

# Duc Anh Duong

## List of Publications by Year in descending order

Source: <https://exaly.com/author-pdf/5424962/publications.pdf>

Version: 2024-02-01

13  
papers

120  
citations

1478505

6  
h-index

1474206

9  
g-index

13  
all docs

13  
docs citations

13  
times ranked

158  
citing authors

#	ARTICLE	IF	CITATIONS
1	ERI-MAC: An Energy-Harvested Receiver-Initiated MAC Protocol for Wireless Sensor Networks. International Journal of Distributed Sensor Networks, 2014, 10, 514169.	2.2	36
2	Provable Identity Based User Authentication Scheme on ECC in Multi-server Environment. Wireless Personal Communications, 2017, 95, 2785-2801.	2.7	20
3	Evaluation of multiple features for violent scenes detection. Multimedia Tools and Applications, 2017, 76, 7041-7065.	3.9	19
4	Multimedia Event Detection Using Segment-Based Approach for Motion Feature. Journal of Signal Processing Systems, 2014, 74, 19-31.	2.1	8
5	You always look again: Learning to detect the unseen objects. Journal of Visual Communication and Image Representation, 2019, 60, 206-216.	2.8	8
6	Efficient large-scale multi-class image classification by learning balanced trees. Computer Vision and Image Understanding, 2017, 156, 151-161.	4.7	7
7	Computational optimization for violent scenes detection. , 2016, , .		5
8	YADA: you always dream again for better object detection. Multimedia Tools and Applications, 2019, 78, 28189-28208.	3.9	5
9	Query-adaptive late fusion with neural network for instance search. , 2015, , .		4
10	Video instance search via spatial fusion of visual words and object proposals. International Journal of Multimedia Information Retrieval, 2019, 8, 181-192.	5.2	4
11	The effect of supply chain linkages on the business performance: Evidence from Vietnam. Uncertain Supply Chain Management, 2021, 9, 529-538.	3.2	3
12	Human Action recognition from depth videos using multi-projection based representation. , 2015, , .		1
13	Human Action Recognition from Depth Videos Using Pool of Multiple Projections with Greedy Selection. IEICE Transactions on Information and Systems, 2016, E99.D, 2161-2171.	0.7	0