

Hsin-Hui Lin

List of Publications by Year in descending order

Source: <https://exaly.com/author-pdf/5768463/publications.pdf>

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34
papers

3,369
citations

471061

17
h-index

433756

31
g-index

34
all docs

34
docs citations

34
times ranked

2076
citing authors

#	ARTICLE	IF	CITATIONS
1	Toward an understanding of the behavioral intention to use mobile banking. <i>Computers in Human Behavior</i> , 2005, 21, 873-891.	5.1	1,313
2	An examination of the determinants of customer loyalty in mobile commerce contexts. <i>Information and Management</i> , 2006, 43, 271-282.	3.6	721
3	Predicting consumer intention to use mobile service. <i>Information Systems Journal</i> , 2006, 16, 157-179.	4.1	441
4	The relationship of service failure severity, service recovery justice and perceived switching costs with customer loyalty in the context of e-tailing. <i>International Journal of Information Management</i> , 2011, 31, 350-359.	10.5	205
5	Investigating the individual difference antecedents of perceived enjoyment in students' use of blogging. <i>British Journal of Educational Technology</i> , 2012, 43, 139-152.	3.9	65
6	Measuring mobile learning readiness: scale development and validation. <i>Internet Research</i> , 2016, 26, 265-287.	2.7	60
7	The effect of multi-channel service quality on mobile customer loyalty in an online-and-mobile retail context. <i>Service Industries Journal</i> , 2012, 32, 1865-1882.	5.0	49
8	Hedonic and Utilitarian Motivations for Physical Game Systems Use Behavior. <i>International Journal of Human-Computer Interaction</i> , 2012, 28, 445-455.	3.3	48
9	Determinants of user adoption of web "Automatic Teller Machines": an integrated model of 'Transaction Cost Theory' and 'Innovation Diffusion Theory'. <i>Service Industries Journal</i> , 2012, 32, 1505-1525.	5.0	47
10	Developing and validating a model for assessing paid mobile learning app success. <i>Interactive Learning Environments</i> , 2019, 27, 458-477.	4.4	44
11	What Drives Students' Knowledge-Withholding Intention in Management Education?. <i>Academy of Management Learning and Education</i> , 2014, 13, 547-568.	1.6	39
12	What drives users' intentions to purchase a GPS Navigation app. <i>Internet Research</i> , 2018, 28, 251-274.	2.7	36
13	Investigating the effect of learning method and motivation on learning performance in a business simulation system context: An experimental study. <i>Computers and Education</i> , 2018, 127, 30-40.	5.1	36
14	Investigating the effect of flow experience on learning performance and entrepreneurial self-efficacy in a business simulation systems context. <i>Interactive Learning Environments</i> , 2022, 30, 1593-1608.	4.4	35
15	What drives internet users' willingness to provide personal information?. <i>Online Information Review</i> , 2018, 42, 923-939.	2.2	34
16	Understanding multi-channel research shoppers: an analysis of Internet and physical channels. <i>Information Systems and E-Business Management</i> , 2016, 14, 389-413.	2.2	27
17	Predicting Consumer Intention to Use Mobile Commerce in Taiwan. , 0, , .		23
18	Gender differences in the linkage of online patronage behavior with TV-and-online shopping values. <i>Service Business</i> , 2011, 5, 295-312.	2.2	20

#	ARTICLE	IF	CITATIONS
19	Factors affecting users' continuance intention of mobile social network service. <i>Service Industries Journal</i> , 2019, 39, 983-1003.	5.0	18
20	What drives customers' post-purchase price search intention in the context of online price matching guarantees. <i>Journal of Retailing and Consumer Services</i> , 2020, 54, 102015.	5.3	15
21	Investigating consumer responses to online group buying service failures. <i>Internet Research</i> , 2018, 28, 965-987.	2.7	14
22	The measurement and dimensionality of e-learning blog satisfaction. <i>Internet Research</i> , 2014, 24, 546-565.	2.7	12
23	Investigating online consumers' responses to product presentation modes. <i>Internet Research</i> , 2019, 29, 1233-1255.	2.7	10
24	Measuring perceived physiological vulnerability to IT usage: an initial test in a virtual reality-based learning environment. <i>Interactive Learning Environments</i> , 2020, 28, 831-846.	4.4	10
25	The Measurement and Dimensionality of Mobile Learning Systems Success. <i>Journal of Educational Computing Research</i> , 2017, 55, 449-470.	3.6	9
26	What drives customers' purchase behavior in a click-and-mortar retailing context: a value transfer perspective. <i>Journal of Enterprise Information Management</i> , 2022, 35, 1658-1677.	4.4	7
27	Developing and validating a business simulation systems success model in the context of management education. <i>International Journal of Management Education</i> , 2022, 20, 100634.	2.2	7
28	PREDICTING CUSTOMER LIFETIME VALUE FOR HYPERMARKET PRIVATE LABEL PRODUCTS. <i>Journal of Business Economics and Management</i> , 2017, 18, 619-635.	1.1	6
29	Determinants of students' adoption of virtual reality-based learning systems: An individual difference perspective. <i>Innovations in Education and Teaching International</i> , 2024, 61, 143-153.	1.5	6
30	A construction of consumer cognitive structures and their implications in furniture shopping decisions: a means-end chain approach. <i>Service Business</i> , 2012, 6, 197-218.	2.2	5
31	Permission-Based E-Mail Marketing Websites Success. <i>Journal of Global Information Management</i> , 2015, 23, 1-23.	1.4	4
32	The effects of price-matching guarantees on consumer response in an online retail context. <i>Journal of Service Theory and Practice</i> , 2015, 25, 658-679.	1.9	3
33	Understanding shoppers' channel perception and attitude. , 2012, , .		0
34	A dual-path communication model for the context of mobile apps. <i>International Journal of Mobile Communications</i> , 2018, 16, 644.	0.2	0