

Fazel Keshtkar

List of Publications by Year in descending order

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Version: 2024-02-01

23
papers

345
citations

1040056

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996975

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g-index

25
all docs

25
docs citations

25
times ranked

440
citing authors

#	ARTICLE	IF	CITATIONS
1	Smart residential load reduction via fuzzy logic, wireless sensors, and smart grid incentives. Energy and Buildings, 2015, 104, 165-180.	6.7	68
2	LDA+GA+SVM: improved hepatocellular carcinoma prediction through dimensionality reduction and genetically optimized support vector machine. Neural Computing and Applications, 2021, 33, 2783-2792.	5.6	66
3	Knowledge management and the entrepreneur: Insights from Ikujiro Nonaka's Dynamic Knowledge Creation model (SECI). International Journal of Innovation Studies, 2017, 1, 163-174.	3.6	38
4	Using sentiment orientation features for mood classification in blogs. , 2009, , .		24
5	Segmentation of Dental Radiographs Using a Swarm Intelligence Approach. , 2006, , .		23
6	Adaptive residential demand-side management using rule-based techniques in smart grid environments. Energy and Buildings, 2016, 133, 281-294.	6.7	23
7	A hierarchical approach to mood classification in blogs. Natural Language Engineering, 2012, 18, 61-81.	2.5	15
8	Context-Based Speech Act Classification in Intelligent Tutoring Systems. Lecture Notes in Computer Science, 2014, , 236-241.	1.3	14
9	Knowledge-based image segmentation using swarm intelligence techniques. International Journal of Innovative Computing and Applications, 2012, 4, 75.	0.2	12
10	A BOOTSTRAPPING METHOD FOR EXTRACTING PARAPHRASES OF EMOTION EXPRESSIONS FROM TEXTS. Computational Intelligence, 2013, 29, 417-435.	3.2	10
11	A Pattern-Based Model for Generating Text to Express Emotion. Lecture Notes in Computer Science, 2011, , 11-21.	1.3	8
12	An autonomous system via fuzzy logic for residential peak load management in smart grids. , 2015, , .		7
13	Frameworks for Querying Databases Using Natural Language. International Journal of Data Warehousing and Mining, 2021, 17, 21-38.	0.6	5
14	CRADLE. , 2018, , .		4
15	A multi-modal human robot interaction framework based on cognitive behavioral therapy model. , 2018, , .		3
16	Using State Transition Networks to Analyze Multi-party Conversations in a Serious Game. Lecture Notes in Computer Science, 2012, , 162-167.	1.3	3
17	Novice-Friendly Natural Language Generation Template Authoring Environment. Lecture Notes in Computer Science, 2009, , 195-198.	1.3	2
18	Detecting Players Personality Behavior with Any Effort of Concealment. Lecture Notes in Computer Science, 2012, , 502-514.	1.3	2

#	ARTICLE	IF	CITATIONS
19	Automatic generation of narrative content for digital games. , 2009, , .		1
20	Intelligent Networked Navigation of Mobile Robots with Collision Avoidance. , 2018, , .		1
21	Visual development process for automatic generation of digital games narrative content. , 2009, , .		1
22	Using Computational Linguistics to Extract Semantic Patterns from Trolling Data. , 2020, , .		0
23	Structured Query Translation in Peer to Peer Database Sharing Systems. Data Science Journal, 2009, 8, 209-216.	1.3	0