Leo Magalhaes

List of Publications by Year
in descending order

15	197	1478505	1474206
papers	**citations**	**6**	**9**
		h-index	**g-index**

15	15	15	180
all docs	**docs citations**	**times ranked**	**citing authors**

#	Article	IF	Citations
1	Simulating crowds based on a space colonization algorithm. Computers and Graphics, 2012, 36, 70-79.	2.5	48
2	Incorporating multiple distance spaces in optimum-path forest classification to improve feedback-based learning. Computer Vision and Image Understanding, 2012, 116, 510-523.	4.7	16
3	Active learning paradigms for CBIR systems based on optimum-path forest classification. Pattern Recognition, 2011, 44, 2971-2978.	8.1	43
4	Interactive Classification of Remote Sensing Images by Using Optimum-Path Forest and Genetic Programming. Lecture Notes in Computer Science, 2011, , 300-307.	1.3	6
5	AN INTERACTIVE MODEL FOR STEERING BEHAVIORS OF GROUPS OF CHARACTERS. Applied Artificial Intelligence, 2010, 24, 594-616.	3.2	12
6	Tree Paths: A New Model for Steering Behaviors. Lecture Notes in Computer Science, 2009, , 358-371.	1.3	5
7	Coordinating Multi-task Environments Through the Methodology of Relations Graph. Lecture Notes in Computer Science, 2007, , 127-142.	1.3	0
8	Facial animation based on context-dependent visemes. Computers and Graphics, 2006, 30, 971-980.	2.5	25
9	Coordination components for collaborative virtual environments. Computers and Graphics, 2001, 25, 1025-1039.	2.5	21
10	Animation modeling with petri nets. Computers and Graphics, 1998, 22, 735-743.	2.5	3
11	Towards a visual computing and communication reference model. Computers and Graphics, 1995, 19, 141-149.	2.5	0
12	Control of articulated figures animations using Petri Nets. , 0, , .		1
13	Coordination of collaborative activities: a framework for the definition of tasks interdependencies. , 0, , .		17
14	Reconhecimento de emoções faciais de imagens usando o algoritmo Optimum-Path Forest. , 0, , .		0
15	Experimentação para a construção de uma base de imagens com registro de emoção. , 0, , .		0