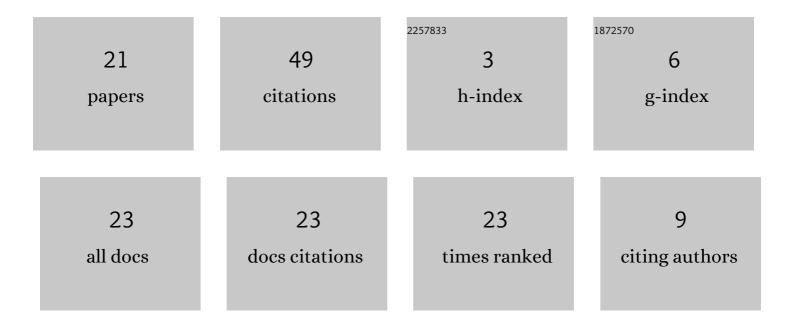
## Oleksii Nalyvaiko

List of Publications by Year in descending order

Source: https://exaly.com/author-pdf/5790837/publications.pdf Version: 2024-02-01



#	Article	IF	CITATIONS
1	ТЕХÐОЛОГІÐ⁻ Ð₱žÐМУВÐÐÐÐ⁻ ЦÐ⁻Ð₱ОВОЇ КОМПЕТЕÐТÐОСТІ МÐЙE	Ĵ'Ð£Đ¢ÐĐ	†Ð¥ УЧÐ
2	Organization of Foreign Languages Blended Learning in COVID-19 Conditions by Means of Mobile Applications. Revista Romaneasca Pentru Educatie Multidimensionala, 2021, 13, 268-287.	0.1	8
3	COMPLIANCE ACADEMIC INTEGRITY LEARNING ACHIEVEMENTS OF EDUCATIONAL APPLICANTS IN THE PROCESS OF DISTANCE LEARNING. Educological Discourse, 2020, , 143-162.	0.1	4
4	MODEL OF STUDENTS' PROJECT ACTIVITY IN THE DIGITAL SPACE ON THE EXAMPLE OF DISCIPLINES OF THE PEDAGOGICAL CYCLE. Open Educational E-environment of Modern University, 2021, , 166-179.	0.1	3
5	THE USE OF THE MOBILE APPLICATION "DROPS" IN THE PROCESS OF LEARNING FOREIGN LANGUAGES. Open Educational E-environment of Modern University, 2020, , 107-120.	0.1	3
6	DISTANCE EDUCATION IN V.N. KARAZIN KHARKIV NATIONAL UNIVERSITY IN 2030, STUDENTS' VIEW. Open Educational E-environment of Modern University, 2020, , 79-94.	0.1	3
7	Introduction of Digital Resources in the Process of Training Musicians-Teachers in Educational Institutions of the People's Republic of China. Professional Education Methodology Theory and Technologies, 2020, , 66-89.	0.1	3
8	Use of chat boots in the educational process of a higher education institution. The Scientific Notes of the Pedagogical Department, 2021, , .	0.2	2
9	Comparative Analysis of Distance Learning Systems in the United Arab Emirates and the United States of America. Educational Challenges, 2021, 26, 74-85.	0.0	2
10	INTERNAL MOTIVATION OF STUDENTS AS A PRIORITY COMPONENT OF LEARNING TO PLAY THE PIANO. Educological Discourse, 2021, 33, 83-95.	0.1	2
11	CREATIVITY IN DIGITAL ENVIRONMENT. POSSIBILITIES OF APPLICATION IN THE EDUCATIONAL SPACE. Open Educational E-environment of Modern University, 2021, , 106-120.	0.1	2
12	ĐŸĐĐžĐ"ĐšĐ¢ĐĐž-ЦĐ~Đ <b>Đ</b> ОВЕD"ІĐ⁻ЛЬĐĐ†Đ¡Đ¢Đ¬ Đ⁻Đš Đ—ĐĐ¡Đ†Đ' Đ <b>Đ</b> žĐĐœĐ£Đ'ĐĐĐĐ⁻ ЦĐ~Đ <b>Đ</b> Đž	Ð <b>'Ð</b> ŽÐ‡Ðš	ÐžĐœÐŸÐ•
13	BLENDED LEARNING IN MEDICAL INSTITUTIONS OF HIGHER EDUCATION. Educological Discourse, 2021, 32, 101-111.	0.1	1
14	USE «WORKSHOP» TECHNOLOGY IN WORK WITH STUDENTS OF CLASSICAL UNIVERSITIES. The Pedagogical Process Theory and Practice, 2019, , 129-137.	0.1	1
15	CANVAS LMS: OPPORTUNITIES AND FEATURES. Educological Discourse, 2021, 35, 154-172.	0.1	1
16	Gamification as a New Format of Projects Method in Blended Learning Conditions Studying Disciplines of the Pedagogical Cycle. Revista Romaneasca Pentru Educatie Multidimensionala, 2021, 13, 17-30.	0.1	1
17	DEACTUALIZATION OF HIGHER EDUCATION ON THE EXAMPLE OF STUDYING FOREIGN LANGUAGES. Educological Discourse, 2021, 33, 130-142.	0.1	0
18	Impact of higher music education on coping with stress during COVID-19. Engineering and Educational Technologies, 2021, 9, 55-67.	0.1	0

#	Article	IF	CITATIONS
19	ВаКОÐаСТÐÐÐа ІÐÐ <b>Ð</b> žÐМÐЦІЙÐО-КОМУÐІКÐЦІЙÐаХ ТЕХÐОЛОБ	ІÐı™	У Ð⊖-ÐКÐ>Ѐ
20	Quality of Professional Psychologist Training in Online Space. Educational Challenges, 2021, 26, 75-89.	0.0	0
21	Creation of Webquest as a Form of Development of Students Digital Competence. Professional Education Methodology Theory and Technologies, 2021, , 172-195.	0.1	0