

Richard Dazeley

List of Publications by Citations

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The third column is the impact factor (IF) of the journal, and the fourth column is the number of citations of the article.

48
papers

502
citations

13
h-index

21
g-index

49
ext. papers

698
ext. citations

2.7
avg, IF

4.02
L-index

#	Paper	IF	Citations
48	Empirical evaluation methods for multiobjective reinforcement learning algorithms. <i>Machine Learning</i> , 2011 , 84, 51-80	4	96
47	Authorship Attribution for Twitter in 140 Characters or Less 2010 ,		59
46	Human-aligned artificial intelligence is a multiobjective problem. <i>Ethics and Information Technology</i> , 2018 , 20, 27-40	3.7	28
45	On the Limitations of Scalarisation for Multi-objective Reinforcement Learning of Pareto Fronts. <i>Lecture Notes in Computer Science</i> , 2008 , 372-378	0.9	27
44	Recentred local profiles for authorship attribution. <i>Natural Language Engineering</i> , 2012 , 18, 293-312	1.1	24
43	Automated unsupervised authorship analysis using evidence accumulation clustering. <i>Natural Language Engineering</i> , 2013 , 19, 95-120	1.1	22
42	Consensus Clustering and Supervised Classification for Profiling Phishing Emails in Internet Commerce Security. <i>Lecture Notes in Computer Science</i> , 2010 , 235-246	0.9	20
41	Softmax exploration strategies for multiobjective reinforcement learning. <i>Neurocomputing</i> , 2017 , 263, 74-86	5.4	16
40	Evaluating authorship distance methods using the positive Silhouette coefficient. <i>Natural Language Engineering</i> , 2013 , 19, 517-535	1.1	15
39	Automatically determining phishing campaigns using the USCAP methodology 2010 ,		14
38	Deep Reinforcement Learning with Interactive Feedback in a HumanRobot Environment. <i>Applied Sciences (Switzerland)</i> , 2020 , 10, 5574	2.6	14
37	Constructing Stochastic Mixture Policies for Episodic Multiobjective Reinforcement Learning Tasks. <i>Lecture Notes in Computer Science</i> , 2009 , 340-349	0.9	13
36	Levels of explainable artificial intelligence for human-aligned conversational explanations. <i>Artificial Intelligence</i> , 2021 , 299, 103525	3.6	13
35	A multi-objective deep reinforcement learning framework. <i>Engineering Applications of Artificial Intelligence</i> , 2020 , 96, 103915	7.2	12
34	Steering approaches to Pareto-optimal multiobjective reinforcement learning. <i>Neurocomputing</i> , 2017 , 263, 26-38	5.4	11
33	Unsupervised authorship analysis of phishing webpages 2012 ,		10
32	An Empirical Study of Reward Structures for Actor-Critic Reinforcement Learning in Air Combat Manoeuvring Simulation. <i>Lecture Notes in Computer Science</i> , 2019 , 54-65	0.9	8

31	Establishing Reasoning Communities of Security Experts for Internet Commerce Security	380-396		6
30	Online knowledge validation with prudence analysis in a document management application. <i>Expert Systems With Applications</i> , 2011 , 38, 10959-10965		7.8	5
29	Memory-Based Explainable Reinforcement Learning. <i>Lecture Notes in Computer Science</i> , 2019 , 66-77		0.9	5
28	Weighted MCRDR: Deriving Information about Relationships between Classifications in MCRDR. <i>Lecture Notes in Computer Science</i> , 2003 , 245-255		0.9	5
27	Detecting the Knowledge Boundary with Prudence Analysis. <i>Lecture Notes in Computer Science</i> , 2008 , 482-488		0.9	5
26	RM and RDM, a Preliminary Evaluation of Two Prudent RDR Techniques. <i>Lecture Notes in Computer Science</i> , 2012 , 188-194		0.9	5
25	A Prioritized objective actor-critic method for deep reinforcement learning. <i>Neural Computing and Applications</i> , 2021 , 33, 10335-10349		4.8	5
24	Explainable robotic systems: understanding goal-driven actions in a reinforcement learning scenario. <i>Neural Computing and Applications</i> , 1		4.8	5
23	Persistent rule-based interactive reinforcement learning. <i>Neural Computing and Applications</i> , 1		4.8	5
22	A practical guide to multi-objective reinforcement learning and planning. <i>Autonomous Agents and Multi-Agent Systems</i> , 2022 , 36, 1		2	5
21	Authorship analysis of aliases: Does topic influence accuracy?. <i>Natural Language Engineering</i> , 2015 , 21, 497-518		1.1	4
20	Potential-based multiobjective reinforcement learning approaches to low-impact agents for AI safety. <i>Engineering Applications of Artificial Intelligence</i> , 2021 , 100, 104186		7.2	4
19	A Robust Approach for Continuous Interactive Actor-Critic Algorithms. <i>IEEE Access</i> , 2021 , 9, 104242-104260		3.9	4
18	An Evaluation Methodology for Interactive Reinforcement Learning with Simulated Users. <i>Biomimetics</i> , 2021 , 6,		3.7	4
17	A conceptual framework for externally-influenced agents: an assisted reinforcement learning review. <i>Journal of Ambient Intelligence and Humanized Computing</i> , 1		3.7	4
16	2012 ,			3
15	Epistemological Approach to the Process of Practice. <i>Minds and Machines</i> , 2008 , 18, 547-567		4.9	3
14	A Robust Approach for Continuous Interactive Reinforcement Learning 2020 ,			3

13	usfAD: a robust anomaly detector based on unsupervised stochastic forest. <i>International Journal of Machine Learning and Cybernetics</i> , 2021 , 12, 1137-1150	3.8	3
12	Reinforcement Learning of Pareto-Optimal Multiobjective Policies Using Steering. <i>Lecture Notes in Computer Science</i> , 2015 , 596-608	0.9	2
11	Evaluating Accuracy in Prudence Analysis for Cyber Security. <i>Lecture Notes in Computer Science</i> , 2017 , 407-417	0.9	2
10	Human engagement providing evaluative and informative advice for interactive reinforcement learning. <i>Neural Computing and Applications</i> ,1	4.8	2
9	Detection of CAN by Ensemble Classifiers Based on Ripple Down Rules. <i>Lecture Notes in Computer Science</i> , 2012 , 147-159	0.9	2
8	Generalising Symbolic Knowledge in Online Classification and Prediction. <i>Lecture Notes in Computer Science</i> , 2009 , 91-108	0.9	2
7	The Ballarat Incremental Knowledge Engine. <i>Lecture Notes in Computer Science</i> , 2010 , 195-207	0.9	2
6	How much material on BitTorrent is infringing content? A case study. <i>Information Security Technical Report</i> , 2011 , 16, 79-87		1
5	OPTIMIZATION OF MULTIPLE CLASSIFIERS IN DATA MINING BASED ON STRING REWRITING SYSTEMS. <i>Asian-European Journal of Mathematics</i> , 2009 , 02, 41-56	0.4	1
4	An Approach for Generalising Symbolic Knowledge. <i>Lecture Notes in Computer Science</i> , 2008 , 379-385	0.9	1
3	The impact of environmental stochasticity on value-based multiobjective reinforcement learning. <i>Neural Computing and Applications</i> ,1	4.8	1
2	Discrete-to-deep reinforcement learning methods. <i>Neural Computing and Applications</i> ,1	4.8	0
1	Rapid Anomaly Detection Using Integrated Prudence Analysis (IPA). <i>Lecture Notes in Computer Science</i> , 2018 , 137-141	0.9	