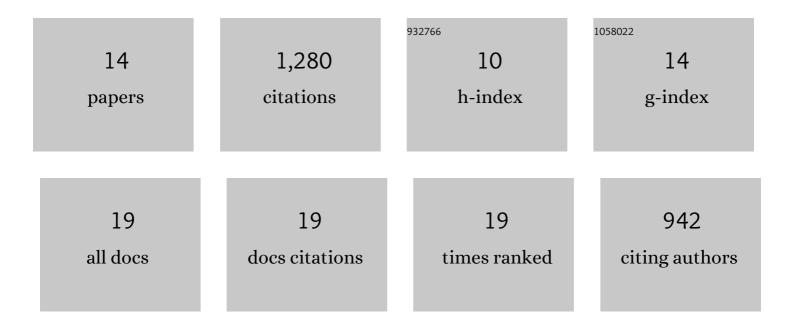
## Latif U Khan

List of Publications by Year in descending order

Source: https://exaly.com/author-pdf/6070290/publications.pdf Version: 2024-02-01



LATIC II KUAN

#	Article	IF	CITATIONS
1	Federated Learning for Internet of Things: Recent Advances, Taxonomy, and Open Challenges. IEEE Communications Surveys and Tutorials, 2021, 23, 1759-1799.	24.8	290
2	Edge-Computing-Enabled Smart Cities: A Comprehensive Survey. IEEE Internet of Things Journal, 2020, 7, 10200-10232.	5.5	219
3	6G Wireless Systems: A Vision, Architectural Elements, and Future Directions. IEEE Access, 2020, 8, 147029-147044.	2.6	193
4	Digital-Twin-Enabled 6G: Vision, Architectural Trends, and Future Directions. IEEE Communications Magazine, 2022, 60, 74-80.	4.9	161
5	Blockchain for IoT-based smart cities: Recent advances, requirements, and future challenges. Journal of Network and Computer Applications, 2021, 181, 103007.	5.8	139
6	Network Slicing: Recent Advances, Taxonomy, Requirements, and Open Research Challenges. IEEE Access, 2020, 8, 36009-36028.	2.6	121
7	Resource Optimized Federated Learning-Enabled Cognitive Internet of Things for Smart Industries. IEEE Access, 2020, 8, 168854-168864.	2.6	36
8	Self Organizing Federated Learning Over Wireless Networks: A Socially Aware Clustering Approach. , 2020, , .		35
9	Socially-Aware-Clustering-Enabled Federated Learning for Edge Networks. IEEE Transactions on Network and Service Management, 2021, 18, 2641-2658.	3.2	23
10	Cross-Silo Horizontal Federated Learning for Flow-based Time-related-Features Oriented Traffic Classification. , 2020, , .		14
11	ST-BFL: A Structured Transparency Empowered Cross-Silo Federated Learning on the Blockchain Framework. IEEE Access, 2021, 9, 155634-155650.	2.6	14
12	A Dispersed Federated Learning Framework for 6G-Enabled Autonomous Driving Cars. IEEE Transactions on Network Science and Engineering, 2024, , 1-12.	4.1	14
13	On-Device Computational Caching-Enabled Augmented Reality for 5G and Beyond: A Contract-Theory-Based Incentive Mechanism. IEEE Internet of Things Journal, 2021, 8, 17382-17394.	5.5	12
14	Quality Adaptation and Resource Allocation for Scalable Video in D2D Communication Networks. IEEE Access, 2020, 8, 48060-48073.	2.6	7