Piero Fraternali

List of Publications by Year in descending order

Source: https://exaly.com/author-pdf/5719639/publications.pdf

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13	156	1478505	1474206
papers	citations	h-index	g-index
13	13	13	116
all docs	docs citations	times ranked	citing authors

#	Article	IF	CITATIONS
1	A Survey on the Design of Gamified Systems for Energy and Water Sustainability. Games, 2018, 9, 38.	0.6	28
2	Long-term water conservation is fostered by smart meter-based feedback and digital user engagement. Npj Clean Water, 2021, 4, .	8.0	27
3	Learning to Identify Illegal Landfills through Scene Classification in Aerial Images. Remote Sensing, 2021, 13, 4520.	4.0	20
4	enCOMPASS — An integrative approach to behavioural change for energy saving. , 2017, , .		19
5	A Dataset and a Convolutional Model for Iconography Classification in Paintings. Journal on Computing and Cultural Heritage, 2021, 14, 1-18.	2.1	19
6	A Socio-Technical System Based on Gamification Towards Energy Savings. , 2018, , .		12
7	Demo Abstract: SmartH2O, demonstrating the impact of gamification technologies for saving water. Computer Science - Research and Development, 2018, 33, 275-276.	2.7	11
8	Comparing CAM Algorithms for the Identification of Salient Image Features in Iconography Artwork Analysis. Journal of Imaging, 2021, 7, 106.	3.0	11
9	ODIN: Pluggable Meta-annotations andÂMetrics forÂtheÂDiagnosis ofÂClassification andÂLocalization. Lecture Notes in Computer Science, 2022, , 383-398.	1.3	3
10	Proactive Buildings: A Prescriptive Maintenance Approach. IFIP Advances in Information and Communication Technology, 2022, , 289-300.	0.7	3
11	Anomaly Detection inÂSmall-Scale Industrial andÂHousehold Appliances. IFIP Advances in Information and Communication Technology, 2022, , 229-240.	0.7	2
12	ODIN TS: A Tool for the Black-Box Evaluation of Time Series Analytics. , 0, , .		1
13	IEEE Access Special Section Editorial: Social Computing Applications for Smart Cities. IEEE Access, 2019, 7, 65219-65222.	4.2	0