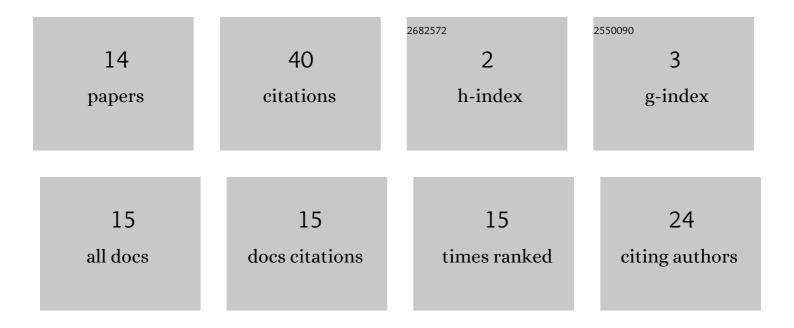
## **Glauco** Amorim

List of Publications by Year in descending order

Source: https://exaly.com/author-pdf/531515/publications.pdf Version: 2024-02-01



#	Article	IF	CITATIONS
1	Modeling sensory effects as first-class entities in multimedia applications. , 2018, , .		15
2	Evaluating the Influence of Mulsemedia Content in Reading. , 2018, , .		6
3	Adaptive layouts for authoring NCL programs. , 2013, , .		4
4	XTemplate 4.0: Providing Adaptive Layouts and Nested Templates for Hypermedia Documents. Lecture Notes in Computer Science, 2016, , 642-653.	1.3	3
5	Using Multisensory Content to Impact the Quality of Experience of Reading Digital Books. ACM Transactions on Multimedia Computing, Communications and Applications, 2021, 17, 1-18.	4.3	3
6	A proposal for supporting sensory effect rendering in ginga-NCL. , 2019, , .		2
7	Integrated Dataset of Brazilian Flights. , 0, , .		2
8	Adaptive Layouts and Nesting Templates for Hypermedia Composite Templates. , 2015, , .		1
9	Providing adjustable and dynamic spatial layouts for multimedia applications with STyLe. Multimedia Tools and Applications, 2020, 79, 25989-26021.	3.9	1
10	Adding temporal semantic to textual media objects with eye tracking technology. , 2019, , .		1
11	Interactive 360-degree Videos in Ginga-NCL Using Head-Mounted-Displays as Second Screen Devices. , 2020, , .		1
12	Multiplatform Suite for Collection and Management of Mobile Devices Data. , 2018, , .		0
13	Designing screen layout in multimedia applications through integer programming and metaheuristic. RAIRO - Operations Research, 2021, 55, 3379-3397.	1.8	0
14	A horizontal partitioningâ€based method for frequent pattern mining in transport timetable. Expert Systems, 0, , e12881.	4.5	0