## Tianjing Wang

List of Publications by Year in descending order

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1937685 1720034 12 57 4 7 citations h-index g-index papers 12 12 12 49 citing authors docs citations times ranked all docs

| #  | Article  | IF  | CITATIONS |
|----|--|-----|-----------|
| 1  | Qol-aware incentive for multimedia crowdsensing enabled learning system. Multimedia Systems, 2020, 26, 3-16.   | 4.7 | 8         |
| 2  | Cluster-based Distributed Compressed Sensing for QoS Routing in Cognitive Video Sensor Networks. IOP Conference Series: Earth and Environmental Science, 2019, 234, 012112.            | 0.3 | 1         |
| 3  | Detecting Link Correlation Spoofing Attack: A Beacon-Trap Approach. , 2019, , .  |     | 0         |
| 4  | A Spectrum-Aware Clustering Algorithm Based on Weighted Clustering Metric in Cognitive Radio Sensor Networks. IEEE Access, 2019, 7, 109555-109565.                                     | 4.2 | 23        |
| 5  | CDCS: Cluster-Based Distributed Compressed Sensing to Facilitate QoS Routing in Cognitive Video Sensor Networks. Entropy, 2019, 21, 345.   | 2.2 | 0         |
| 6  | Energy-Level Jumping Algorithm for Global Optimization in Compressive Sensing-Based Target Localization. Sensors, 2019, 19, 2502.  | 3.8 | 0         |
| 7  | Signal Detection in Generalized Gaussian Distribution Noise With Nakagami Fading Channel. IEEE Access, 2019, 7, 23120-23126.   | 4.2 | 15        |
| 8  | A Long-Term Cost-Oriented Cloudlet Planning Method in Wireless Metropolitan Area Networks. Electronics (Switzerland), 2019, 8, 1213.   | 3.1 | 2         |
| 9  | An Affine Scaling Steepest Descent Algorithm for Target Localization in Wireless Sensor Networks. IEEE Access, 2018, 6, 47575-47586.   | 4.2 | 2         |
| 10 | Privacy-Preserving Task Allocation for Edge Computing Enhanced Mobile Crowdsensing. Lecture Notes in Computer Science, 2018, , 431-446.  | 1.3 | 4         |
| 11 | An Adaptive Gradient Projection Algorithm for Piecewise Convex Optimization and Its Application in Compressed Spectrum Sensing. Mathematical Problems in Engineering, 2018, 2018, 1-9. | 1.1 | 0         |
| 12 | A Stackelberg Game Model for Dynamic Resource Scheduling in Edge Computing with Cooperative Cloudlets. , $2018, $ , .  |     | 2         |