Bjoern Schuller

List of Publications by Citations

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The third column is the impact factor (IF) of the journal, and the fourth column is the number of citations of the article.

70 849 14 26 g-index

91 1,413 4.8 4.99 ext. papers ext. citations avg, IF L-index

#	Paper	IF	Citations
70	Paralinguistics in speech and languageBtate-of-the-art and the challenge. <i>Computer Speech and Language</i> , 2013 , 27, 4-39	2.8	131
69	Personalized machine learning for robot perception of affect and engagement in autism therapy. <i>Science Robotics</i> , 2018 , 3,	18.6	89
68	Speech Emotion Classification Using Attention-Based LSTM. <i>IEEE/ACM Transactions on Audio Speech and Language Processing</i> , 2019 , 27, 1675-1685	3.6	71
67	Sentiment Analysis and Topic Recognition in Video Transcriptions. <i>IEEE Intelligent Systems</i> , 2021 , 36, 88-95	4.2	40
66	. IEEE Signal Processing Magazine, 2017 , 34, 107-129	9.4	33
65	SEWA DB: A Rich Database for Audio-Visual Emotion and Sentiment Research in the Wild. <i>IEEE Transactions on Pattern Analysis and Machine Intelligence</i> , 2021 , 43, 1022-1040	13.3	33
64	A Survey on perceived speaker traits: Personality, likability, pathology, and the first challenge. <i>Computer Speech and Language</i> , 2015 , 29, 100-131	2.8	32
63	Validity of machine learning in biology and medicine increased through collaborations across fields of expertise. <i>Nature Machine Intelligence</i> , 2020 , 2, 18-24	22.5	23
62	Augment to Prevent 2019 ,		22
61	. IEEE Journal on Selected Topics in Signal Processing, 2020 , 14, 423-434	7.5	19
60	Snore-GANs: Improving Automatic Snore Sound Classification With Synthesized Data. <i>IEEE Journal of Biomedical and Health Informatics</i> , 2020 , 24, 300-310	7.2	19
59	The INTERSPEECH 2019 Computational Paralinguistics Challenge: Styrian Dialects, Continuous Sleepiness, Baby Sounds & Orca Activity		17
58	Attention-Enhanced Connectionist Temporal Classification for Discrete Speech Emotion Recognition		16
57	. IEEE Transactions on Multimedia, 2019 , 21, 1289-1301	6.6	15
56	Multi-Task Semi-Supervised Adversarial Autoencoding for Speech Emotion Recognition. <i>IEEE Transactions on Affective Computing</i> , 2020 , 1-1	5.7	13
55	A Review on Five Recent and Near-Future Developments in Computational Processing of Emotion in the Human Voice. <i>Emotion Review</i> , 2021 , 13, 44-50	4.6	13
54	Classification of Lung Nodules Based on Deep Residual Networks and Migration Learning. Computational Intelligence and Neuroscience, 2020, 2020, 8975078	3	12

53	Multi-modal Active Learning From Human Data: A Deep Reinforcement Learning Approach 2019,		11
52	Exploiting time-frequency patterns with LSTM-RNNs for low-bitrate audio restoration. <i>Neural Computing and Applications</i> , 2020 , 32, 1095-1107	4.8	11
51	EmoBed: Strengthening Monomodal Emotion Recognition via Training with Crossmodal Emotion Embeddings. <i>IEEE Transactions on Affective Computing</i> , 2019 , 1-1	5.7	10
50	Towards Robust Speech Emotion Recognition Using Deep Residual Networks for Speech Enhancement		10
49	Machine Listening for Heart Status Monitoring: Introducing and Benchmarking HSS - the Heart Sounds Shenzhen Corpus. <i>IEEE Journal of Biomedical and Health Informatics</i> , 2019 ,	7.2	10
48	An Online Robot Collision Detection and Identification Scheme by Supervised Learning and Bayesian Decision Theory. <i>IEEE Transactions on Automation Science and Engineering</i> , 2021 , 18, 1144-115	6 ^{4.9}	10
47	Artificial Intelligence Internet of Things for the Elderly: From Assisted Living to Health-Care Monitoring. <i>IEEE Signal Processing Magazine</i> , 2021 , 38, 78-88	9.4	9
46	A Generic Human-Machine Annotation Framework Based on Dynamic Cooperative Learning. <i>IEEE Transactions on Cybernetics</i> , 2020 , 50, 1230-1239	10.2	9
45	AVECM9 2019 ,		8
44	Context Modelling Using Hierarchical Attention Networks for Sentiment and Self-assessed Emotion Detection in Spoken Narratives 2019 ,		8
43	. IEEE Transactions on Games, 2020 , 12, 145-154	1.2	8
42	The Detection of Parkinson's Disease From Speech Using Voice Source Information. <i>IEEE/ACM Transactions on Audio Speech and Language Processing</i> , 2021 , 29, 1925-1936	3.6	8
41	The ASC-Inclusion Perceptual Serious Gaming Platform for Autistic Children. <i>IEEE Transactions on Games</i> , 2019 , 11, 328-339	1.2	7
40	Personalized Estimation of Engagement From Videos Using Active Learning With Deep Reinforcement Learning 2019 ,		7
39	Can Machine Learning Assist Locating the Excitation of Snore Sound? A Review. <i>IEEE Journal of Biomedical and Health Informatics</i> , 2021 , 25, 1233-1246	7.2	7
38	Asynchronous and Event-Based Fusion Systems for Affect Recognition on Naturalistic Data in Comparison to Conventional Approaches. <i>IEEE Transactions on Affective Computing</i> , 2018 , 9, 410-423	5.7	6
37	A Hierarchical Attention Network-Based Approach for Depression Detection from Transcribed Clinical Interviews		5
36	Continuous Emotion Recognition in Speech (Do We Need Recurrence?		5

35	Deep Wavelets for Heart Sound Classification 2019,		5
34	Can Deep Generative Audio be Emotional? Towards an Approach for Personalised Emotional Audio Generation 2019 ,		5
33	Audiovisual Analysis for Recognising Frustration during Game-Play: Introducing the Multimodal Game Frustration Database 2019 ,		5
32	Automated Classification of Airborne Pollen using Neural Networks. <i>Annual International Conference of the IEEE Engineering in Medicine and Biology Society IEEE Engineering in Medicine and Biology Society Annual International Conference</i> , 2019 , 2019, 4474-4478	0.9	5
31	Teaching Machines to Know Your Depressive State: On Physical Activity in Health and Major Depressive Disorder. <i>Annual International Conference of the IEEE Engineering in Medicine and Biology Society IEEE Engineering in Medicine and Biology Society Annual International Conference</i> , 2019 , 2019 , 3592-3595	0.9	5
30	Audio-based Recognition of Bipolar Disorder Utilising Capsule Networks 2019 ,		5
29	Customized ViNeRS Method for Video Neuro-Advertising of Green Housing. <i>International Journal of Environmental Research and Public Health</i> , 2020 , 17,	4.6	4
28	Autonomous Emotion Learning in Speech: A View of Zero-Shot Speech Emotion Recognition		4
27	Sound and the City: Current Perspectives on Acoustic Geo-Sensing in Urban Environment. <i>Acta Acustica United With Acustica</i> , 2019 , 105, 766-778	1.5	4
26	Average Jane, Where Art Thou? Recent Avenues in Efficient Machine Learning Under Subjectivity Uncertainty. <i>Communications in Computer and Information Science</i> , 2020 , 42-55	0.3	4
25	End-to-end Audio Classification with Small Datasets [Making It Work 2019 ,		4
24	2019,		3
23	Learning Multimodal Representations for Drowsiness Detection. <i>IEEE Transactions on Intelligent Transportation Systems</i> , 2021 , 1-10	6.1	3
22	End-to-End Video-to-Speech Synthesis Using Generative Adversarial Networks <i>IEEE Transactions on Cybernetics</i> , 2022 , PP,	10.2	3
21	A Comparison of AI-Based Throughput Prediction for Cellular Vehicle-To-Server Communication 2019 ,		2
20	Efficient Collection and Representation of Preverbal Data in Typical and Atypical Development. Journal of Nonverbal Behavior, 2020 , 44, 419-436	3.4	2
19	Using Speech to Predict Sequentially Measured Cortisol Levels During a Trier Social Stress Test		2
18	VCMNet: Weakly Supervised Learning for Automatic Infant Vocalisation Maturity Analysis 2019 ,		2

LIST OF PUBLICATIONS

17	The perception of emotional cues by children in artificial background noise. <i>International Journal of Speech Technology</i> , 2020 , 23, 169-182	1.3	2	
16	Introduction to the Special Issue on MMAC: Multimodal Affective Computing of Large-Scale Multimedia Data. <i>IEEE MultiMedia</i> , 2021 , 28, 8-10	2.1	2	
15	Can Appliances Understand the Behavior of Elderly Via Machine Learning? A Feasibility Study. <i>IEEE Internet of Things Journal</i> , 2021 , 8, 8343-8355	10.7	2	
14	A Deep Learning Approach for Location Independent Throughput Prediction 2019,		2	
13	Analysis of loss functions for fast single-class classification. <i>Knowledge and Information Systems</i> , 2020 , 62, 337-358	2.4	2	
12	Accelerating Biomedical Signal Processing Using GPU: A Case Study of Snore Sound Feature Extraction. <i>Interdisciplinary Sciences, Computational Life Sciences</i> , 2017 , 9, 550-555	3.5	1	
11	Large-scale Data Collection and Analysis via a Gamified Intelligent Crowdsourcing Platform. <i>International Journal of Automation and Computing</i> , 2019 , 16, 427-436	3.5	1	
10	High-Fidelity Audio Generation and Representation Learning With Guided Adversarial Autoencoder. <i>IEEE Access</i> , 2020 , 8, 223509-223528	3.5	1	
9	Responding to uncertainty in emotion recognition. <i>Journal of Information Communication and Ethics in Society</i> , 2019 , 17, 299-303	1.2	1	
8	Guided Generative Adversarial Neural Network for Representation Learning and Audio Generation Using Fewer Labelled Audio Data. <i>IEEE/ACM Transactions on Audio Speech and Language Processing</i> , 2021 , 29, 2575-2590	3.6	1	
7	A Deep Adaptation Network for Speech Enhancement: Combining a Relativistic Discriminator With Multi-Kernel Maximum Mean Discrepancy. <i>IEEE/ACM Transactions on Audio Speech and Language Processing</i> , 2021 , 29, 41-53	3.6	1	
6	Rethinking Auditory Affective Descriptors Through Zero-Shot Emotion Recognition in Speech. <i>IEEE Transactions on Computational Social Systems</i> , 2021 , 1-12	4.5	O	
5	Holistic Affect Recognition Using PaNDA: Paralinguistic Non-metric Dimensional Analysis. <i>IEEE Transactions on Affective Computing</i> , 2020 , 1-1	5.7	0	
4	Snoring - An Acoustic Definition. <i>Annual International Conference of the IEEE Engineering in Medicine and Biology Society IEEE Engineering in Medicine and Biology Society Annual International Conference</i> , 2019 , 2019, 3653-3657	0.9	0	
3	. IEEE Transactions on Multimedia, 2021 , 1-1	6.6	О	
2	Vocalisation Repertoire at the End of the First Year of Life: An Exploratory Comparison of Rett Syndrome and Typical Development. <i>Journal of Developmental and Physical Disabilities</i> ,1	1.5	O	
1	Microexpressions: A Chance for Computers to Beat Humans at Detecting Hidden Emotions?. <i>Computer</i> , 2019 , 52, 4-5	1.6		