

# Agnieszka Fudali-CzyÅ<sup>1</sup>/<sub>4</sub>

## List of Publications by Year in descending order

Source: <https://exaly.com/author-pdf/5635223/publications.pdf>

Version: 2024-02-01

13  
papers

95  
citations

1478505

6  
h-index

1474206

9  
g-index

13  
all docs

13  
docs citations

13  
times ranked

93  
citing authors

| #  | ARTICLE  | IF  | CITATIONS |
|----|--|-----|-----------|
| 1  | An Attentive Blank Stare Under Simulator-induced Spatial Disorientation Events. <i>Human Factors</i> , 2024, 66, 317-335.  | 3.5 | 1         |
| 2  | Sex differences in self-perceived employability and self-motivated strategies for learning in Polish first-year students. <i>PLoS ONE</i> , 2022, 17, e0264817.  | 2.5 | 1         |
| 3  | Professor Piotr Francuz (1960–2020). <i>Roczniki Psychologiczne</i> , 2021, 23, 385-391.   | 0.1 | 0         |
| 4  | How Does Knowledge About an Artist’s Disability Change the Aesthetic Experience?. <i>Advances in Cognitive Psychology</i> , 2020, 16, 150-159.   | 0.5 | 4         |
| 5  | Vection Attenuates N400 Event-Related Potentials in a Change-Detection Task. <i>Perception</i> , 2019, 48, 702-730.  | 1.2 | 6         |
| 6  | Spatial disorientation cue effects on gaze behaviour in pilots and non-pilots. <i>Cognition, Technology and Work</i> , 2019, 21, 473-486.  | 3.0 | 11        |
| 7  | <i>If I knew they were the expression of creativity in people with blindness, I would rate them higher</i> - Bias in Evaluating the Work of People with Blindness. <i>Creativity</i> , 2019, 6, 182-197. | 0.9 | 1         |
| 8  | The Effect of Art Expertise on Eye Fixation-Related Potentials During Aesthetic Judgment Task in Focal and Ambient Modes. <i>Frontiers in Psychology</i> , 2018, 9, 1972.                                | 2.1 | 17        |
| 9  | Change Detection Flicker Task Effects on Simulator-Induced Spatial Disorientation Events. <i>Aerospace Medicine and Human Performance</i> , 2018, 89, 863-872.   | 0.4 | 3         |
| 10 | Selective Attention and Working Memory Under Spatial Disorientation in a Flight Simulator. <i>International Journal of Aerospace Psychology</i> , 2018, 28, 31-45.                                       | 0.9 | 10        |
| 11 | ERPs in an oddball task under vection-inducing visual stimulation. <i>Experimental Brain Research</i> , 2016, 234, 3473-3482.  | 1.5 | 11        |
| 12 | Controlled categorisation processing in brand extension evaluation by Indo-European language speakers. An ERP study. <i>Neuroscience Letters</i> , 2016, 628, 30-34.                                     | 2.1 | 21        |
| 13 | Determinants of attentive blank stares. An EFRP study. <i>Consciousness and Cognition</i> , 2014, 29, 1-9.   | 1.5 | 9         |