## Nicolas Michinov

## List of Publications by Year in descending order

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567281 345221 1,463 49 15 36 citations h-index g-index papers 54 54 54 1226 docs citations times ranked citing authors all docs

#	Article	IF	CITATIONS
1	Can Sitting Postures Influence the Creative Mind? Positive Effect of Contractive Posture on Convergent-Integrative Thinking. Creativity Research Journal, 2024, 36, 58-69.	2.6	1
2	Stay at home! When personality profiles influence mental health and creativity during the COVID-19 lockdown. Current Psychology, 2023, 42, 5650-5661.	2.8	21
3	Creativity in Scientific Research: Multidisciplinarity Fosters Depth of Ideas Among Scientists in Electronic "Brainwriting―Groups. Human Factors, 2023, 65, 1542-1553.	3.5	O
4	Do open or closed postures boost creative performance? The effects of postural feedback on divergent and convergent thinking Psychology of Aesthetics, Creativity, and the Arts, 2022, 16, 504-518.	1.3	3
5	Improving student engagement during in-person classes by using functionalities of a digital learning environment. Computers and Education, 2022, 183, 104496.	8.3	12
6	Supplemental Material for The recognition of emotions conveyed by emoticons and emojis: A systematic literature review Technology Mind and Behavior, 2022, 3, .	1.7	O
7	The recognition of emotions conveyed by emoticons and emojis: A systematic literature review Technology Mind and Behavior, 2022, 3, .	1.7	5
8	Work-From-Home During COVID-19 Lockdown: When Employees' Well-Being and Creativity Depend on Their Psychological Profiles. Frontiers in Psychology, 2022, 13, .	2.1	14
9	The recognition of emotions beyond facial expressions: Comparing emoticons specifically designed to convey basic emotions with other modes of expression. Computers in Human Behavior, 2021, 118, 106689.	8.5	18
10	Socio-Emotional Competencies and School Performance in Adolescence: What Role for School Adjustment?. Frontiers in Psychology, 2021, 12, 640661.	2.1	3
11	Group Size and Peer Learning: Peer Discussions in Different Group Size Influence Learning in a Biology Exercise Performed on a Tablet With Stylus. Frontiers in Education, 2021, 6, .	2.1	5
12	Cultural Diversity in Couples and Collective Performance: Using a Culture-Based Memory Game to Measure Transactive Memory. Psychological Reports, 2020, 123, 1176-1197.	1.7	0
13	Guiding the use of collective feedback displayed on heatmaps to reduce group conformity and improve learning in Peer Instruction. Journal of Computer Assisted Learning, 2020, 36, 1026-1037.	5.1	6
14	When emotional intelligence predicts team performance: Further validation of the short version of the Workgroup Emotional Intelligence Profile. Current Psychology, 2020, , $1.$	2.8	15
15	Measuring latent ties on Facebook: A novel approach to studying their prevalence and relationship with bridging social capital. Technology in Society, 2019, 59, 101176.	9.4	13
16	Applying the SIDE model to brainwriting: The impact of intergroup comparison and anonymity on creative performance. Journal of Applied Social Psychology, 2018, 48, 351-359.	2.0	12
17	How can students' academic performance in statistics be improved? Testing the influence of social and temporal-self comparison feedback in a web-based training environment. Interactive Learning Environments, 2017, 25, 35-47.	6.4	4
18	Private message me s'il vous plait: Preferences for personal and masspersonal communications on Facebook among American and French students. Computers in Human Behavior, 2017, 70, 143-152.	8.5	7

#	Article	IF	CITATIONS
19	Cultural Differences in Garnering Social Capital on Facebook: French People Prefer Close Ties and Americans Prefer Distant Ties. Journal of Intercultural Communication Research, 2017, 46, 579-593.	0.9	5
20	A meta -analysis of the effect of Peer Instruction on learning gain: Identification of informational and cultural moderators. International Journal of Educational Research, 2017, 86, 66-77.	2.2	40
21	Effects of Stereoscopic Display on Learning and User Experience in an Educational Virtual Environment. International Journal of Human-Computer Interaction, 2017, 33, 115-122.	4.8	33
22	Identifying Social Forms of Flow in Multiuser Video Games. , 2017, , 32-64.		2
23	Identifying Flow in Video Games. International Journal of Gaming and Computer-Mediated Simulations, 2016, 8, 19-38.	1.1	12
24	Comparing the effectiveness of peer instruction to individual learning during a chromatography course. Journal of Computer Assisted Learning, 2015, 31, 722-733.	5.1	15
25	A step further in Peer Instruction: Using the Stepladder technique to improve learning. Computers and Education, 2015, 91, 1-13.	8.3	24
26	Social gaming is inSIDE: Impact of anonymity and group identity on performance in a team game-based learning environment. Computers and Education, 2015, 82, 84-95.	8.3	13
27	The eyes of creativity: Impact of social comparison and individual creativity on performance and attention to others' ideas during electronic brainstorming. Computers in Human Behavior, 2015, 42, 57-67.	8.5	42
28	Concevoir des environnements virtuels $\tilde{A}$ © ducatifs avec les utilisateurs finaux $\hat{A}$ : Exemple du projet VirtualiTeach. Terminal, 2015, , .	0.2	0
29	Jotting down notes or preparing for the future? Action identification and academic performance. Social Psychology of Education, 2013, 16, 151-164.	2.5	2
30	Is Electronic Brainstorming or Brainwriting the Best Way to Improve Creative Performance in Groups? An Overlooked Comparison of Two Ideaâ€Generation Techniques. Journal of Applied Social Psychology, 2012, 42, E222.	2.0	53
31	The use of Electronic Brainstorming for Collecting Ideas in Scientific Research Teams., 2012,, 157-172.		4
32	Procrastination, participation, and performance in online learning environments. Computers and Education, 2011, 56, 243-252.	8.3	261
33	Social Comparison Orientation Moderates the Effects of Group Membership on the Similarity-Attraction Relationship. Journal of Social Psychology, 2011, 151, 754-766.	1.5	9
34	Effects of gender role and task content on performance in same-gender dyads: Transactive memory as a potential mediator. European Journal of Psychology of Education, 2009, 24, 155-168.	2.6	5
35	Investigating the relationship between transactive memory and performance in collaborative learning. Learning and Instruction, 2009, 19, 43-54.	3.2	65
36	Face-to-face contact at the midpoint of an online collaboration: Its impact on the patterns of participation, interaction, affect, and behavior over time. Computers and Education, 2008, 50, 1540-1557.	8.3	49

#	Article	IF	Citations
37	Social Comparison and Affect: A Study Among Elderly Women. Journal of Social Psychology, 2007, 147, 175-189.	1.5	6
38	Identifying a transition period at the midpoint of an online collaborative activity: a study among adult learners. Computers in Human Behavior, 2007, 23, 1355-1371.	8.5	24
39	Social dominance orientation, prejudice, and discrimination: A new computer-based method for studying discriminatory behaviors. Behavior Research Methods, 2005, 37, 91-98.	4.0	37
40	Social Comparison, Perceived Control, and Occupational Burnout. Applied Psychology, 2005, 54, 99-118.	7.1	43
41	Improving productivity and creativity in online groups through social comparison process: New evidence for asynchronous electronic brainstorming. Computers in Human Behavior, 2005, 21, 11-28.	8.5	136
42	Social Identity, Group Processes, and Performance in Synchronous Computer-Mediated Communication Group Dynamics, 2004, 8, 27-39.	1.2	64
43	Does social dominance generate prejudice? Integrating individual and contextual determinants of intergroup cognitions Journal of Personality and Social Psychology, 2003, 84, 697-721.	2.8	305
44	The similarity hypothesis: a test of the moderating role of social comparison orientation. European Journal of Social Psychology, 2001, 31, 549-555.	2.4	27
45	WHEN DOWNWARD COMPARISON PRODUCES NEGATIVE AFFECT: THE SENSE OF CONTROL AS A MODERATOR. Social Behavior and Personality, 2001, 29, 427-444.	0.6	12
46	Upward Persistence and Downward Desistence: Some Reactions to Social-Comparison Deprivation after a Threat. European Psychologist, 2001, 6, 112-122.	3.1	3
47	UPWARD OR DOWNWARD COMPARISON AFTER FAILURE. THE ROLE OF DIAGNOSTIC INFORMATION. Social Behavior and Personality, 1997, 25, 389-398.	0.6	9
48	Study of some determinants of social comparison strategies using a new methodological tool: towards a dynamic approach. European Journal of Social Psychology, 1996, 26, 981-999.	2.4	8
49	Coopérer à distance… un contexte équitable pour les filles et les garçons�. Revue Des Sciences De L'éducation, 0, 32, 261-282.	0.2	1