, 2014, 45, 1076-1086.	3.1	29
3	Perception of products by progressive multisensory integration. A study on hammers. Applied Ergonomics, 2011, 42, 652-664.	3.1	23
4	Natural elements in the designer's work environment influence the creativity of their results. Journal of Building Engineering, 2020, 28, 101033.	3 . 4	18
5	Activity modelling in a collaborative ceramic tile design chain: an enhanced IDEFO approach. Research in Engineering Design - Theory, Applications, and Concurrent Engineering, 2008, 19, 1-20.	2.1	17
6	Anthropometric characterisation of palm and finger shapes to complement current glove-sizing systems. International Journal of Industrial Ergonomics, 2019, 74, 102836.	2.6	13
7	The effect of nature on designers' creativity, according to their personality profile. AEJ - Alexandria Engineering Journal, 2020, 59, 987-998.	6.4	6
8	Hand kinematics in osteoarthritis patients while performing functional activities. Disability and Rehabilitation, 2023, 45, 1124-1130.	1.8	6
9	Teachers as designers of formative e-rubrics: a case study on the introduction and validation of go/no-go criteria. Universal Access in the Information Society, 2019, 18, 675-688.	3.0	5
10	Principles of Affective Design in Consumers' Response to Sustainability Design Strategies. Sustainability, 2020, 12, 10573.	3.2	5
11	CAD training for digital product quality: a formative approach with computer-based adaptable resources for self-assessment. International Journal of Technology and Design Education, 2022, 32, 1393-1411.	2.6	3
12	Use of Patterns for Knowledge Management in the Ceramic Tile Design Chain. Lecture Notes in Computer Science, 2006, , 65-74.	1.3	3
13	How the type of methodology used, when working in a natural environment, affects the designer's creativity. Research in Engineering Design - Theory, Applications, and Concurrent Engineering, 0, , 1.	2.1	3
14	Ceramic tile design: A case study of collaborative New-Product Development in fashion-driven chains. , 2009, , .		2
15	Taking the Customer into Account in Collaborative Design. Lecture Notes in Computer Science, 2010, , 174-177.	1.3	1
16	EXPERIENCING FLIPPED CLASSROOM METHODOLOGY IN GRAPHIC ENGINEERING TEACHING. , 2021, , .		1
17	Information dependences about customer preferences in the NPD Process. , 2010, , .		O
18	The Use of New Presentation Technologies in Electronic Sales Environments and Their Influence on Product Perception. Lecture Notes in Computer Science, 2021, , 3-15.	1.3	0

#	Article	IF	CITATIONS
19	Face-based constructive approach in 3D environment to facilitate the interpretation of multiview orthographic projection to future engineers. , 2015, , .		0
20	NEW FEATURES FOR PROVIDING E-RUBRICS WITH ADAPTABLE PROPERTIES. , 2018, , .		0
21	Introducing Parametric CAD in a First Year Course in Engineering Degree: A Case Study. Lecture Notes in Mechanical Engineering, 2020, , 411-419.	0.4	0
22	THE APPLICATION OF A GAMIFIED EXPERIENCE BASED ON BREAKOUTS EDUS IN AN INDUSTRIAL DESIGN ENGINEERING DEGREE. , 2020, , .		0
23	IMPORTANCE OF CLASSWORK ACTIVITIES IN GRAPHIC EXPRESSION SUBJECT: A CASE STUDY IN ENGINEERING DEGREES. , 2020, , .		0