

Behrang Keshavarz

List of Publications by Year in descending order

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Version: 2024-02-01

42
papers

1,638
citations

331670

21
h-index

302126

39
g-index

46
all docs

46
docs citations

46
times ranked

953
citing authors

#	ARTICLE	IF	CITATIONS
1	Validating an Efficient Method to Quantify Motion Sickness. <i>Human Factors</i> , 2011, 53, 415-426.	3.5	344
2	Vection and visually induced motion sickness: how are they related?. <i>Frontiers in Psychology</i> , 2015, 6, 472.	2.1	212
3	Comparing simulator sickness in younger and older adults during simulated driving under different multisensory conditions. <i>Transportation Research Part F: Traffic Psychology and Behaviour</i> , 2018, 54, 47-62.	3.7	80
4	Pleasant music as a countermeasure against visually induced motion sickness. <i>Applied Ergonomics</i> , 2014, 45, 521-527.	3.1	78
5	The efficacy of airflow and seat vibration on reducing visually induced motion sickness. <i>Experimental Brain Research</i> , 2017, 235, 2811-2820.	1.5	69
6	Combined effects of auditory and visual cues on the perception of vection. <i>Experimental Brain Research</i> , 2014, 232, 827-836.	1.5	59
7	Visually induced motion sickness can be alleviated by pleasant odors. <i>Experimental Brain Research</i> , 2015, 233, 1353-1364.	1.5	57
8	The effect of visual motion stimulus characteristics on vection and visually induced motion sickness. <i>Displays</i> , 2019, 58, 71-81.	3.7	50
9	Intra-visual conflict in visually induced motion sickness. <i>Displays</i> , 2011, 32, 181-188.	3.7	49
10	Stereoscopic Viewing Enhances Visually Induced Motion Sickness but Sound Does Not. <i>Presence: Teleoperators and Virtual Environments</i> , 2012, 21, 213-228.	0.6	48
11	Motion sickness diagnostic criteria: Consensus Document of the Classification Committee of the BáirÁiny Society. <i>Journal of Vestibular Research: Equilibrium and Orientation</i> , 2021, 31, 327-344.	2.0	46
12	Axis Rotation and Visually Induced Motion Sickness: The Role of Combined Roll, Pitch, and Yaw Motion. <i>Aviation, Space, and Environmental Medicine</i> , 2011, 82, 1023-1029.	0.5	40
13	Motion sickness: current concepts and management. <i>Current Opinion in Neurology</i> , 2022, 35, 107-112.	3.6	35
14	Integration of sensory information precedes the sensation of vection: A combined behavioral and event-related brain potential (ERP) study. <i>Behavioural Brain Research</i> , 2014, 259, 131-136.	2.2	33
15	Predicting Individual Susceptibility to Visually Induced Motion Sickness by Questionnaire. <i>Frontiers in Virtual Reality</i> , 2021, 2, .	3.7	28
16	Passive restraint reduces visually induced motion sickness in older adults.. <i>Journal of Experimental Psychology: Applied</i> , 2017, 23, 85-99.	1.2	28
17	Illusory Self-Motion in Virtual Environments. <i>Human Factors and Ergonomics</i> , 2014, , 435-465.	0.0	28
18	The Visually Induced Motion Sickness Susceptibility Questionnaire (VIMSSQ): Estimating Individual Susceptibility to Motion Sickness-Like Symptoms When Using Visual Devices. <i>Human Factors</i> , 2023, 65, 107-124.	3.5	27

#	ARTICLE	IF	CITATIONS
19	Effect of Different Display Types on Vection and Its Interaction With Motion Direction and Field Dependence. <i>I-Perception</i> , 2017, 8, 204166951770776.	1.4	25
20	Visually induced motion sickness and presence in videogames: The role of sound. <i>Proceedings of the Human Factors and Ergonomics Society</i> , 2012, 56, 1763-1767.	0.3	24
21	Demonstrating the Potential for Dynamic Auditory Stimulation to Contribute to Motion Sickness. <i>PLoS ONE</i> , 2014, 9, e101016.	2.5	24
22	Vection lies in the brain of the beholder: EEG parameters as an objective measurement of vection. <i>Frontiers in Psychology</i> , 2015, 6, 1581.	2.1	23
23	Exploring Behavioral Methods to Reduce Visually Induced Motion Sickness in Virtual Environments. <i>Lecture Notes in Computer Science</i> , 2016, , 147-155.	1.3	22
24	Estimating the relative weights of visual and auditory tau versus heuristic-based cues for time-to-contact judgments in realistic, familiar scenes by older and younger adults. <i>Attention, Perception, and Psychophysics</i> , 2017, 79, 929-944.	1.3	22
25	Detecting and predicting visually induced motion sickness with physiological measures in combination with machine learning techniques. <i>International Journal of Psychophysiology</i> , 2022, 176, 14-26.	1.0	21
26	Neuropsychological Approaches to Visually-Induced Vection: an Overview and Evaluation of Neuroimaging and Neurophysiological Studies. <i>Multisensory Research</i> , 2020, 34, 153-186.	1.1	18
27	Introducing the VIMSSQ: Measuring susceptibility to visually induced motion sickness. <i>Proceedings of the Human Factors and Ergonomics Society</i> , 2019, 63, 2267-2271.	0.3	17
28	Visually Induced Motion Sickness on the Horizon. <i>Frontiers in Virtual Reality</i> , 2020, 1, .	3.7	17
29	Examining potential effects of arousal, valence, and likability of music on visually induced motion sickness. <i>Experimental Brain Research</i> , 2020, 238, 2347-2358.	1.5	16
30	Age Differences in Visual-Auditory Self-Motion Perception during a Simulated Driving Task. <i>Frontiers in Psychology</i> , 2016, 7, 595.	2.1	15
31	Examining the Effect of Age on Visual Vestibular Self-Motion Perception Using a Driving Paradigm. <i>Perception</i> , 2017, 46, 566-585.	1.2	15
32	The Rubber Hand Illusion in Healthy Younger and Older Adults. <i>Multisensory Research</i> , 2018, 31, 537-555.	1.1	15
33	The role of cognitive factors and personality traits in the perception of illusory self-motion (vection). <i>Attention, Perception, and Psychophysics</i> , 2021, 83, 1804-1817.	1.3	15
34	Multisensory Effects on Illusory Self-Motion (Vection): the Role of Visual, Auditory, and Tactile Cues. <i>Multisensory Research</i> , 2021, 34, 869-890.	1.1	15
35	Early cortical processing of vection-inducing visual stimulation as measured by event-related brain potentials (ERP). <i>Displays</i> , 2019, 58, 56-65.	3.7	9
36	Age-Related Incremental Consideration of Velocity Information in Relative Time-to-Arrival Judgments. <i>Ecological Psychology</i> , 2010, 22, 212-221.	1.1	8

#	ARTICLE	IF	CITATIONS
37	The role of age and postural stability for visually induced motion sickness in a simulated driving task. Proceedings of the Human Factors and Ergonomics Society, 2015, 59, 770-770.	0.3	2
38	Discussion Panel: Motion Sickness in Virtual Environments. Proceedings of the Human Factors and Ergonomics Society, 2018, 62, 2043-2046.	0.3	1
39	Virtual Hand Illusion in younger and older adults. Journal of Rehabilitation and Assistive Technologies Engineering, 2021, 8, 205566832110593.	0.9	1
40	The effect of airflow on (visually induced) motion sickness during a simulated driving task. Journal of Vision, 2021, 21, 2786.	0.3	0
41	The Effects of Prescribed Analgesics on Driving. Canadian Journal of Pain, 0, , .	1.7	0
42	Comparing the Effect of Airflow Direction on Simulator Sickness and User Comfort in a High-Fidelity Driving Simulator. Lecture Notes in Computer Science, 2022, , 208-220.	1.3	0